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Causes and consequences of pathological gaming

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Publication date
2010

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Citation for published version (APA):

Lemmens, J. S. (2010). *Causes and consequences of pathological gaming*. Amsterdam School of Communication Research.

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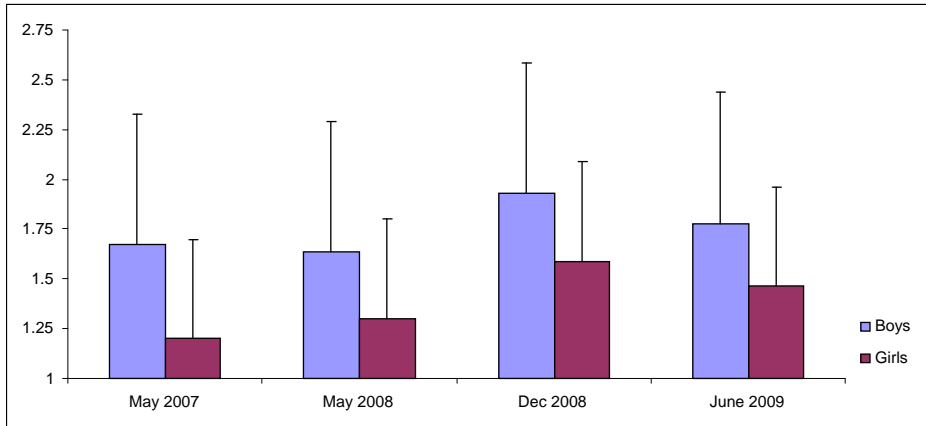
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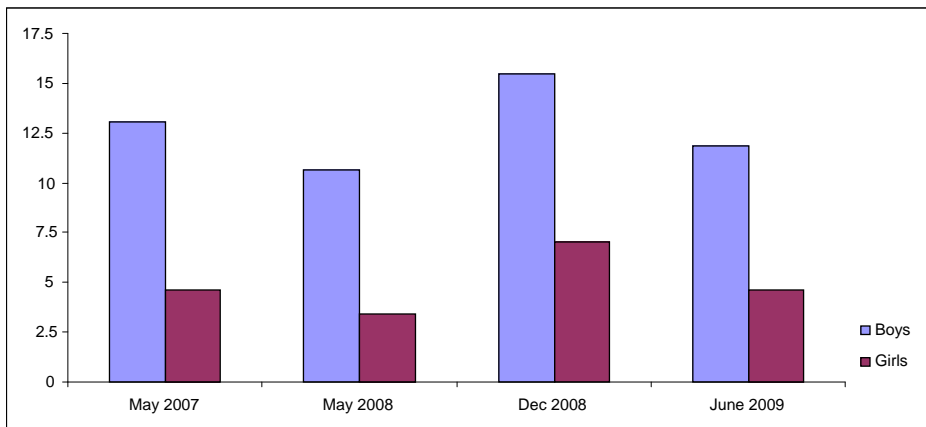
Appendix

Figure 1. Mean Pathological Gaming Levels for Boys and Girls across Studies



Note: Gender differences within each survey are statistically significant at $p < .001$

Figure 2. Mean Weekly Hours Spent on Games for Boys and Girls across Studies



Note: Gender differences within each survey are statistically significant at $p < .001$

Figure 3. The Dutch 21-item Game Addiction Scale (*Gameverslavingschaal*)

