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An improved sweeping domain decomposition preconditioner for the Helmholtz equation

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Abstract In this paper we generalize and improve a recently developed domain decomposition preconditioner for the iterative solution of discretized Helmholtz equations. We introduce an improved method for transmission at the internal boundaries using perfectly matched layers. Simultaneous forward and backward sweeps are introduced, thereby improving the possibilities for parallelization. Finally, the method is combined with an outer two-grid iteration. The method is studied theoretically and with numerical examples. It is shown that the modifications lead to substantial decreases in computation time and memory use, so that computation times become comparable to that of the fastest methods currently in the literature for problems with up to $10^8$ degrees of freedom.

Keywords Helmholtz equation · Domain decomposition · Multigrid method · High-frequency waves · Perfectly matched layers

Mathematics Subject Classification (2010) 65N55 · 65N22

1 Introduction

The linear systems resulting from discretizing the high-frequency Helmholtz equation have been a challenge for mathematicians for a long time [6, 7]. A class of
methods that recently gained much attention is that of sweeping domain decomposition preconditioners and related methods \cite{4, 5, 12, 15, 21, 23}. In this paper we consider the improvement and generalization of one such method, namely a double sweep method using the perfectly matched layer (PML) at the interfaces, described in \cite{15}.

To be specific, we consider the Helmholtz equation in two and three dimensions. In two dimensions it reads

\[-\partial_{xx}^2 u(x, y) - \partial_{yy}^2 u(x, y) - k(x, y)^2 u(x, y) = f(x, y),\]  

\[(1)\]

where \(k(x, y) = \frac{\omega}{c(x, y)}\), with \(c(x, y)\) the wave speed. The computational domain is assumed to be a rectangle that is truncated using perfectly matched layers, or classical damping layers. We consider finite difference or finite element discretizations on regular meshes that result in a compact stencil, i.e. a \(3 \times 3\) or \(3 \times 3 \times 3\) square or cubic stencil depending on the dimension. Accurate discretizations of this type are possible, see e.g. \cite{16, 19}. Thus we generalize the results of \cite{15} involving second order finite differences.

Domain decomposition methods for the Helmholtz equation typically follow, to an extent depending on numerical approximations, the principles that:

(i) the boundary conditions at the subdomain interfaces should be non-reflecting;
(ii) if \(\Omega^{(j-1)}\) and \(\Omega^{(j)}\) are neighboring subdomains then the outgoing wave field from \(\Omega^{(j-1)}\) should equal the incoming wave field in \(\Omega^{(j)}\) at the joint boundary and vice versa.

\[(2)\]

The use of Robin or numerical absorbing boundary conditions at the interfaces is one way to do this, see e.g. \cite{8, 21} and references. Another way is using PML boundary layers \cite{14, 15}, the method we will use here (in modified form).

**Double sweep domain decomposition** is distinguished from other domain decomposition methods by the ordering of the subdomain solves. Here the subdomains are chosen as parallel slices of the original domain, say numbered from 1 to \(J\). The subdomain solutions are computed first for \(j = 1, \ldots, J\) subsequently, this is called the forward sweep, and then for \(j = J, J - 1, \ldots, 1\) subsequently, called the backward sweep. In this way information can propagate over the entire domain in one preconditioner application. The condition that information can propagate over at least an \(O(1)\) part of the domain is necessary to achieve a good approximation of the true solution.

In this paper we consider three modifications to the method of \cite{15}. The first concerns the transmission of information between neighboring subdomains using PML layers. It was observed in \cite{15} that at the onset of the PML layer the field is approximately outgoing and that in the next subdomain, a similar ingoing field can be reproduced using a planar source proportional to the outgoing field. We modify the way this is done compared to \cite{15}. The new method is more generally applicable and prevents the planar source radiating into the added absorbing layer, which is an advantage because these layers are in general not perfectly absorbing.

The second is the use of simultaneous forward and backward sweeps as opposed to consecutive ones. This idea has been previously tried with other types of domain decomposition in \cite{20}. We find that this improves the possibilities for parallelization at very little cost.
The third modification is the most interesting from the point of view of computational cost. We propose to combine the domain decomposition with a two-grid method, in such a way that the exact inverse at the coarse level of a two-grid preconditioner is replaced by an approximate inverse given by a domain decomposition preconditioner. The result will be called a two-grid sweeping preconditioner (TGSP). The idea is reminiscent of inner-outer iteration methods. However, we consider only a single inner iteration. As a result our preconditioner is a linear map.

Motivating this is the observation that a single iteration of the domain decomposition preconditioner is considerably more expensive than a single two-grid or multigrid iteration, compare e.g. the computation times in [3, 12]. As a consequence, a single iteration of a TGSP is considerably cheaper than a single domain decomposition iteration. But can TGSP also lead to convergence in few iterations? Here recent results on multigrid methods for the Helmholtz equation enter. In [17] a class of multigrid methods for the Helmholtz equation with very good convergence is studied, based on certain optimized finite difference discretizations used at the coarse level of the multigrid method. The numerical examples below show that the good convergence properties carry over to the TGSP method, i.e. when the exact coarse level solver is replaced by a domain decomposition preconditioner. The idea of combining a solver with an outer two grid iteration was previously studied, using a different setup, in [3].

A technical complication is the use of multigrid in the presence of PML layers. This generally requires specifically designed multigrid methods, e.g. in [3] a non-linear smoother is used. In this paper we propose two alternatives. The first is the use of classical absorbing layers, also called sponge layers, instead of PML layers. The second is a modification in the mesh coarsening in the PML layers. In this case the use of PML layers of just a few grid cells wide remains possible. The sponge layers are considerably thicker than the PML layers, e.g. 35 points for the sponge layers in [13], versus around 4 points for the PML layer.

A theoretical result concerning the domain decomposition method with new transmission and simultaneous forward and backward sweeps is presented. We show that the method produces an exact solution on the strip with constant $k$, similar to the domain decomposition method of [15].

We then study the method using numerical examples. In 2-D we study problems with up to $7 \cdot 10^6$ degrees of freedom, and in 3-D with up to $10^8$ degrees of freedom. In both cases it is possible to use quite thin PML layers for the domain decomposition preconditioner, e.g. $w_{pml} = 3$ or 4 grid cells thick. The convergence of the method changes very little when simultaneous forward and backward sweeps are used, compared to executing them after each other. We show that for the 3-D examples the two-grid accelerated method indeed leads to a large reduction in computational cost compared to the “pure” sweeping method, and becomes comparable in computation time to the fastest methods in the literature.

The setup of the paper is as follows. In Section 2 we describe the double sweep domain decomposition method, including the modified transmission and simultaneous forward and backward sweeps. A theorem describing the behavior of this method on a strip with constant $k$ is given in Section 3. We then describe in Section 4 the two-grid sweeping preconditioner. In Section 5 the implementation will be briefly
discussed. Section 6 contains the numerical results. In Section 7 a brief discussion of our results and possible further developments is given. In an Appendix we discuss the discretization of the operators when PML layers and multigrid are combined using modified mesh coarsening in the PML layers.

2 A modified domain decomposition method

In this section we introduce the modified domain decomposition method.

2.1 Continuous formulation

We will formulate the method first in the continuous setting. We assume the domain is a rectangle \( \Omega = \{x, 0 \leq x \leq L, 0 \leq y \leq 1\} \). It is straightforward to generalize this to other 2-D and 3-D rectangular domains.

The Helmholtz operator will be denoted by \( A \), and is given away from the PML or sponge boundary layers by

\[
A = -\partial_x^2 - \partial_y^2 - k(x, y)^2. \tag{3}
\]

In a PML layer at a boundary, say \( x = \text{constant} \), it is obtained by replacing

\[
\frac{\partial}{\partial x} \rightarrow \frac{1}{1 + i \sigma_x(x) / \omega} \frac{\partial}{\partial x} \tag{4}
\]

where \( \sigma_x = 0 \) in the interior of the domain, and positive inside the PML layers [11]. More specifically, motivated by Eq. 8 of [11] we set

\[
\sigma_x = \begin{cases} 
C_{\text{pml}}x^2 & \text{for } x < 0 \\
0 & \text{for } 0 < x < B_x \\
C_{\text{pml}}(x - B_x)^2 & \text{for } x > B_x 
\end{cases} \tag{5}
\]

if the PML layers are added outside the domain \( x \in [0, B_x] \), where \( C_{\text{pml}} = S_{\text{pml}} \frac{c_{\text{pml}}}{d_{\text{pml}}} \) with \( S_{\text{pml}} \) is a dimensionless PML strength parameter, \( c_{\text{pml}} \) is a typical velocity, and \( d_{\text{pml}} \) the thickness of the PML layer. In a sponge boundary layer, the constant \( k \) is replaced by \( k(1 + i\beta(x, y)) \). This results in exponential decay of solutions inside the damping layer, by a factor (in 1-D) of approximately \( e^{-\int k\beta(x) dx} \). The function \( \beta \) was chosen continuous and quadratically increasing so that in the sponge layer a damping on the order of \( 10^{-2} \) to \( 10^{-4} \) resulted (note that reflecting waves pass this layer twice). Variations in \( \beta \) lead to reflections. To make sure that the reflected energy is small, the sponge layers were several wave lengths wide.

Note that absorbing layers of the original domain in general differ from those introduced in the domain decomposition. In the domain decomposition we always use PML layers, of thickness \( w_{\text{pml}} = 3, 4 \) or 5 grid points. For the original domain we choose between sponge and PML boundary layers.

We assume the domain is divided in \( J \) subdomains \( \{b_{j-1}, b_j \} \times [0, 1] \), with

\[
0 = b_0 < \ldots < b_J = L. \tag{6}
\]
i.e. a partition along the \( x \)-axis. This partition of the domain will be used for the forward sweep. For the backward sweep we assume the domain is divided in \( J \) subdomains \([b_{j-1}, \tilde{b}_j][\times]0, 1[\) with
\[
0 = \tilde{b}_0 < \ldots < \tilde{b}_J = L. \tag{7}
\]

It is essential that the \( b_j \) and the \( \tilde{b}_j \) are different and we will assume that
\[
\tilde{b}_j < b_j < \tilde{b}_{j+1}, \quad j = 1, \ldots, J - 1. \tag{8}
\]

(A limited number of experiments has been done with \( b_j < \tilde{b}_j < b_{j+1}, j = 1, \ldots, J - 1 \) which indicated the method also works well in this case. Therefore we will formulate the method for both cases). Subdomains \( \Omega^{(j)} \) (cf. equation (10) of [15]) are then defined by
\[
\Omega^{(j)} = \min(b_{j-1}, \tilde{b}_{j-1}) - L_{\text{PML}}(1 - \delta_{j,1}), \max(b_j, \tilde{b}_j) + L_{\text{PML}}(1 - \delta_{j,J})[\times]0, 1[\]
\tag{9}
\]

On the domains \( \Omega^{(j)} \), functions \( k^{(j)}(x, y) \) are defined that agree with \( k \) in the non-PML core of \( \Omega^{(j)} \), and are independent of \( x \) and equal to \( k \) at the boundary of the core subdomain inside the added PML layers, i.e.
\[
k^{(j)}(x, y) = \begin{cases} 
k(x, y) & \text{for } \min(b_{j-1}, \tilde{b}_{j-1}) \leq x \leq \max(b_j, \tilde{b}_j) \\
k(\min(b_{j-1}, \tilde{b}_{j-1}), y) & \text{for } x < \min(b_{j-1}, \tilde{b}_{j-1}) \text{ (if } j > 1) \\
k(\max(b_j, \tilde{b}_j), y) & \text{for } x > \max(b_j, \tilde{b}_j) \text{ (if } j < J). \end{cases} \tag{10}
\]

On the domains \( \Omega^{(j)} \) operators \( A^{(j)} \) are defined as Helmholtz operators with PML modifications, similar as \( A \) was defined on \( \Omega \).

To derive the method for transmission, we consider the case \( J = 2 \). Then, in the forward sweep, the equation is first solved on \( \Omega^{(1)} \) with \( f^{(1)} = H(b_1 - x)f \) as right hand side, where \( H \) denote the Heaviside function. Subsequently it is solved on \( \Omega^{(2)} \) with as right hand side \( f^{(2)} = H(x - b_1)f \) plus a contribution from the local solution on \( \Omega^{(1)} \), which is to be determined. Suppose \( v^{(1)} \) is the solution of \( A^{(1)}v^{(1)} = f^{(1)} \). Then, ideally we would like to obtain \( w \) such that \( H(b_1 - x)v^{(1)} + w \) is the true solution, in other words
\[
A(H(b_1 - x)v^{(1)} + w) = f \tag{11}
\]
(cf. [14]). Then \( w \) must satisfy
\[
Aw = f - A(H(b_1 - x)v^{(1)}) = f^{(2)} - A^{(1)}(H(b_1 - x)v^{(1)}) + H(b_1 - x)A^{(1)}v^{(1)}. \tag{12}
\]

To arrive at a domain decomposition method, we observe that the right hand side is supported in the set \( x \in [b_1, b_2] \) and solve this on \( \Omega^{(2)} \), i.e. we solve
\[
A^{(2)}v^{(2)} = f^{(2)} - A^{(1)}(H(b_1 - x)v^{(1)}) + H(b_1 - x)A^{(1)}v^{(1)} \tag{13}
\]

The second and third terms on the right hand side amount to the transmission of information from the solution on subdomain 1 to the equation for subdomain 2. Below we will show that they generate a forward propagating wave in the subdomain \( x \in [b_1, b_2] \), thereby extending the truncated solution \( H(b_1 - x)v^{(1)} \). We set \( u = v^{(1)} + v^{(2)} \) as approximate solution. We show below this can model forward propagating waves over the entire domain, but not the backward propagating waves.
These can be computed in a backward sweep: solving first on subdomain 2 and then on subdomain 1. Waves reflecting back and forth between the subdomains can be obtained in an iterative process.

To denote the contribution from neighboring solutions to the right hand sides of some subdomain, we will define transmission operators $T^{(j)}$ and $\tilde{T}^{(j)}$, for the forward and backward sweep respectively. The operator $T^{(j)}$ acts on $v^{(j-1)}$ defined on $\Omega^{(j-1)}$ (where $v^{(j-1)}$ must be such that the product $H(b_{j-1} - x)v^{(j-1)}$ is well defined), and is defined by

$$T^{(j)} v^{(j-1)} = -A^{(j-1)}(H(b_{j-1} - x)v^{(j-1)} + H(b_{j-1} - x)A^{(j-1)}v^{(j-1)}).$$

(14)

This is a distribution supported on $x = b_{j-1}$ and hence can be considered a distribution on $\Omega^{(j)}$. Similarly we define $\tilde{T}^{(j)}$ by

$$\tilde{T}^{(j)} w^{(j+1)} = -A^{(j+1)}(H(x - \tilde{b}_j)w^{(j+1)} + H(x - \tilde{b}_j)A^{(j+1)}w^{(j+1)}).$$

(15)

We can now describe the domain decomposition method with the forward and backward sweeps performed after each other. By $I_x \in [\alpha, \beta]$ we denote the indicator function which is one for $x \in [\alpha, \beta]$ and we will assume $T^{(1)} = \tilde{T}^{(J)} = 0$. The domain decomposition preconditioner is then described by the algorithm SWEEPINGPRECUDCONTINUOUS in Table 1.

Note that the restrictions of $g$ to the subdomains $x \in [\tilde{b}_{j-1}, \tilde{b}_j]$ are well defined, because the singular support of $v$ is at the boundaries $x = \tilde{b}_j$. Similarly, the singular support of the residual $f - Au$ is at the boundaries $x = \tilde{b}_j$, so that, in the next iteration of a preconditioned iterative solver, the restrictions of the residual $f - Au$ to the sets $x \in [b_{j-1}, \tilde{b}_j]$ are well defined.

Next we consider the continuous formulation of a domain decomposition method with simultaneous sweeps. We will also refer to this as intersecting sweeps or X-sweep, because, in a plot of the subdomain being solved versus the step number in the algorithm, the resulting graph contains two intersecting lines like a diagonal cross. We assume that $J$ is even and that this intersection is at a particular subdomain numbered $j_{\text{mid}}$, chosen such that $j_{\text{mid}} = J/2 + 1$. The algorithm for this case is algorithm SWEEPINGPRECXCONTINUOUS in Table 1. Just like above, the restrictions of $g$ to the subdomains are well defined because the $b_j$ are different from the $\tilde{b}_j$.

The resulting solutions $u$ for the algorithms in Table 1 depend linearly on $f$ and will be denoted by $P_{\text{UD}} f$ and $P_{\text{X}} f$ respectively.

### 2.2 Discrete formulation

For the discrete formulation we assume that $A$ is discretized on a regular or rectilinear mesh. The mesh is to consist of $N_x \times N_y$ cells. Because we use Dirichlet boundary
Table 1  Domain decomposition algorithms in the continuous setting

<table>
<thead>
<tr>
<th>SWEEPING PrecUDCONTINUOUS(f)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>( u = 0 )</td>
<td></td>
</tr>
<tr>
<td>for ( j = 1, \ldots, J )</td>
<td></td>
</tr>
<tr>
<td>solve ( v^{(j)} ) from ( A^{(j)}v^{(j)} = I_x \in [b_{j-1}, b_j] f + T^{(j)}v^{(j-1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [b_{j-1}, b_j] v^{(j)} )</td>
<td></td>
</tr>
<tr>
<td>( g = f - Au )</td>
<td></td>
</tr>
<tr>
<td>for ( j = J, J - 1, \ldots, 1 )</td>
<td></td>
</tr>
<tr>
<td>solve ( w^{(j)} ) from ( A^{(j)}w^{(j)} = I_x \in [\hat{b}_{j-1}, \hat{b}_j] g + \tilde{T}^{(j)}w^{(j+1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [\hat{b}_{j-1}, \hat{b}_j] w^{(j)} )</td>
<td></td>
</tr>
<tr>
<td>return ( u )</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>SWEEPING PrecXCCONTINUOUS(f)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>( u = 0 )</td>
<td></td>
</tr>
<tr>
<td>for ( j = 1, \ldots, J/2 )</td>
<td></td>
</tr>
<tr>
<td>solve ( v^{(j)} ) from ( A^{(j)}v^{(j)} = I_x \in [b_{j-1}, b_j] f + T^{(j)}v^{(j-1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [b_{j-1}, b_j] v^{(j)} )</td>
<td></td>
</tr>
<tr>
<td>if ( j \neq 1 )</td>
<td></td>
</tr>
<tr>
<td>( k = J + 2 - j )</td>
<td></td>
</tr>
<tr>
<td>solve ( v^{(k)} ) from ( A^{(k)}v^{(k)} = I_x \in [\hat{b}_{k-1}, \hat{b}_k] f + \tilde{T}^{(k)}v^{(k+1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [\hat{b}_{k-1}, \hat{b}_k] v^{(k)} )</td>
<td></td>
</tr>
<tr>
<td>( j = J/2 + 1 )</td>
<td></td>
</tr>
<tr>
<td>solve ( v^{(j)} ) from ( A^{(j)}v^{(j)} = I_x \in [b_{j-1}, b_j] f + T^{(j)}v^{(j-1)} + \tilde{T}^{(j)}v^{(j+1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [b_{j-1}, b_j] v^{(j)} )</td>
<td></td>
</tr>
<tr>
<td>( g = f - Au )</td>
<td></td>
</tr>
<tr>
<td>solve ( w^{(j)} ) from ( A^{(j)}w^{(j)} = I_x \in [\hat{b}_{j-1}, \hat{b}_j] g )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [\hat{b}_{j-1}, \hat{b}_j] w^{(j)} )</td>
<td></td>
</tr>
<tr>
<td>for ( j = J/2, J/2 - 1, \ldots, 1 )</td>
<td></td>
</tr>
<tr>
<td>solve ( w^{(j)} ) from ( A^{(j)}w^{(j)} = I_x \in [b_{j-1}, b_j] g + \tilde{T}^{(j)}w^{(j+1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [b_{j-1}, b_j] w^{(j)} )</td>
<td></td>
</tr>
<tr>
<td>if ( j &lt; J/2 )</td>
<td></td>
</tr>
<tr>
<td>( k = N + 1 - j )</td>
<td></td>
</tr>
<tr>
<td>solve ( w^{(k)} ) from ( A^{(k)}w^{(k)} = I_x \in [b_{k-1}, b_k] g + T^{(k)}w^{(k-1)} )</td>
<td></td>
</tr>
<tr>
<td>( u = u + I_x \in [b_{k-1}, b_k] w^{(k)} )</td>
<td></td>
</tr>
<tr>
<td>return ( u )</td>
<td></td>
</tr>
</tbody>
</table>
We will assume a compact stencil discretization, i.e. \( a_{i,k;\tilde{i},\tilde{k}} = 0 \) if \( |i - \tilde{i}| > 1 \) or \( |k - \tilde{k}| > 1 \).

The subdomain boundaries \( b_j \) and \( \tilde{b}_j \) are assumed to be at half grid points \( x_{\beta_j+1/2} \) and \( x_{\tilde{\beta}_j+1/2} \). The discrete equivalent to the interval \( [b_{j-1}, b_j] \) is therefore the set of points \( \{x_{\beta_j-1}, \ldots, x_{\beta_j}\} \). After the first set of discrete subdomain boundaries \( \beta_j \) is chosen, the second set is defined by

\[
\begin{align*}
\tilde{\beta}_0 &= \beta_0 \\
\tilde{\beta}_j &= \beta_j \\
\tilde{\beta}_j &= \beta_j - 1 & \text{for } j = 1, \ldots, J - 1.
\end{align*}
\]

(17)

The discretized transmission matrix \( T^{(j)} \) is a matrix from the layers with global coordinates \( i = \beta_{j-1}, \beta_{j-1} + 1 \) in subdomain \( j - 1 \), to the layers with the same global coordinates in subdomain \( j \). We define operators \( J^{(j-1)}_{\text{out}} \) to extract these layers from the unknown on subdomain \( j - 1 \), and operators \( (J^{(j)}_{\text{in}})^t \) to inject (is adjoint of restriction) into subdomain \( j \). It is straightforward to show that the discretized transmission operator, defined using (14), is then given by a product

\[
\left( J^{(j)}_{\text{in}} \right)^t T^{(j)} J^{(j-1)}_{\text{out}}
\]

(18)

where the discrete operator \( T^{(j)} \) is given by (note that \( s, \tilde{s} \in \{0, 1\} \))

\[
T^{(j)}_{1+s,k;1+\tilde{s},\tilde{k}} = \begin{cases} 
0 & \text{when } \tilde{s} = s \\
\pm A_{\beta_{j-1}+s,k;\beta_{j-1}+\tilde{s},\tilde{k}} & \text{when } \tilde{s} - s = \pm 1
\end{cases},
\]

(19)

(We use the same notation \( T^{(j)} \) for the continuous and discrete transmission operators, from the context it should be clear which one is intended). Let operators \( \tilde{J}^{(j+1)}_{\text{out}} \) to extract these layers from the unknown on subdomain \( j + 1 \), and operators \( (\tilde{J}^{(j)}_{\text{in}})^t \) be defined similarly to extract layers with global coordinates \( i = \tilde{\beta}_j, \tilde{\beta}_j + 1 \) from subdomain \( j + 1 \), and to inject them into subdomain \( j \). The discrete transmission matrix in this case has components

\[
\tilde{T}^{(j)}_{1+s,j;1+\tilde{s},\tilde{j}} = \begin{cases} 
0 & \text{when } \tilde{s} = s \\
\mp A_{\tilde{\beta}_j+s,j;\tilde{\beta}_j+\tilde{s},\tilde{j}} & \text{when } \tilde{s} - s = \pm 1
\end{cases}
\]

(20)

(again \( s, \tilde{s} \in \{0, 1\} \)).

To map data between subdomains and the full domain we define \( J^{(j, a, b)} \) to be the matrix that maps degrees of freedom \( u_{i,k} \) with \( i \in \{a + 1, \ldots, b\} \) to the corresponding degrees of freedom for a discrete function defined on \( \Omega^{(j)} \). The transpose \( J^{(j, a, b)}^T \) maps values from the a discrete function on the subdomain to a discrete function of the full domain.

With these definitions and results we can define algorithms for the discrete domain decomposition preconditioners that were presented above in the continuous setting. A few helper algorithms are presented in Table 2. The algorithm \texttt{S UBDOM SOLVE} performs a generic subdomain solve and update including the handling of transmission data. The argument \( j \) is the subdomain number; \( a, b \) describe which layers of degrees
Table 2  Helper algorithms

\[
\begin{align*}
\text{SUBDOM SOLVE}(u, f, j, a, b, \tilde{a}, \tilde{b}, \tau_1, B_1, \tau_2, B_2, \tau_3, B_3, \tau_4, B_4) \\
1 & f_d = J(j, a, b)f \\
2 & \text{if } \tau_1 \\
3 & \quad f_d = f_d + (J^{(j)}_{\text{in}})^T u_d \\
4 & \text{if } \tau_3 \\
5 & \quad f_d = f_d + (J^{(j)}_{\text{in}})^T \tilde{u}_d \\
6 & u_d = (A^{(j)})^{-1} f_d \\
7 & \text{if } \tau_2 \\
8 & \quad B_2 = J^{(j)}_{\text{out}} u_d \\
9 & \text{if } \tau_4 \\
10 & \quad B_4 = \tilde{J}^{(j)}_{\text{out}} u_d \\
\end{align*}
\]

\[
\begin{align*}
\text{FORWARD SWEEP}(u, f, j_0, j_1, B) \\
1 & \text{for } j = j_0, j_0 + 1, \ldots, j_1 \\
2 & \quad \text{SUBDOM SOLVE}(u, f, j, \beta_j, j > 1, B, j < N_{\text{dom}}, B, 0, \text{NIL}, 0, \text{NIL}) \\
\end{align*}
\]

\[
\begin{align*}
\text{BACKWARD SWEEP}(u, f, j_0, j_1, B) \\
1 & \text{for } j = j_0, j_0 - 1, \ldots, j_1 \\
2 & \quad \text{SUBDOM SOLVE}(u, f, j, \tilde{\beta}_j, j > 1, B, j < N_{\text{dom}}, B, 0, \text{NIL}, 0, \text{NIL}) \\
\end{align*}
\]

\[
\begin{align*}
\text{MID SOLVE IN}(u, f, j, B_1, B_2) \\
1 & \text{SUBDOM SOLVE}(u, f, j, \tilde{\beta}_j, j > 1, \tilde{\beta}_j, j, B_1, 0, \text{NIL}, 1, B_2, 0, \text{NIL}) \\
\end{align*}
\]

\[
\begin{align*}
\text{MID SOLVE OUT}(u, f, j, B_1, B_2) \\
1 & \text{SUBDOM SOLVE}(u, f, j, \beta_j, j > 1, \beta_j, j, 0, \text{NIL}, 1, B_1, 0, \text{NIL}, 1, B_2) \\
\end{align*}
\]

of freedom are to be copied from the right hand side on $\Omega$ to the right hand side
on $\Omega^{(j)}$; $\tilde{a}$, $\tilde{b}$ describe which layers from to solution on $\Omega^{(j)}$ to copy to the approximate
solution on $\Omega$; flags $\tau_j$, $j = 1, 2, 3, 4$ indicate whether transmission is done
for (in,forward), (out,forward), (in,backward) and (out,backward) uses respectively
and the $B_j$ are variables used for storing or retrieving transmission data. The algorithms
FORWARD SWEEP and BACKWARD SWEEP execute a series of solves, using
the transmission matrices. They have as arguments the right hand side and unknown
for the approximate solution, the first and last subdomain to be included and a buffer
$B$ to store transmission data.

The preconditioner applications, using non-simultaneous and simultaneous forward
and backward sweeps are given in Table 3. We have included an algorithm for domain decomposition with partial sweeps called SWEEPING PREC NX. In
[20] such an algorithm was given for domain decomposition with different interface/transmission conditions, the equivalent for our method is including in Table 3. In
this algorithm intersecting sweeps are done over groups of subdomains. The boundary
domains of these groups are given by $j_{\text{cell, m}}$, $m = 0, \ldots, N_{\text{cell}}$, and the center
domains where the local sweeps intersect are given by $j_{\text{mid, m}}$, $m = 1, \ldots, N_{\text{cell}}$. It is assumed that $j_{\text{cell, 0}} = -1$ and $j_{\text{cell, N_{cell}}} = J + 1$.
Table 3 Algorithms SWEEPINGPRECUD, SWEEPINGPRECX and SWEEPINGPRECNX for different variants of the sweeping preconditioner

SWEEPINGPRECUD(f)
1  \( u \leftarrow 0 \)
2  FORWARDSWEEP(\( u, f, 1, N_{\text{dom}}, B \))
3  \( g = f - Au \)
4  BACKWARDSWEEP(\( u, g, N_{\text{dom}}, 1, B \))
5  return \( u \)

SWEEPINGPRECX(f)
1  \( u \leftarrow 0 \)
2  FORWARDSWEEP(\( u, f, 1, j_{\text{mid}} - 1, B_1 \))
3  BACKWARDSWEEP(\( u, f, J, j_{\text{mid}} + 1, B_2 \))
4  MIDSOLVEIN(\( u, f, j_{\text{mid}}, B_1, B_2 \))
5  \( g = f - Au \)
6  MIDSOLVEOUT(\( u, g, j_{\text{mid}}, B_2, B_1 \))
7  BACKWARDSWEEP(\( u, g, j_{\text{mid}} - 1, 1, B_1 \))
8  FORWARDSWEEP(\( u, g, j_{\text{mid}} + 1, J, B_2 \))
9  return \( u \)

SWEEPINGPRECNX(f)
1  for \( m = 1, \ldots, N_{\text{cell}} \)
2    if \( m < N_{\text{cell}} \)
3      MIDSOLVEOUT(\( u, f, j_{\text{cell}, m}, B_{2m-1} \))
4      FORWARDSWEEP(\( u, f, j_{\text{cell}, m-1} + 1, j_{\text{mid}, m} - 1, B_{2m-1} \))
5      BACKWARDSWEEP(\( u, f, j_{\text{cell}, m} - 1, j_{\text{mid}, m} + 1, B_{2m} \))
6      MIDSOLVEIN(\( u, f, j_{\text{mid}, m}, B_{2m-1}, B_{2m} \))
7      \( g = f - Au \)
8  for \( m = 1, \ldots, N_{\text{cell}} \)
9    MIDSOLVEOUT(\( u, g, j_{\text{mid}, m}, B_{2m}, B_{2m-1} \))
10   BACKWARDSWEEP(\( u, g, j_{\text{mid}, m} - 1, j_{\text{cell}, m-1} + 1, B_{2m-1} \))
11   FORWARDSWEEP(\( u, g, j_{\text{mid}, m} + 1, j_{\text{cell}, m} - 1, B_{2m} \))
12   if \( m < N_{\text{cell}} \)
13     MIDSOLVEIN(\( u, g, j_{\text{cell}, m}, B_{2m}, B_{2m+1} \))
14  return \( u \)

3 Theoretical results

Here we study the domain decomposition in case of constant \( k \) on a line segment in one dimension and for a two-dimensional strip with PML layers only at the boundaries \( x = 0 \) and \( x = L \).
3.1 One-dimensional analysis

We will show that the domain decomposition method reproduces the exact solution when the domain is a line segment and \( k \) is constant.

In one dimension absorbing boundary conditions are given by Robin boundary conditions and the problem on \([0, L]\) becomes

\[
-\frac{\partial^2}{\partial x^2} u(x) - k^2 u(x) = f(x) \\
\partial_x u(0) + i k u(0) = h_1, \\
-\partial_x u(L) + i k u(L) = h_2
\]

(21)

One can also enlarge the domain, i.e. if \( \alpha \leq 0 < L \leq \beta \) the problem on can be considered on \([\alpha, \beta]\) with boundary conditions at \( \alpha, \beta \), without affecting the solution on \([0, L]\), because in each case an unbounded domain is simulated. The solution for (21) is given by

\[
u(x) = \frac{i}{2k} \int_0^x e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_x^L e^{-ik(x-s)} f(s) \, ds + \frac{e^{ikx}}{2ik} h_1 + \frac{e^{-ik(x-L)}}{2ik} h_2
\]

(22)

In some case we are interested in solutions \( w \) to the

\[Aw = f - Au \]

(23)

on an interval \([\alpha, \beta]\) with homogeneous boundary conditions \( \partial_x w(\alpha) + i k w(\alpha) = 0 \) and \( -\partial_x w(\beta) + i k w(\beta) = 0 \). In this case we determine

\[
R_+ u(\alpha) \overset{\text{def}}{=} \frac{1}{2ik} (\partial_x u(\alpha) + i k u(\alpha)) \\
R_- u(\beta) \overset{\text{def}}{=} \frac{1}{2ik} (-\partial_x u(\beta) + i k u(\beta))
\]

(24)

The solution to (23) then satisfies

\[
u(x) + w(x) = \frac{i}{2k} \int_\alpha^x e^{-ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_x^\beta e^{-ik(x-s)} f(s) \, ds + e^{ik(x-\alpha)} R_+ u(\alpha) + e^{-ik(x-\beta)} R_- u(\beta)
\]

(25)

The effect of using a transmission source \( T^{(j)} v^{(j-1)} \) can be analyzed using equations (23) to (25). We will consider the case \( J = 2 \) given in Eqs. 11 to 13. First note that for \( 0 < x < b_1 \)

\[
v^{(1)} = \frac{i}{2k} \int_0^x e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_x^{b_1} e^{-ik(x-s)} f(s) \, ds.
\]

(26)
Using that we can enlarge the domain, we consider equation (13) as an equation of the type (23) on the interval $x \in [b_1 - \epsilon, b_2]$. This gives that for $x \in [b_1 - \epsilon, b_2]$ we have

$$v^{(2)}(x) + v^{(1)} H(b_1 - x) = e^{ik(x - (b_1 - \epsilon))} R_+ v^{(1)}(b_1 - \epsilon) + \frac{i}{2k} \int_{b_1 - \epsilon}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds.$$  

(27)

Considering that $v^{(1)} H(b_1 - x) = 0$ for $x > b_1$, that $R_+ v^{(1)}(b_1) = \frac{i}{2k} \int_{0}^{b_1} e^{ik(b_1 - s)} f(s) \, ds$, and taking the limit $\epsilon \to 0$, we obtain for $x \in [b_1 - \epsilon, b_2]$:

$$v^{(2)}(x) = \frac{i}{2k} \int_{0}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{b_2} e^{-ik(x-s)} f(s),$$  

(28)

which is the correct solution on this subdomain. Similarly it follows that the effect of the transmission source $T^{(j)} v^{(j-1)}$ in the right hand side of $A^{(j)} v^{(j)} = I_{x \in [b_{j-1}, b_j]} f + T^{(j)} v^{(j-1)}$ is a contribution

$$e^{ik(x - b_{j-1})} R_+ v^{(j-1)}(b_{j-1})$$  

(29)

to the solution $v^{(j)}$ on $[b_{j-1}, b_j]$.

By induction we then find the following for the forward sweep in algorithm SWEEPING PRECUDCONTINUOUS. After step $j$ in the loop, we have

$$u(x) = \begin{cases} \frac{i}{2k} \int_{0}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds, & \text{for } x \in [b_{l-1}, b_l], l \leq j, \\ 0 & \text{otherwise} \end{cases}$$  

(30)

and $u(x) = 0$ for $x > b_j$. For the backward sweep (25) is used again. By induction one can show that after subdomain $j$ is updated, the solution is given by

$$u(x) = \begin{cases} \frac{i}{2k} \int_{0}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds, & \text{for } x \in [b_{l-1}, b_l], l \leq j, \\ \frac{i}{2k} \int_{0}^{b_{j-1}} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds, & \text{for } x \in [b_{l-1}, b_l], l \geq J + 2 - j, \\ 0 & \text{otherwise} \end{cases}$$  

(31)

for $x > b_{j-1}$ while $u(x)$ is still given by (30) for $x \in [b_{l-1}, b_l]$, $l < j$. Hence algorithm SWEEPING PRECUDCONTINUOUS yields the correct solution.

For the simultaneous sweeps, similarly after step $j$ of the first loop we have

$$u(x) = \begin{cases} \frac{i}{2k} \int_{0}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds, & \text{for } x \in [b_{l-1}, b_l], l \leq j, \\ \frac{i}{2k} \int_{0}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds, & \text{for } x \in [b_{l-1}, b_l], l \geq J + 2 - j, \\ 0 & \text{otherwise} \end{cases}$$  

(32)

After lines 9-11 of the algorithm the function $u$ satisfies for $x \in [b_{j/2}, \tilde{b}_{j/2+1}]$

$$u(x) = \int_{0}^{x} e^{ik(x-s)} f(s) \, ds + \frac{i}{2k} \int_{x}^{L} e^{-ik(x-s)} f(s) \, ds,$$  

(33)

which is the true solution. Next one can show inductively that steps 13-21 in the algorithm yield the correct solution in each subdomain that is updated, implying that the algorithm SWEEPING PRECUDCONTINUOUS yields the correct solution.
3.2 Modified domain decomposition method on the strip

We next consider the problem with \( k = \) constant on the strip \([0, L] \times [0, 1]\), with Dirichlet boundary conditions at \( y = 0 \) and \( y = 1 \) and PML boundary layers at \( x = 0 \) and \( x = L \). In this section we will assume that a PML layer behaves like a perfect non-reflecting boundary condition. In essence we will show that Theorem 1 of [15] remains valid for the modified method.

After a Fourier transform in \( y \) the solution becomes of the form \( u = \sum_l \sin(2\pi l) \hat{u}_l(x) \), \( l = 1, 2, \ldots \), and writing \( \hat{u}_l(x) = \hat{u}(x, \eta) \), \( \eta = 2\pi l \), the Helmholtz equation becomes a family of ODE’s that reads

\[
-\partial_{xx} \hat{u} + \eta^2 \hat{u} - k^2 \hat{u} = \hat{f}(x, \eta)
\]

We assume that \( k \neq 2\pi l \) for all integers \( l > 0 \). The non-reflecting boundary condition becomes

\[
\partial_x \hat{u} + \lambda \hat{u} = h_1 \quad \text{at } x = 0
\]

\[
-\partial_x \hat{u} + \lambda \hat{u} = h_2 \quad \text{at } x = L,
\]

where \( \lambda \) is given by

\[
\lambda = \begin{cases} 
  i\sqrt{k^2 - \eta^2} & \text{if } |\eta| < k \\
  -\sqrt{\eta^2 - k^2} & \text{if } |\eta| > k,
\end{cases}
\]

and \( h_1 \) and \( h_2 \) are 0 for homogeneous non-reflecting boundary conditions and non-zero if incoming waves are to be modeled.

In this case we can apply exactly the same analysis as in Section 3.1 to the problems for each \( \eta \). For example, the solution formula for Eqs. 34–35 is straightforwardly derived and given by

\[
\hat{u}(x, \eta) = -\frac{1}{2\lambda} \int_0^x e^{\lambda(x-s)} \hat{f}(s, \eta) \, ds + \frac{-1}{2\lambda} \int_x^L e^{-\lambda(x-s)} \hat{f}(s, \eta) \, ds + \frac{e^{\lambda x}}{2\lambda} h_1 + \frac{e^{-\lambda(x-L)}}{2\lambda} h_2
\]

Thus we have

**Theorem 1** On the strip \([0, L] \times [0, 1]\) with absorbing boundaries at \( x = 0 \) and \( x = L \) and constant \( k \), the map \( \mathcal{P}_X \) satisfies \( A \mathcal{P}_X f = f \).

4 Two-grid domain decomposition preconditioner

In this section we describe a method in which a domain decomposition preconditioner is used as an inexact coarse level solver in a two-grid method. We consider the case where a two-grid cycle is used as preconditioner for GMRES. The modified two-grid cycle, with domain decomposition preconditioner used as coarse level solver, will be called a two-grid sweeping preconditioner or TGSP. It follows from computation times given in [3, 12] that a TGSP application is considerably cheaper than a direct sweeping preconditioner application. Since the cost of a solve is roughly given by
the cost of a preconditioner application times the number of iterations, the question is what happens with the number of iterations when an outer two-grid iteration is added.

In [17] it is shown that a certain class of two-grid methods converges rapidly. This of course refers to the case using an exact coarse level solver. A priori it is unknown whether these good convergence properties extend to the case of an inexact, domain decomposition based coarse level solver, also because in the multigrid method the sweeping preconditioner is applied at coarser meshes than it has been tested with so far, using e.g. five instead of ten points per wavelength. However, it is clear that an efficient solver would result if the convergence doesn’t degrade too much.

The purpose of the present section is to describe a two-grid sweeping preconditioner based on the two-grid method of [17]. In sections below we will show that in numerical examples the convergence remains good and that the method is in fact highly efficient.

In two subsections we will separately discuss the cases with and without PML boundary layers present. The presence of PML layers makes it necessary to modify the multigrid method. We opt for a specific modification where the mesh coarsening in the PML layers is changed. Alternatively the smoother can be modified, see e.g. [3]. When PML layers are absent we use classical damping layers as absorbing layers near the boundary of the domain Ω. See [18] for background on multigrid methods.

The original problem will be standard second order finite differences. The discretization on a regular mesh of the 1-D second order operator

\[ u \mapsto -\frac{\partial}{\partial x} \left( \beta(x) \frac{\partial u}{\partial x} \right) \]

is given by

\[ h^{-2} \left( -\beta_{i-1/2} u_{i-1} + (\beta_{i-1/2} + \beta_{i+1/2}) u_i - \beta_{i+1/2} u_{i+1} \right) \tag{39} \]

This formula is used to find the following 5-pt finite difference discretization of the Helmholtz equation (in 2-D) in presence of PML boundary layers

\[ h^{-2} \left( \frac{1}{h^2 \alpha_{2,i}} \left( -\alpha_{1,i-1/2} u_{i-1,k} + (\alpha_{1,i-1/2} + \alpha_{1,i+1/2}) u_{i,k} - \alpha_{1,i+1/2} u_{i+1,k} \right) ight. \]

\[ + \frac{1}{h^2 \alpha_{1,i}} \left( -\alpha_{2,k-1/2} u_{i,k-1} + (\alpha_{2,k-1/2} + \alpha_{2,k+1/2}) u_{i,k} - \alpha_{2,k+1/2} u_{i,k+1} \right) \]

\[ - \frac{k_i^2}{\alpha_{1,i} \alpha_{2,k}} f_{i,k}, \tag{40} \]

where where \( \alpha_j(x_j) = \frac{1}{1+i\omega^{-1} \sigma_j(x_j)} \) (with \( j = 1, 2 \) referring to the \( x \) and \( y \) axes respectively). (In absence of PML boundary layers, the coefficients \( \alpha_j \) are equal to 1).

4.1 The two-grid method in absence of PML layers

In this subsection we will discuss the two-grid method to be used in absence of PML boundary layers. This method is according to [17]. It is based on the V-cycle, full weighting prolongation and restriction operators and \( \omega \)-Jacobi smoothers, with parameters given in Section 6 below. As mentioned, the two-grid method is used as preconditioner for GMRES.

The main difference of the method of [17] compared to standard multigrid methods is that optimized finite difference operators constructed in that paper are used as coarse level discretization. These are designed such that phase speed differences
between fine and coarse level discretizations are minimal. We recall the definition of these operators in Appendix A.1 that treats coarse level discretizations for the case that PML layers are present. A second difference is in the choice of parameters for the smoother. In order to have good convergence the weight $\omega$ in the $\omega$-Jacobi smoother and the number of pre- and postsmoothing steps $\nu$ used in the V-cycle must be chosen quite specifically. Results in [17] show that convergence properties depend sensitively on these parameters.

The inclusion of an inexact, domain decomposition based coarse level solver is done straightforwardly: The coarse level solver is simply replaced by a preconditioner application. This is of course an additional difference with standard multigrid. The parameters (number of subdomains, PML width and PML strength $S_{\text{pml}}$) will be discussed below in the section on numerical examples.

### 4.2 Using PML layers in the two-grid method

With PML-layers it is typically necessary to modify the multigrid method because convergence becomes poor. It is not easy to precisely pinpoint the cause of this behavior. The local Fourier analysis of the Helmholtz operator without PML is inapplicable for two reasons. First the matrix is changed locally, and second the coefficients $\sigma_x$, and $\sigma_y$ vary rapidly, implying that the assumptions of the local Fourier analysis are not valid. These are also the potential reasons for which convergence is hampered.

A potential solution to the second problem is to avoid mesh coarsening and refinement in the direction normal to the PML layer, i.e. the direction of the rapid variation of the coefficients $\sigma_x$, and $\sigma_y$. This provides a simple way to avoid certain interpolation and discretization errors in these direction of rapid variations. Numbering the mesh cells with half-integers, assuming $w_{\text{pml}}$ cells in the PML layer. The idea is that there is no coarsening inside the PML layers, i.e. for axis $j$, the cells $1/2, \ldots, w_{\text{pml}}-1/2$ and $N_x-w_{\text{pml}}+1/2, \ldots, N_x-1/2$ are not coarsened while the $N_x-2w_{\text{pml}}$ interior cells undergo standard coarsening (and similar in the $y$-direction and $z$-direction), see Fig. 1.

The changes to the multigrid method concern the prolongation and restriction operators, and the coarse level discretization. We propose to determine both in a finite element context.

The choice of the coarse level discretization is described in detail in the Appendix. It is such the phase speed differences with the fine level discretization are minimized like, the discretization discussed in [17] and it is a compact stencil discretization like required for the domain decomposition as presented here.

![Fig. 1 Schematic display of mesh coarsening for multigrid in presence of PML layers in 2-D](image)
The prolongation and restriction operators can be written as tensor products of one dimensional prolongation and restriction operators, obtained by using tent finite elements. Let \( i_{FP} \) be the function maps a coarse point index to the corresponding fine point index along one of the axes, and that the function \( r_C(i) \) evaluates to “true” when cell \( i \) is refined and “false” otherwise. Letting \( i \) refer to any coarse mesh point and \( \tilde{i} = i_{FP}(i) \) to the corresponding fine mesh point, the 1-D prolongation operator is given by

\[
(Pu)_{\tilde{i}} = u_i \quad (41)
\]

and

\[
(Pu)_{\tilde{i}+1} = \frac{1}{2}(u_i + u_{i+1}) \quad \text{if } r_C(i + 1/2). \quad (42)
\]

This defines the prolongation operator. The restriction operator is its transpose. This concludes the description of the modified two-grid method.

5 Implementation

We have developed a parallel implementation of the above described method in three dimensions on a distributed memory machine (Linux cluster) using MPI. The parallel implementation is fairly straightforward, except for the domain decomposition preconditioner. Inside the two-grid method, a Cartesian distribution of the degrees of freedom over the compute nodes is used. The \( \omega \)-Jacobi smoother, and the restriction and prolongation operators were implemented in a matrix-free fashion. Each time one of these operators is applied, some communication is done between nodes that are neighbors in the Cartesian compute grid.

A 2-D Cartesian compute grid is used for easy combination with the sweeping preconditioner. Degrees of freedom are not distributed over the sweeping axis.

The main difficulty in the sweeping preconditioner concerns the subdomain solves. These are done using a sparse direct solver. In the UD-sweep all subdomains solves are done consecutively. In the X-sweep several two solves can be done simultaneously, while in the NX-sweep multiple solves can be done simultaneously. In particular the UD-sweep leads to a challenging parallelization problem.

There are several software packages available to perform sparse direct solves, which allow for various degrees of parallelization. We investigated two strategies

1. Our first strategy was to use all the available compute nodes for each solve using the Clique parallel solver of [12]. This solver is designed for use on many-core systems. However, we found that solutions were sometimes incorrect. We attribute this to limitations in the strategies for choosing pivots (pivots were chosen inside previously chosen nested-dissection nodes). When these experiments were done, this solver was still in development and the problem could be absent in later versions, but we have not tested this.

2. Our second strategy was to apply the method to multiple, say \( n_{RHS} \), right hand sides at the same time, and to apply the domain decomposition preconditioner in a pipelined fashion. In the domain decomposition step, the total number of computational processes was divided in \( n_{RHS} \) groups (for the UD-sweep) or
An improved sweeping domain decomposition preconditioner

2\(n_{\text{RHS}}\) groups (for the X-sweep) and each group was responsible for a number of subdomain solves. By suitably assigning the subdomain solves to the groups of processes, all groups of processors could be busy at the same time (starting from step \(n_{\text{RHS}}\) in the domain decomposition, when the pipeline was filled). The factorizations and solves were done using the MUMPS parallel solver [1], version 4.10.0. For this solver it is known that it performs best when the number of process is not too large compared to the size of the system. A disadvantage of this method is that it leads to large memory requirements, because of the storage required by GMRES. We experimented with values of \(n_{\text{RHS}} \leq 8\), at which value the memory used for GMRES and for the subdomain factorizations were of roughly the same size. The outer iterative method and the two-grid method were applied to \(n_{\text{RHS}}\) vectors simultaneously.

Because of the incorrect solves in the first strategy, results will only be given for the second strategy.

6 Numerical experiments

In this section we study the numerical performance of the two-grid sweeping preconditioner. The 2-D case is the easiest to study and vary the various parameters. We have studied problems of sizes up to \(2048 \times 2048\) (for a square domain) and \(4600 \times 1500\) (for the Marmousi problem) on a laptop with 8GB memory using a Matlab implementation. For the three-dimensional example the parallel implementation that was described in the previous section was used and the emphasis is on the actual computation times.

In the numerical experiments below, the value \(w_{\text{pml}}\) refers to the width of the PML layers introduced in the domain decomposition. At the outer boundaries of the domain, sponge or PML boundary layers are used as indicated.

6.1 2-D experiments

The first of our 2-D experiments concerns a comparison of the new transmission conditions to those of [15] and of the new X-sweep method with the UD sweep method used in [15]. The comparison is done for two different discretizations, for different values of \(w_{\text{pml}}\) and for two velocity models: a constant model of size \(1024 \times 1024\) grid point and the Marmousi model of size \(2300 \times 750\). The latter model is displayed in Fig. 2. In both models a minimum of 10 points per wave length is used. Sponge boundary layers of thickness 36 were used. Iteration numbers to reduce the residual by a factor \(10^{-6}\) are given in Table 4.

The new transmission conditions are consistent with arbitrary 9 point discretizations, not only the standard 5 point discretization and indeed this shows from the results. In the old transmission method, the planar transmission source radiates not only in the direction of the sweep, but also backward, into the added PML layer, while this is not the case in the new method. This fact explains that for small \(w_{\text{pml}}\) the new method performs better, in both discretizations.
We next study the two-grid method and the hybrid two-grid domain decomposition preconditioner. To choose the smoother parameters, we study the convergence of the two grid method with exact coarse level inverse. We vary $\nu$ (the number of pre- and postsmoothing steps) and $\omega_{Jac}$, the relaxation constant. The model is the unit square with unit velocity discretized with $1536 \times 1536$ points (excluding sponge or PML layers) and with frequency $\frac{\omega}{2\pi} = 153.6$ (10 points per wavelength). This is about the largest problem that can still be done without using excessive amounts of swap memory. The tests are done using sponge boundary layers of thickness 36 and PML layers of thickness 4. The results in Table 5 show that $\nu = 3$ and $\omega_{Jac} = 0.8$ gives good results. The improvements in iteration count found for even larger values of $\nu$.

---

**Table 4** Iteration counts for different transmission conditions for the UD and X-sweep preconditioners

<table>
<thead>
<tr>
<th>$n_{dom}$</th>
<th>Standard 5pt discretization</th>
<th>Opt 9pt discretization</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>UD-sweep</td>
<td>X-sweep</td>
</tr>
<tr>
<td></td>
<td>T1</td>
<td>T2</td>
</tr>
<tr>
<td><strong>Constant medium 1024 \times 1024</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>$w_{pml} = 3$</td>
<td>78</td>
<td>7</td>
</tr>
<tr>
<td>$w_{pml} = 4$</td>
<td>60</td>
<td>6</td>
</tr>
<tr>
<td>$w_{pml} = 5$</td>
<td>49</td>
<td>5</td>
</tr>
<tr>
<td><strong>Marmousi 2300 \times 750</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>$w_{pml} = 3$</td>
<td>169</td>
<td>18</td>
</tr>
<tr>
<td>$w_{pml} = 4$</td>
<td>131</td>
<td>12</td>
</tr>
<tr>
<td>$w_{pml} = 5$</td>
<td>107</td>
<td>9</td>
</tr>
</tbody>
</table>

$T1$ refers to the new transmission conditions, $T2$ to those of [15]
Table 5  Number of iterations (computation times for the solve phase) as a function smoothing parameters for a constant velocity, 10 points per wavelength, and mesh size 1536×1536

<table>
<thead>
<tr>
<th>Sponge</th>
<th>ωJac = 0.5</th>
<th>0.6</th>
<th>0.7</th>
<th>0.8</th>
<th>0.9</th>
</tr>
</thead>
<tbody>
<tr>
<td>v = 1</td>
<td>&gt;99</td>
<td>69(114)</td>
<td>47(77)</td>
<td>26(43)</td>
<td>26(43)</td>
</tr>
<tr>
<td>2</td>
<td>28(54)</td>
<td>18(36)</td>
<td>13(26)</td>
<td>9(19)</td>
<td>12(25)</td>
</tr>
<tr>
<td>3</td>
<td>15(34)</td>
<td>9(21)</td>
<td>7(17)</td>
<td>5(12)</td>
<td>9(21)</td>
</tr>
<tr>
<td>4</td>
<td>9(24)</td>
<td>7(19)</td>
<td>5(14)</td>
<td>5(14)</td>
<td>8(22)</td>
</tr>
<tr>
<td>5</td>
<td>7(21)</td>
<td>5(16)</td>
<td>4(13)</td>
<td>4(13)</td>
<td>7(21)</td>
</tr>
<tr>
<td>6</td>
<td>6(20)</td>
<td>5(18)</td>
<td>4(15)</td>
<td>4(15)</td>
<td>6(20)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>PML</th>
<th>ωJac = 0.8</th>
<th>ν = 3</th>
<th>ν = 4</th>
<th>ν = 5</th>
<th>ν = 6</th>
</tr>
</thead>
<tbody>
<tr>
<td>v = 1</td>
<td>&gt;99</td>
<td>&gt;99</td>
<td>&gt;99</td>
<td>54(85)</td>
<td>&gt;99</td>
</tr>
<tr>
<td>2</td>
<td>67(120)</td>
<td>30(55)</td>
<td>18(33)</td>
<td>15(28)</td>
<td>&gt;99</td>
</tr>
<tr>
<td>3</td>
<td>23(48)</td>
<td>14(30)</td>
<td>10(22)</td>
<td>10(23)</td>
<td>80(161)</td>
</tr>
<tr>
<td>4</td>
<td>13(32)</td>
<td>10(25)</td>
<td>9(22)</td>
<td>10(25)</td>
<td>70(158)</td>
</tr>
<tr>
<td>5</td>
<td>10(28)</td>
<td>9(25)</td>
<td>9(25)</td>
<td>10(28)</td>
<td>70(175)</td>
</tr>
<tr>
<td>6</td>
<td>9(28)</td>
<td>9(27)</td>
<td>10(30)</td>
<td>12(37)</td>
<td>82(224)</td>
</tr>
</tbody>
</table>

are not found in other experiments involving domain decomposition. Therefore we choose ν = 3 and ωJac = 0.8 for the 2-D problem. Good results are obtained for both sponge and PML layers, we will study the difference further in other examples.

Next we study the convergence for different values of \( w_{pml} \) and the problem size. We also include the exact coarse scale solver. This is done for two problems, the constant-velocity unit square and the Marmousi model. For the constant velocity model, 10 points per wavelength fine scale discretization was used. The values of \( S_{pml} \) are chosen to be 15, 20 and 25 respectively for \( w_{pml} = 3 \), 4 and 5. For the outer boundaries sponge boundary layers of thickness 36 and PML layers of thickness 4 were used. We determined iteration counts and the time for the solve phase. Setup times were of the same order of magnitude as the solve times. Results are in Table 6.

The number of subdomains used, given by \( \left\lfloor \frac{N_x}{2w_{pml} + t} \right\rfloor \), depended on \( w_{pml} \) and is also indicated in the table (in the column labeled \( n_{dom} \)). It is clearly seen that for larger problems also a larger value of \( w_{pml} \) should be used because the number of iterations grows faster than the extra cost of thicker PML layers. In some examples good convergence was obtained using up to 250 subdomains.

Next we test the X-sweep, and the NX-sweep approaches described in Section 2, involving simultaneous and partial sweeps. Iteration numbers for these approaches for our largest constant and Marmousi examples are given in Table 7. In both cases we see that the UD-sweep pattern can be replaced by the X-sweep pattern at little or no cost. The method with partial sweeps performs poorly. The gain in computation
Table 6  Iteration numbers (and time per solve in seconds) as a function of \( w_{\text{pml}} \) and problem size for a constant velocity and the Marmousi model

<table>
<thead>
<tr>
<th>size</th>
<th>freq.</th>
<th>( n_{\text{dom}} ) for ( w_{\text{pml}} = 3/4/5 )</th>
<th>exact</th>
<th>( w_{\text{pml}} = 3 )</th>
<th>( w_{\text{pml}} = 4 )</th>
<th>( w_{\text{pml}} = 5 )</th>
</tr>
</thead>
<tbody>
<tr>
<td>Constant medium, PML</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>256 × 256</td>
<td>25.6</td>
<td>23/18/14</td>
<td>10 (0.51)</td>
<td>10 (0.75)</td>
<td>10 (0.75)</td>
<td>10 (0.76)</td>
</tr>
<tr>
<td>512 × 512</td>
<td>51.2</td>
<td>41/32/26</td>
<td>10 (2.4)</td>
<td>11 (3.3)</td>
<td>10 (2.9)</td>
<td>10 (2.9)</td>
</tr>
<tr>
<td>1024 × 1024</td>
<td>102.4</td>
<td>78/60/49</td>
<td>10 (10)</td>
<td>13 (14)</td>
<td>11 (13)</td>
<td>10 (12)</td>
</tr>
<tr>
<td>2048 × 2048</td>
<td>204.8</td>
<td>151/117/96</td>
<td>11 (61)</td>
<td>32 (129)</td>
<td>15 (64)</td>
<td>12 (55)</td>
</tr>
<tr>
<td>Constant medium, sponge</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>256 × 256</td>
<td>25.6</td>
<td>23/18/14</td>
<td>5 (0.46)</td>
<td>5 (0.63)</td>
<td>5 (0.63)</td>
<td>5 (0.70)</td>
</tr>
<tr>
<td>512 × 512</td>
<td>51.2</td>
<td>41/32/26</td>
<td>5 (1.6)</td>
<td>6 (2.3)</td>
<td>5 (1.9)</td>
<td>5 (1.9)</td>
</tr>
<tr>
<td>1024 × 1024</td>
<td>102.4</td>
<td>78/60/49</td>
<td>5 (5.8)</td>
<td>7 (8.8)</td>
<td>6 (7.9)</td>
<td>6 (7.9)</td>
</tr>
<tr>
<td>2048 × 2048</td>
<td>204.8</td>
<td>151/117/96</td>
<td>6 (41)</td>
<td>10 (46)</td>
<td>7 (38)</td>
<td>7 (34)</td>
</tr>
<tr>
<td>Marmousi model, PML</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>575 × 188</td>
<td>9.4</td>
<td>46/36/29</td>
<td>13 (1.2)</td>
<td>14 (1.8)</td>
<td>14 (1.8)</td>
<td>14 (1.8)</td>
</tr>
<tr>
<td>1150 × 375</td>
<td>18.8</td>
<td>87/67/55</td>
<td>15 (5.8)</td>
<td>14 (6.6)</td>
<td>14 (6.6)</td>
<td>14 (6.6)</td>
</tr>
<tr>
<td>2300 × 750</td>
<td>37.5</td>
<td>169/131/107</td>
<td>13 (20)</td>
<td>17 (29)</td>
<td>14 (25)</td>
<td>14 (25)</td>
</tr>
<tr>
<td>4600 × 1500</td>
<td>75</td>
<td>333/259/212</td>
<td>12 (*)</td>
<td>39 (*)</td>
<td>17 (*)</td>
<td>14 (*)</td>
</tr>
<tr>
<td>Marmousi model, sponge</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>575 × 188</td>
<td>9.4</td>
<td>46/36/29</td>
<td>10 (1.4)</td>
<td>10 (1.9)</td>
<td>10 (1.9)</td>
<td>10 (1.9)</td>
</tr>
<tr>
<td>1150 × 375</td>
<td>18.8</td>
<td>87/67/55</td>
<td>12 (5.9)</td>
<td>13 (7.8)</td>
<td>13 (8.1)</td>
<td>13 (7.9)</td>
</tr>
<tr>
<td>2300 × 750</td>
<td>37.5</td>
<td>169/131/107</td>
<td>11 (22)</td>
<td>14 (29)</td>
<td>13 (26)</td>
<td>13 (26)</td>
</tr>
<tr>
<td>4600 × 1500</td>
<td>75</td>
<td>333/259/212</td>
<td>10 (*)</td>
<td>25 (*)</td>
<td>14 (*)</td>
<td>13 (*)</td>
</tr>
</tbody>
</table>

(*) denotes long times, between 200 and 600 seconds, due to shortage of RAM

time that can be obtained by performing the partial sweeps in parallel disappears because of the additionally required iterations.

6.2 The 3-D SEG-EAGE salt model

The SEG-EAGE salt model is a 3-D synthetic Earth model from exploration geophysics. The original model is of size 13500 × 13500 × 4200 meter, discretized

Table 7  Iteration numbers as a function of sweep type for the constant and Marmousi velocity models

<table>
<thead>
<tr>
<th>velocity size</th>
<th>CONSTATE</th>
<th>MARMOUSIS</th>
</tr>
</thead>
<tbody>
<tr>
<td>2048 × 2048</td>
<td></td>
<td></td>
</tr>
<tr>
<td>UD-sweep</td>
<td>8</td>
<td>15</td>
</tr>
<tr>
<td>X-sweep</td>
<td>8</td>
<td>16</td>
</tr>
<tr>
<td>NX-sweep(2)</td>
<td>40</td>
<td>54</td>
</tr>
<tr>
<td>NX-sweep(4)</td>
<td>46</td>
<td>68</td>
</tr>
<tr>
<td>NX-sweep(8)</td>
<td>63</td>
<td>99</td>
</tr>
</tbody>
</table>

For the NX-sweep pattern the number \( N_{\text{cell}} \) is indicated between the brackets
An improved sweeping domain decomposition preconditioner with 20 m grid spacing. We apply the two-grid sweeping preconditioner to solve the Helmholtz equation with this velocity at four different frequencies from 3.75 to 7.5 Hz, using a minimum of 10 points per wave length. At the outer boundaries, we used PML boundary layers of width 3 grid points. In the domain decomposition, we used $w_{\text{pml}} = 3$. Three iterations of $\omega$-Jacobi with $\omega = 0.6$ were used as smoother in the two-grid method. The right hand side was chosen randomly. Convergence for the random right hand side typically required about 1 iteration extra compared to the point source. Slices of the model, and a solution with a points source of the Helmholtz equation at 7.5 Hz are displayed in Fig. 3. The problem studied has about $1.0 \cdot 10^8$ degrees of freedom.

Computations were done the Lisa cluster at surfsara (www.surfsara.nl) using the implementation described in Section 5. For parallel computations this systems contains 32 nodes with each two intel Xeon processors E5-2650 v2 running at 2.60 GHz and 64 GB memory, connected by Mellanox FDR Infiniband. The use of two intel Xeon units results in 16 cores per node. A maximum of 16 nodes were used in parallel for these computations.

As described in Section 5, the algorithm solves multiple right hand sides at the same time, using subgroups of processes for the subdomain solves in combination with pipelining. The number of right hand sides was chosen $\leq 8$, to control the memory use. The size of the subgroups was varied between 8 and 32. For larger subgroups, larger problems can be solved using the parallel algorithm.

Results, in particular iteration counts and computation times, of the computations are given in Table 8. Our main conclusion is that there is large improvement in computation times and memory use compared to the pure sweeping methods described in [12], such that the method becomes comparable to in computation times to some of the fastests methods in the literature, see for example [3], where a combination of a two-grid and a shifted Laplacian method was considered and [13, 22] for further examples of solvers applied to large scale examples.

![Fig. 3 SEG-EAGE salt velocity model: (a) (x, z) slice at y = 6740 (b) (y, z) slice at x = 6740. Solution to the Helmholtz equation at 7.5 Hz: (c) (x, z) slice at y = 6740 (d) (y, z) slice at x = 6740](image-url)
Table 8  Simulation results for the 3-D SEG-EAGE salt model

<table>
<thead>
<tr>
<th>Freq. (Hz)</th>
<th>3.75</th>
<th>4.72</th>
<th>5.95</th>
<th>7.5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Problem size</td>
<td>338x338x106</td>
<td>426x426x132</td>
<td>536x536x166</td>
<td>676x676x210</td>
</tr>
<tr>
<td>#layers</td>
<td>25</td>
<td>30</td>
<td>40</td>
<td>48</td>
</tr>
<tr>
<td>#dof</td>
<td>1.3 \cdot 10^7</td>
<td>2.5 \cdot 10^7</td>
<td>5.0 \cdot 10^7</td>
<td>1.0 \cdot 10^8</td>
</tr>
<tr>
<td>Cores</td>
<td>32</td>
<td>64</td>
<td>128</td>
<td>256</td>
</tr>
</tbody>
</table>

UD-SWEEP, Mumps 16 cores
- iterations: 11, 12, 12, 14
- #rhs: 2, 4, 8
- setup time (s): 47, 54, 66
- solvetime/rhs: 27, 26, 44

UD-SWEEP, Mumps 32 cores
- #rhs: 1, 2, 4, 8
- setup time (s): 74, 82, 94, 144
- solvetime/rhs: 36, 48, 52, 67

X-SWEEP, Mumps 8 cores
- iterations: 11, 12, 13, 15
- #rhs: 2, 4, 8
- setup time (s): 39, 44, 62
- solvetime/rhs: 20, 26, 39

X-SWEEP, Mumps 16 cores
- #rhs: 1, 2, 4, 8
- setup time (s): 49, 54, 66, 96
- solvetime/rhs: 22, 27, 31, 62

X-SWEEP, Mumps 32 cores
- #rhs: 1, 2, 4
- setup time (s): 82, 86, 107
- solvetime/rhs: 43, 60, 80

Considering the results as a function of problem size we see that computation times increase with problem size, even if the number of processes also increases. Several factors contribute to this: the number of iterations increases slowly, the cost of the sparse direct solve increases somewhat faster than linearly and cost related to the parallelization will also typically increase. When the MUMPS solver is used with 32 cores, the computation times are somewhat longer compared to 8 or 16 cores. While it is difficult to explain this precisely, it is likely that the slow communication over multiple nodes (instead of just within a node) contributes to this.

7 Discussion

In this work we used a two-grid method to accelerate a Helmholtz solver based on a sweeping preconditioner. This resulted in a new method that we call two-
grid sweeping preconditioner. A priori it was not clear that such a method would work, as both the sweeping preconditioner and the two-grid method are used in new conditions.

With the two-grid method as outer method, the cost of the sweeping preconditioner is strongly reduced. When problems of the same size are considered, computation times appear to be roughly comparable to those of the method of [3], where a combination of a two-grid and a shifted Laplacian method were considered. Thus the methods is comparable in performance to some of the fastest methods in the literature. (See [12, 13, 22] for other works that consider large scale examples).

Parallelization of the numerical linear algebra remains a challenge for these methods. The performance of sweeping preconditioners is determined in part by the possibilities and limitations of parallel solvers like MUMPS [1] and Clique [12]. For reasons explained in Section 5 we used MUMPS. The version which was used doesn’t scale very well to large numbers of processes. Improvements in this area will be useful for large scale parallel application of the methods.

If $w_{\text{pml}}$ and the thickness of the layers is kept fixed, the preconditioner can be applied with cost log-linear in the number of unknowns, because for a single layer of size $n \times n \times d$, the cost for solving the factorized system is $O(d^2 n^2 \log n)$, cf. [5, 9]). The numerical results show that quite small values of $w_{\text{pml}}$ can be used (e.g. $w_{\text{pml}} = 3$ with more than 100 subdomains). However, we find that to keep good convergence for larger number of subdomains, $w_{\text{pml}}$ should increase slowly with problem size.

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Appendix A: A Helmholtz discretization for use in the two-grid sweeping preconditioner with PML boundary layers

In this section we discuss a discretization that can be used on meshes of the type displayed in Fig. 1, where inside the PML layers, the coarsening only takes place in the tangential directions. This is done using a variant of the multigrid finite element method. The result can be used as coarse level discretization in a multigrid method, as explain in Section 4.2. The construction of a coarse level operator with phase speeds matching those of the fine level operator is achieved using the equivalence between finite element schemes with general testfunctions and finite difference schemes. This allows us to reproduce the behavior of the optimized finite difference method of [17] in the current setting. We will treat the 3-D case, which is slightly more complicated than the the 2-D case.

The discretization is done using rectilinear (product) meshes with mesh points $(x_i, y_j, z_k), 0 \leq i \leq N_x, 0 \leq j \leq N_y,$ and $0 \leq k \leq N_z$. The cells will be numbered such that cell $i + 1/2$ is between points $i$ and $i + 1$. Cell size parameters of cell
\((i+1/2, j+1/2, k+1/2)\) are \(h_{1,i+1/2}, h_{2,j+1/2}\) and \(h_{3,k+1/2}\). This allows for regular and non-regular meshes. A regular mesh of this type can be used for finite differences. For a regular mesh, \(h\) will denote the mesh parameter. General rectilinear meshes of this type can be used for finite element discretizations. We assume the nodes are the eight corners of each cell, and degrees of freedom are denoted by \(u_{i,j,k}\). The degrees of freedom are located at points with \(1 \leq i \leq N_x-1, 1 \leq j \leq N_y-1, 1 \leq k \leq N_z-1\) because Dirichlet boundary conditions are used.

In the remainder of this section we first revisit the optimized finite differences from [17]. We then describe a general finite element discretization. In the third subsection we describe how to choose coefficients in this general finite element discretization to recover the optimized finite differences in the regular, non-PML part of the mesh. This yields the discretization that we used in the two-grid method when PML layers were present. In the last subsection of this appendix we present a further result on the connection between finite elements and optimized finite differences.

A.1 Optimized finite differences

Optimized finite differences for frequency domain simulation in the plane are described for example in [10]. In [17] a different version was introduced for both two and three dimensions which was applied in a multigrid method. See also [2] and further discussion in [16]. We will explain in detail the 3-D method of [17], the 2-D version is derived in the same way.

First we define some discrete operators. Define \(M_j, j = 0, 1, 2, 3\) by

\[
(M_0u)_{i,j,k} = u_{i,j,k}
\]

\[
(M_1u)_{i,j,k} = \frac{1}{6} (u_{i-1,j,k} + u_{i+1,j,k} + u_{i,j-1,k} + u_{i,j+1,k} + u_{i,j,k-1} + u_{i,j,k+1})
\]

\[
(M_2u)_{i,j,k} = \frac{1}{12} (u_{i-1,j-1,k} + u_{i+1,j-1,k} + u_{i-1,j+1,k} + u_{i+1,j+1,k} + u_{i-1,j,k-1} + u_{i+1,j,k-1} + u_{i-1,j,k+1} + u_{i+1,j,k+1} + u_{i,j-1,k-1} + u_{i,j-1,k+1} + u_{i,j+1,k-1} + u_{i,j+1,k+1})
\]

\[
(M_3u)_{i,j,k} = \frac{1}{8} (u_{i-1,j-1,k-1} + u_{i+1,j-1,k-1} + u_{i-1,j+1,k-1} + u_{i+1,j+1,k-1} + u_{i-1,j-1,k+1} + u_{i+1,j-1,k+1} + u_{i-1,j+1,k+1} + u_{i+1,j+1,k+1})
\]

(43)

All of these are second order discretizations of the identity operator in 3-D. Similarly, for 2-D field \(u_{i,j}\), consider the operators \(N_j, j = 0, 1, 2\) given by

\[
(N_0u)_{i,j} = u_{i,j}
\]

\[
(N_1u)_{i,j} = \frac{1}{4} (u_{i-1,j} + u_{i+1,j} + u_{i,j-1} + u_{i,j+1})
\]

\[
(N_2u)_{i,j} = \frac{1}{4} (u_{i-1,j-1} + u_{i+1,j-1} + u_{i-1,j+1} + u_{i+1,j+1})
\]

(44)
These form discretizations of the identity operator in 2-D. By \( N_{a}^{(l,m)} \) we denote these operators acting along the \((x_l, x_m)\) axes. Furthermore, denote by \( D_{2,FD} \) the discrete second order derivative

\[
(D_{2,FD}u)_i = \frac{1}{h^2} (u_{i-1} - 2u_i + u_{i+1}).
\]  

By \( D_{2}^{(l)} \) we denote this operator acting along the \(x_l\) axis.

We will next define a five parameter family of second order discrete Helmholtz operators. Given 5 coefficients \(c_j, j = 1, 2, 3, 4, 5\), denote

\[
\tilde{M} = c_1M_0u + c_2M_1u + c_3M_2u + (1 - c_1 - c_2 - c_3)M_3u
\]

\[
\tilde{N} = c_4N_0 + c_5N_1 + (1 - c_4 - c_5)N_2.
\]

By \( \tilde{N}^{(l,m)} \) we will denote versions of these operator acting along the \((x_l, x_m)\) axes. The operators \( \tilde{M}, \tilde{N} \) are weighted average of second order discretizations of the identity, and are hence second order discretizations of the identity themselves. We use them to define a five parameter family of second order discretizations of the Helmholtz operator, with a compact \( 3 \times 3 \times 3 \) stencil as follows

\[
(H_{FD Opt}u)_{i,j,k} \overset{\text{def}}{=} -k_i^2(\tilde{M}u)_{i,j,k} - ((D_{2,FD} \otimes \tilde{N}^{(2,3)})u)_{i,j,k} - ((D_{2,FD}^{(2)} \otimes \tilde{N}^{(1,3)})u)_{i,j,k}
\]

\[
= fi_{i,j,k}.
\] 

In 2-D, a similar formula can be made with three independent coefficients \(c_j, j = 1, 2, 3\).

We now have five coefficients that can be chosen (or three in 2-D). The phase speed of the numerical method depends on the product \(kh\), or equivalently on the number of points per wavelength \(G = \frac{2\pi}{hk}\) and on the direction of the wave that is considered. In addition it depends on the choice of the coefficients \(c_l\). In [10] the coefficients \(c_l, l = 1, 2, 3\) for the 2-D case, were fixed so as to minimize the maximum of the absolute difference between the exact and the numerical phase speeds (to be precise, Jo Shin Suh considered a different set of basic operators and an equivalent set of coefficients was fixed). Here the maximum was taken over all angles and \(G \geq 4\). In this way, a numerical method with much better dispersion properties than standard second order finite differences was obtained.

Stolk et al. [17] observed that the phase speed errors can be further reduced if \(c_j\) depends on \(1/G\) (using \(1/G\) is slightly more convenient than \(G\)). To represent the functions \(c_j(1/G)\) simple linear interpolation was chosen. I.e. the function \(c_j(1/G)\) was parameterized by support points \(1/G_k\), and values \(c_j(1/G_k)\), and given by linear interpolation for values of \(1/G\) between the support points. An optimization procedure was done to find values \(c_j(1/G_k)\) such phase speed differences between the coarse and fine scale methods of a two-grid method were minimal over the considered range of \(1/G\). The values \(1/G_k\) and \(c_j(1/G_k)\) for both the 2-D and 3-D case
are given in Table 9. Graphs of the error (maximum over angle) are given in Fig. 4. In this way the phase speed differences between the fine and coarse scale methods could be reduced very strongly, to about $2 \cdot 10^{-4}$ for $G \geq 4$.

A.2 A class of finite element discretizations

The weak form of the Helmholtz equation with PML boundary layers reads, using that $u$ and $v$ vanish on the boundary,

$$\int_\Omega \left[ \sum_{j=1}^{3} \frac{\alpha_j^2}{\alpha_1 \alpha_2 \alpha_3} \frac{\partial u}{\partial x_j} \frac{\partial v}{\partial x_j} - \frac{k^2}{\alpha_1 \alpha_2 \alpha_3} uv - \frac{1}{\alpha_1 \alpha_2 \alpha_3} f v \right] dx = 0 \quad (48)$$

for all $v$, where $\alpha_j$ is as defined below (40).

To obtain a finite element method we must describe the spaces of trial and test functions. The trial functions associated with the nodes of the mesh and are derived

| Table 9 | Coefficients for optimized finite differences with phase speeds matching those of standard second order finite differences (a) two dimensions, (b) three dimensions |
|---|---|---|---|
| (a) | $1/G_k$ | $c_1$ | $c_2$ | $c_3$ |
| 0.00 | 0.61953 | 0.45295 | 0.77363 |
| 0.04 | 0.63691 | 0.47535 | 0.87242 |
| 0.08 | 0.62988 | 0.48633 | 0.86400 |
| 0.12 | 0.62610 | 0.48880 | 0.84984 |
| 0.16 | 0.62288 | 0.48750 | 0.83107 |
| 0.20 | 0.62596 | 0.47106 | 0.80852 |
| 0.24 | 0.62213 | 0.46478 | 0.78215 |
| 0.28 | 0.61036 | 0.47016 | 0.74857 |
| 0.32 | 0.59107 | 0.48468 | 0.70553 |
| 0.36 | 0.56369 | 0.50746 | 0.65062 |
| 0.40 | 0.52412 | 0.54163 | 0.57676 |
| (b) | $1/G_k$ | $c_1$ | $c_2$ | $c_3$ | $c_4$ | $c_5$ |
| 0.00 | 0.56428 | 0.35970 | 0.20490 | 0.77998 | 0.17505 |
| 0.04 | 0.56571 | 0.36071 | 0.20541 | 0.78635 | 0.17442 |
| 0.08 | 0.56298 | 0.36150 | 0.20719 | 0.78273 | 0.16881 |
| 0.12 | 0.56540 | 0.35620 | 0.20287 | 0.76438 | 0.18678 |
| 0.16 | 0.56370 | 0.35299 | 0.20992 | 0.74684 | 0.19603 |
| 0.20 | 0.55813 | 0.35277 | 0.20452 | 0.72755 | 0.20131 |
| 0.24 | 0.54673 | 0.35830 | 0.20693 | 0.70298 | 0.20847 |
| 0.28 | 0.52423 | 0.38368 | 0.19633 | 0.66863 | 0.22424 |
| 0.32 | 0.49946 | 0.39740 | 0.20725 | 0.62734 | 0.23845 |
| 0.36 | 0.47567 | 0.40216 | 0.22132 | 0.58198 | 0.25329 |
| 0.40 | 0.45011 | 0.36784 | 0.29962 | 0.53417 | 0.23589 |
An improved sweeping domain decomposition preconditioner

from standard trilinear shape function. I.e. on the unit cube the shape function associated with the origin is

$$\psi_{0,0,0} = (1 - x_1)(1 - x_2)(1 - x_3)$$

(49)

For the test functions we will only assume that they derive in the usual way from a single shape function $\tilde{\psi}_{0,0,0}$ on a reference cell that is continuous and piecewise $C^1$ and symmetric under permutation of the axes.

We assume that $k(x)$ and the $\alpha_j$ are cellwise constant. This implies that only a few integrals of the test and trial functions and their derivatives need to be known.

Next we obtain an expression for the mass matrix, i.e. the matrix with elements

$$M_{\text{FE},i,j,k,i,j,k} = \int k^2 \frac{\alpha_1 \alpha_2 \alpha_3}{\alpha_i \alpha_j \alpha_k} \psi_{i,j,k} v_{i,j,k} dx.$$  

(50)

Define

$$I_{s_1,s_2,s_3} = \int_{[0,1]^3} \psi_{0,0,0} \tilde{\psi}_{s_1,s_2,s_3} dx.$$  

(51)

Fig. 4  Fine-coarse phase speed error using optimized finite differences, maximum over angle (a) two dimensions; (b) three dimensions
Due to the symmetries there are four independent values, namely those with \((s_1, s_2, s_3) \in \{(0, 0, 0), (1, 0, 0), (1, 1, 0), (1, 1, 1)\}\). We hence set
\[
I_0 = I_{0,0,0} \quad I_1 = I_{1,0,0} \\
I_2 = I_{1,1,0} \quad I_3 = I_{1,1,1}.
\]
(52)

To easily list the contributions to the matrix we define the index sets
\[
S(i, i) = \begin{cases} 
-1/2 & \text{if } i = i - 1 \\
-1/2, 1/2 & \text{if } i = i \\
1/2 & \text{if } i = i + 1 \\
\emptyset & \text{otherwise.}
\end{cases}
\]
(53)

With these definitions, we have the following expression for the mass matrix
\[
M_{FE,i,j,k,\tilde{i},\tilde{j},\tilde{k}} = \sum_{(s_1, s_2, s_3) \in S(i, i) \times S(j, j) \times S(k, k)} h_{i+s_1} h_{j+s_2} h_{k+s_3} \frac{1}{\alpha_{i+s_1} \alpha_{j+s_2} \alpha_{k+s_3}} \\
\times I_{\tilde{i} - i, i - |\tilde{j} - j|, i - |\tilde{k} - k|}^{s_1+s_2+k+s_3},
\]
(54)

where, as usual, the sum over an empty index set is zero. As expected, nonzero matrix elements occur when \(\max(|\tilde{i} - i|, |\tilde{j} - j|, |\tilde{k} - k|) \leq 1\). The sum is over 8, 4, 2, or 1 cells, depending whether the vector \((\tilde{i} - i, \tilde{j} - j, \tilde{k} - k)\) is in the center, face-center, edge-center or vertex position of the 27 point cube \((-1, 0, 1)^3\).

By the stiffness matrix we mean the matrix whose \((i, j, k; \tilde{i}, \tilde{j}, \tilde{k})\) element is given by
\[
\sum_{l=1}^{3} \int \frac{\alpha_l^2}{\alpha_1 \alpha_2 \alpha_3} \frac{\partial u_{i,j,k}}{\partial x_l} \frac{\partial v_{i,j,k}}{\partial x_l} \, dx.
\]
(55)

Each summand is an integral over multiple cells, and for each summand, and each cell, the integral can be reduce to a multiple of one of the following integrals
\[
J_{s_1, s_2, s_3}^{(l)} = \int_{[0,1]^3} \frac{\partial \psi_{0,0,0}}{\partial x_l} \frac{\partial \tilde{\psi}_{s_1, s_2, s_3}}{\partial x_l} \, dx,
\]
(56)

where the \(s_l\) are 0 or 1. Taking \(l = 1\), the derivative \(\frac{\partial \psi_{0,0,0}}{\partial x_1} = (1 - x_2)(1 - x_3)\) is independent of \(x_1\) and the integral reduces to a sum of surface integrals
\[
J_{s_1, s_2, s_3}^{(1)} = -\int \psi_{s_1, s_2, s_3}(1, x_2, x_3)(1 - x_2)(1 - x_3) \, dx_2 \, dx_3 \\
+ \int \tilde{\psi}_{s_1, s_2, s_3}(0, x_2, x_3)(1 - x_2)(1 - x_3) \, dx_2 \, dx_3.
\]
(57)

We observe that \(J_{1, s_2, s_3}^{(1)} = -J_{0, s_2, s_3}^{(1)}\), and that \(J_{s_1, s_2, s_3}^{(2)}\) and \(J_{s_1, s_2, s_3}^{(3)}\) can be derived from \(J_{s_1, s_2, s_3}^{(1)}\). So there are three independent constants
\[
J_0 = J_{0,0,0} \quad J_1 = J_{0,1,0} \quad J_2 = J_{0,1,1}.
\]
(58)

Due to the relations above, in the stiffness matrix each of the three summand equals the tensor product of a 1-D discrete derivative (with PML modifications), and a 2-D
mass matrix (with PML modifications). We first treat the PML modified derivative
\(- \frac{\partial}{\partial x_j} \alpha_l(x_l) \frac{\partial}{\partial x_i}\). Taking the case \(l = 1\), we can write the discrete version of this as

\[
D^{(1)}_{2, i, i, \tilde{i}} = \begin{cases}
\alpha_{1, i-1/2} & \text{if } \tilde{i} = i - 1, \\
\frac{h_{1, i-1/2}}{\alpha_{1, i+1/2}} & \text{if } \tilde{i} = i + 1, \\
\frac{h_{1, i+1/2}}{\alpha_{1, i-1/2}} & \text{if } \tilde{i} = i, \\
0 & \text{otherwise}.
\end{cases}
\]  

(59)

The elements of the 2-D mass matrix with PML modifications read, for the 2-D mass matrix related to the \((x_2, x_3)\) coordinate axes,

\[
N^{(2,3)}_{\text{FE}, j, k, j', k'} = J_{|j-j'|+|k-k'|} \sum_{(s_2, s_3) \in S(j, j) \times S(k, k)} \frac{h_{2, j_2} h_{3, s_3}}{\alpha_{2, s_2} \alpha_{3, s_3}}.
\]  

(60)

when \(\max(|j-j'|, |k-k'|) \leq 1\) (and is defined to be 0 otherwise). The full discrete Helmholtz operator becomes

\[
H_{\text{FE}, i, j, k, i', j', k'} = - M_{\text{FE}, i, j, k, i', j', k'} - D^{(1)}_{2, i, i', \tilde{i}, j, k} N^{(2,3)}_{\text{FE}, j, k, j', k'} D^{(2)}_{2, i, j, i', j, k} N^{(1,3)}_{\text{FE}, i, k, i', k} D^{(3)}_{2, i, k, i', j, j'} N^{(1,2)}_{\text{FE}, i, i', j, j'}.
\]  

(61)

### A.3 Coarse level optimized finite elements

We will now show that the constants in the finite element method of Section A.2 can be chosen in such a way that the rows associated with the regular, interior part of the mesh are equal to the above described finite difference discretization, up to a scalar factor. This means that the phase speeds of the coarse level finite element method in the interior region closely match the phase speeds of the fine level method. In this way we obtain the coarse level discretization used in the two-grid method. The fine level method is a finite difference method scaled by a constant \(h^3\) (or \(h^2\) in two dimensions), like in a finite element method. We will start by assuming \(k\) is constant.

Consider the expressions for the mass matrix \(M_{\text{FE}}\) and \(N^{(l,m)}_{\text{FE}}\). For the rows corresponding to degrees of freedom in the interior part of the mesh, we have

\[
h_{1, i+s_1} = h_{2, j+s_2} = h_{3, k+s_3} = h \quad \text{and} \quad \alpha_{1, i+s_1} = \alpha_{2, j+s_2} = \alpha_{3, k+s_3} = 1.
\]  

(62)

since in the interior part of the mesh \(\alpha_l = 1\) for \(l = 1, 2, 3\). If we set

\[
I_0 = c_1/8 \quad I_1 = c_2/24 \quad I_2 = c_3/24 \quad I_3 = (1 - c_1 - c_2 - c_3)/8 \\
J_0 = c_4/4 \quad J_1 = c_5/8 \quad J_2 = (1 - c_4 - c_5)/4.
\]  

(63)

then the operators defined in Eqs. 61 and 47 have equal rows up to a factor \(h^3\) in three dimensions (\(h^2\) in two dimensions).

The coarse scale finite element operator that we will consider is given by taking (63) as the definition of the \(I_l, J_l, l = 0, 1, 2, 3\) and \(J_l, l = 0, 1, 2\).
In Appendix A.4 we show that the shape function $\tilde{\psi}_{0,0,0}$ can be chosen such that the constants $I_l$ and $J_l$ satisfy the above equalities.

For variable $k$ we must specify how to obtain the coarse scale $k$ from the fine scale $k$. The coefficient $k$ at the coarse mesh cell midpoints in PML layers are given by averaging with tensor products of 1-D averagings with $1/2, 1/2$ in the fine scale mesh points, and $1/4, 1/2, 1/4$ in the coarsened interior part. The $\alpha$ values are evaluated at the cell-midpoints numerically.

For variable $k$ some differences between FD and FE discretizations exist, due to the slightly different discretization of $k$ in these operators.

### A.4 Finite element discretization with general test functions

Equation 63 contains a choice of the values $I_a, a = 0, 1, 2, 3$ and $J_b, b = 0, 1, 2$. Denote these prescribed values by $\tilde{I}_a$ and $\tilde{J}_b$. We will show that there a shape function $\tilde{\psi}_{0,0,0}$ such that the values of the $I_a$ and $J_b$ defined in Eqs. 52 and 58 agree with the prescribed values $\tilde{I}_a$ and $\tilde{J}_b$.

We define a symmetric 1-D tent function by

$$T_{m,r}(x) = \begin{cases} \frac{(r - |x - m|)}{r^2} & \text{if } |x - m| < r \\ 0 & \text{otherwise} \end{cases} \quad (64)$$

for $m, r \in \mathbb{R}, r > 0$. We define also define

$$\tilde{T}_r(x) = \begin{cases} \frac{(r - x)}{r} & \text{if } 0 \leq x \leq r \\ 0 & \text{otherwise} \end{cases} \quad (65)$$

Let $0 < \eta$ be small, in each case $\eta < 1/2$, and let $p_0 = \eta, p_1 = 1 - \eta$. Given 7 parameters $A_a, B_b, a = 0, 1, 2, 3$ and $b = 0, 1, 2$, we define $\psi_{0,0,0}$ by

$$\tilde{\psi}_{0,0,0} = \sum_{i,j \in \{0,1\}} B_{i+j} T_{p_i,\eta}(x) T_{p_j,\eta}(y) \tilde{T}_\eta(z) + \sum_{i,k \in \{0,1\}} B_{i+k} T_{p_i,\eta}(x) T_{p_k,\eta}(z) \tilde{T}_\eta(y) + \sum_{j,k \in \{0,1\}} B_{j+k} T_{p_j,\eta}(y) T_{p_k,\eta}(z) \tilde{T}_\eta(x) + \sum_{i,j,k \in \{0,1\}} \left( A_{i+j+k} - \frac{3 - i - j - k}{2} B_{i+j+k} \right) T_{p_i,\eta}(x) T_{p_j,\eta}(y) T_{p_k,\eta}(z) \quad (66)$$

For the volume integrals $I_a$, we note that an approximation to $A_0\delta$ is located at $(\eta, \eta, \eta)$, i.e. near $(0, 0, 0)$ and in the interior of the unit cube. Similarly, approximate $\delta$ functions multiplied by one of the coefficients $A_j$ are in all corners of the unit cube. For the surface integrals $J_b$, we note that the restriction to the plane $z = 0$ contains an approximation to $B_0\delta$ at $(\eta, \eta)$ and similar approximations to $B_1\delta$ and $B_2\delta$ in the other corners of the unit square. The same is true for the planes $x = 0$ and $y = 0$.

Denote by $\Phi$ the linear map obtained by mapping $(A_0, A_1, A_2, A_3, B_0, B_1, B_2)$ to $\tilde{\psi}_{0,0,0}$ according to Eq. 66 and then mapping $\tilde{\psi}_{0,0,0}$ to $(I_0, I_1, I_2, I_3, J_0, J_1, J_2)$ according to Eqs. 52 and 58.

Let $\epsilon > 0$. We already observed that $\tilde{\psi}_{0,0,0}$ is a linear combination of approximate $\delta$ functions at the corners of the cube, supported just inside cube. This approximation
becomes more accurate when $\eta \to 0$. Using this idea it is not difficult to show that when $\eta$ is sufficiently small, then

$$
\begin{align*}
|I_a - A_a| & \leq \epsilon \| (A_0, A_1, A_2, A_3, B_0, B_1, B_2) \|, \quad \text{for } a = 0, 1, 2, 3 \\
|J_b - B_b| & \leq \epsilon \| (B_0, B_1, B_2) \|, \quad \text{for } b = 0, 1, 2
\end{align*}
$$

(67)

In other words, the linear map $\Phi^1$ is close to the identity, we have $\| \Phi^1 - I \| < C \epsilon$ (using the matrix norm). This means that for sufficiently small $\eta$, the linear map $\Phi^1$ is invertible and $(A_0, A_1, A_2, A_3, B_0, B_1, B_2)$ can be found such that

$$(I_0, I_1, I_2, J_0, J_1, J_2) = (\tilde{I}_0, \tilde{I}_1, \tilde{I}_2, \tilde{J}_0, \tilde{J}_1, \tilde{J}_2).$$

(68)

Hence we have constructed $\tilde{\psi}_{0,0,0}$ with the desired property.

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