An agent based architecture for constructing Interactive Simulation Systems
Zhao, Z.

Citation for published version (APA):

General rights
It is not permitted to download or to forward/distribute the text or part of it without the consent of the author(s) and/or copyright holder(s), other than for strictly personal, individual use, unless the work is under an open content license (like Creative Commons).

Disclaimer/Complaints regulations
If you believe that digital publication of certain material infringes any of your rights or (privacy) interests, please let the Library know, stating your reasons. In case of a legitimate complaint, the Library will make the material inaccessible and/or remove it from the website. Please Ask the Library: http://uba.uva.nl/en/contact, or a letter to: Library of the University of Amsterdam, Secretariat, Singel 425, 1012 WP Amsterdam, The Netherlands. You will be contacted as soon as possible.

UvA-DARE is a service provided by the library of the University of Amsterdam (http://dare.uva.nl)

Download date: 07 Jan 2019
An agent based architecture for constructing Interactive Simulation Systems

ACADEMISCH PROEFSCHRIFT

ter verkrijging van de graad van doctor
aan de Universiteit van Amsterdam
op gezag van de Rector Magnificus
prof. mr. P. F. van der Heijden
ten overstaan van een door het college voor promoties ingestelde
commissie, in het openbaar te verdedigen in de Aula der Universiteit
op donderdag 9 december 2004, te 10.00 uur
door

Zhiming Zhao

geboren te Jianhu, Jiangsu, P. R. of China
The Work described in this thesis has been carried out at the Section Computational Science at University of Amsterdam, in the Advanced School for Computing and Imaging (ASCI) graduate school. It was financially supported by University of Amsterdam, and the European Union through contract number IST-2001-32243 under the CrossGrid project. This work was carried out in the context of the Virtual Laboratory for e-Science project (www.vl-e.nl). Part of this project is supported by a BSIK grant from the Dutch Ministry of Education, Culture and Science (OC&W) and is part of the ICT innovation program of the Ministry of Economic Affairs (EZ). Financial support was also received from ASCI.
To Yan and to my parents.