Bootstrapping subjectivity detection

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ABSTRACT
We describe a method for automatically generating subjectivity clues for a specific topic and a set of (relevant) documents, evaluating it on the task of classifying sentences w.r.t. subjectivity, with improvements over previous work.

Categories and Subject Descriptors
H.3.1 [Information Storage and Retrieval]: Content Analysis and Indexing—Linguistic processing

General Terms
Experimentation, Measurement

Keywords
Subjectivity, sentiment retrieval

1. INTRODUCTION
We address the task of detecting on-topic subjectivity in text. Specifically, we want to (1) tell whether a textual document expresses an attitude (positive or negative) towards a specific topic, and moreover, (2) to find where exactly in the document it is expressed (up to a phrase or at least a sentence). The first task is in the area of sentiment retrieval. The simplest approach here consist of two stages: first, we find texts that are on topic, then we filter out (or, rank low) those without attitude [3]. A more elaborate approach is based on the assumption that documents are mixtures of two generative components, one “topical” and one “subjective” [4]. In practice, however, these components are not independent: a word that is neutral w.r.t. one topic can be a good subjectivity clue for another (e.g., compare hard copy and hard problem). Noticing this, Na et al. [6] generate a topic-specific list of possible clues, based on top relevant documents, and use this list for subjectivity filtering (reranking). Furthermore, Jijkoun et al. [1] argue that such clues are specific not only to the topic, but to the exact target they refer to, e.g., when looking for opinions about a sportsman, solid is a good subjectivity clue in the phrase solid performance but not in solid color.

Jijkoun et al. [1] describe a method for learning such pairs (clue, target) for a given topic in an unsupervised manner, using syntactic dependencies between clues and targets. Kim et al. [2] also use syntactic relations to bootstrap a set of topic-specific clues and use them for detecting sentences containing on-topic sentiment. That the methods in [1, 2] also address the second task introduced above: finding the exact location of sentiment in documents.

We go beyond the subjectivity lexicon generation methods from [1, 2], with the goal of improving subjectivity spotting. We extend the method of [1] using bootstrapping (similarly to [2]). Unlike [1], we directly evaluate the performance on the task of detecting on-topic subjectivity at the sentence level, not on sentiment retrieval with entire documents. Unlike [2], our method does not use a seed set for a given topic: we only need a general purpose subjectivity lexicon, a topic and a set of (presumably) relevant documents.

2. METHOD
We start with a topic \( T \) (a textual description) and a set \( R = \{d_1, \ldots, d_N\} \) of documents deemed relevant to \( T \). The method uses a general-purpose list of subjectivity clues \( L \) (in our experiments, the well-known MPQA lexicon [9]). We will also use a large background corpus \( BG \) of documents of a similar genre, covering many topics beside \( T \). We use the Stanford syntactic parser to extract dependency relations in all sentences in all documents. Our method outputs a set of triples \( \{(c_i, r_i, t_i)\} \), where \( c_i \) is a subjective clue, \( t_i \) a subjective target and \( r_i \) a dependency relation between the two words. We interpret an occurrence of such a triple in a document as an indication of sentiment relevant to \( T \), specifically directed at \( t_i \).

Our method operationalizes a number of intuitions. First, we assume that a given topic can be associated with a number of related targets (e.g., opinions about a sportsman may cover such targets as performance, reaction, serve, etc.) and each target has a number of possible clues expressing attitude towards it (e.g., solid performance). We assume that clues and targets are typically syntactically related (e.g., the target serve can be a direct object of clue to like), and every clue has syntactic relations connecting it to possible targets (e.g., for to like only the direct object can be a target, but not the subject, an adverbial modifier, etc.).

**Step 1: Initial clue scoring.** For every possible clue \( c \in L \) and every type of syntactic relation \( r \) that can originate from it in the background corpus, we compute a clue score \( s_{clue}(c, r) \) as the entropy of words at the other endpoint of \( r \) in \( BG \) (normalized between 0 and 1 for all \( c \) and \( r \)). The clue score gives an initial estimate of how well \((c, r)\) may work as a subjectivity clue. Here, we follow the intuition of [1]: targets are more diverse than other syntactic neighbours of clues.

**Step 2: Target scoring.** For every word \( t \in R \) we determine its target score that tells us how likely \( t \) is an opinion target related to topic \( T \). Our main intuition here is that targets are words that occur unusually often in subjective contexts in relevant documents. First, we compute \( C_{rt}(t) = \sum s_{clue}(c, r) \) for all occurrences of the syntactic relation \( r \) between words \( c \) and \( t \) in corpus \( R \). Sim-
We describe a method for automatically generating subjectivity clues for a specific topic and a set of (relevant) document, evaluating it on the task of classification of sentences w.r.t. subjectivity, demonstrating improvements over previous work. We plan to incorporate more complex syntactic patterns in our clues (going beyond word-word relations) and study the effect of user feedback (which extracted targets are correct? which clues are indeed subjective?) with the view of implementing an interactive system.

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