Semantic types of some generic relation arguments: Detection and evaluation
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Abstract

This paper presents an approach to detection of the semantic types of relation arguments employing the WordNet hierarchy. Using the SemEval-2007 data, we show that the method allows to generalize relation arguments with high precision for such generic relations as Origin-Entity, Content-Container, Instrument-Agency and some other.

1 Introduction and Motivation

A common approach to learning relations is composed from two steps, identification of arguments and relation validation. This methodology is widely used in different domains, such as biomedical. For instance, in order to extract instances of a relation of protein interactions, one has to first identify all protein names in text and, second, verify if a relation between them holds.

Clearly, if arguments are already given, accuracy of relation validation is higher compared to the situation when the arguments have to be identified automatically. In either case, this methodology is effective for the domain-dependent relations but is not considered for more generic relation types. If a relation is more generic, such as Part-Whole, it is more difficult to identify its arguments because they can be of many different semantic types. An example below contains a causality relation (virus causes flu). Note that syntactic information is not sufficient to be able to detect such relation mention and the background knowledge is needed.

A person infected with a particular flu virus strain develops antibody against that virus.

2 A Method: Making Semantic Types of Arguments Explicit

We propose a method for generalizing relation argument types based on the positive and negative examples of a given relation type. It is also necessary that the arguments of a relation are annotated using some semantic taxonomy, such as WordNet (Fellbaum, 1998). Our hypothesis is as follows: because of the positive and negative examples, it should be possible to restrict semantic types of arguments using negative examples. If negative examples are nearly positive, the results of such generalization should be precise. Or, in machine learning terms, such negative examples are close to the decision boundary and if used during generalization, precision will be boosted. If negative examples are far from the decision boundary, their use will most likely not help to identify semantic types and will result in overgeneralization.

To test this hypothesis, we use an idea borrowed from induction of the deterministic finite automata.
Algorithm 1 Generalization via LCS

1: Memory $M = \emptyset$
2: Direction: $\rightarrow$
3: for all $<G_{x_i}, G_{y_i}> \in \mathcal{G}$ do
4: Collect all $<G_{x_j}, G_{y_j}>$, $j = 0, \ldots, l$ s. t. $G_{x_i} = G_{x_j}$
5: if exists $<G_{x_k}, G_{y_j}>$, $s. t. G_{x_k} \neq G_{x_k}$ then
6: $\mathcal{G} = \mathcal{G} \cup \{<G_{x_j}, G_{y_j}>\}$
7: end if
8: Compute $\mathcal{L} = LCS_{G_{y_0} \ldots G_{y_l}}$
9: Replace $<G_{x_j}, G_{y_j}>$, $j = 0, \ldots, l$ with $<G_{x_i}, \mathcal{L}>$ in $\mathcal{G}$
10: $M = M \cup \{<G_{x_j}, \mathcal{L}>\}$
11: end for
12: Direction: $\leftarrow$
13: for all $<G_{x_i}, G_{y_i}> \in \mathcal{G}$ do
14: Collect all $<G_{x_j}, G_{y_j}>$, $j = 0, \ldots, l$ s. t. $G_{y_i} = G_{y_j}$ and $<G_{x_j}, G_{y_j}> \notin \mathcal{M}$
15: Compute $\mathcal{L} = LCS_{G_{x_0} \ldots G_{x_l}}$
16: Replace $<G_{x_j}, G_{y_j}>$, $j = 0, \ldots, l$ with $<\mathcal{L}, G_{y_j}>$ in $\mathcal{G}$
17: end for
18: return $\mathcal{G}$

Example Consider, for instance, two sentences from the SemEval data (Instrument-Agency relation).

013 The test is made by inserting the end of a <e1>jimmy</e1>−<e2>burglar</e2>’s tool and endeavouring to produce impressions similar to those which have been found on doors or windows.”

WordNet(e1) = “jimmy%1:06:00::”, WordNet(e2) = “burglar%1:18:00::”, Instrument-Agency(e1, e2) = “true”

040 <e1>Thieves</e1> used a <e2>blowtorch</e2> and bolt cutters to force their way through a fenced area
topped with razor wire.” WordNet(e1) = “thief%1:18:00::”, WordNet(e2) = “blowtorch%1:06:00::”, Instrument-Agency(e2, e1) = “true”

First, we find the sense keys corresponding to the relation arguments, (“jimmy%1:06:00::”, “burglar%1:18:00::”) = (jimmy#1, burglar#1) and (“blowtorch%1:06:00::”, “thief%1:18:00::”) = (blowtorch#1, thief#1). By using negative examples, we obtain the following pairs: (apparatus#1, bad_person#1) and (bar#3, bad_person#1). These pairs share the second argument and it makes it possible to apply generalization in the direction $\leftarrow$. LCS of apparatus#1 and bar#3 is instrumentality#3 and hence the generalized pair becomes (instrumentality#3, bad_person#1).

Note that an order in which the directions are chosen in Algorithm 1 does not affect the resulting generalizations. Keeping all generalized pairs in the memory $\mathcal{M}$ ensures that whatever direction ($\rightarrow$ or $\leftarrow$) a user chooses first, the output of the algorithm will be the same.

Until now, we have considered generalization in one step only. It would be natural to extend this approach to the iterative generalization such that it is performed until no further generalization steps can be made (it corresponds either to the two specific argument types or to the situation when the top of the hierarchy is reached). However, such method would most likely result in overgeneralization by boosting recall but drastically decreasing precision. As an alternative we propose to use memory $\mathcal{M}^I$ defined over the iterations. After each iteration step every generalized pair $<G_x, G_y>$ is applied to the training set and if it accepts at least one negative example, it is either removed from the set $\mathcal{G}$ (first iteration) or this generalization pair is decomposed back into the pairs it was formed from (all other iterations). By employing backtracking we guarantee that empirical error on the training set $E_{emp} = 0$.

3 Evaluation

Data For semantic type detection, we use 7 binary relations from the training set of the SemEval-2007 competition, all definitions of which share the requirement of the syntactic closeness of the arguments. Further, their definitions have various restrictions on the nature of the arguments. Short description of the relation types we study is given below.

Cause-Effect(X, Y) This relation takes place if, given a sentence $S$, it is possible to entail that $X$ is the cause of $Y$. $Y$ is usually not an entity but a nominal denoting occurrence (activity or event).

Instrument-Agency(X, Y) This relation is true if $S$ entails the fact that $X$ is the instrument of $Y$ ($Y$ uses $X$). Further, $X$ is an entity and $Y$ is an actor or an activity.

Product-Producer(X, Y) $X$ is a product of $Y$, or $Y$ produces $X$, where $X$ is any abstract or concrete object.

Origin-Entity(X, Y) $X$ is the origin of $Y$ where $X$ can be spatial or material and $Y$ is the entity derived from the origin.

Theme-Tool(X, Y) The tool $Y$ is intended for $X$ is either its result or something that is acted upon.

Part-Whole(X, Y) $X$ is part of $Y$ and this relation can be one of the following five types: Place-Area, Stuff-Object, Portion-Mass, Member-Collection and Component-Integral object.

Content-Container(X, Y) A sentence $S$ entails the fact that $X$ is stored inside $Y$. Moreover, $X$ is not a component of $Y$ and can be removed from it.

We hypothesize that Cause-Effect and Part-Whole are the relation types which may require sentential information to be detected. These two relations allow a greater variety of arguments and the semantic information alone might be not sufficient. Such relation types as Product-Producer or Instrument-Agency are likely to benefit more from the external knowledge. Our method depends on the positive and negative examples in the training set and on the semantic hierarchy we use. If some parts of the hierarchy are more flat, the resulting patterns may be too general.

As not all examples have been annotated with the information from WordNet, we removed them form the test data while conducting this experiment. Content-Container turned out to be the only relation type whose examples are fully annotated. In contrast, Product-Producer is a relation type with the most information missing (9 examples removed). There is no reason to treat relation mentions as mutually exclusive, therefore, only negative example provided for a particular relation type are used to determine semantic types of its arguments.

Discussion The entire generalization process results in a zero-error on the training set. It does not, however, guarantee to hold given a new data set. The loss in precision on the unseen exam-
The results of the method introduced here are presented in Table 1. Systems which participated in SemEval were categorized depending on the input information they have used. The category WordNet implies that WordNet was employed but it does not exclude a possibility of using other resources. Therefore, to estimate how well our method performs, we calculated accuracy and compared it against a baseline that always returns the most frequent class label (B-A). Given the results of the teams participating in the challenge, the organizers mention Product-Producer as one of the easiest relations, while Origin-Entity and Theme-Tool are considered to be ones of the hardest to detect (Girju et al., 2007). Interestingly, Origin-Entity obtains the highest precision compared to the other relation types while using our approach.

Table 2 contains some examples of the semantic types we found for each relation. Some of them are quite specific (e.g., Origin-Entity), while the other arguments may be very general (e.g., Cause-Effect). The examples of the patterns for Part-Whole can be divided in several subtypes, such as Member-Collection (person#1, social_group#1), Place-Area (top_side#1, whole#2) or Stuff-Object (germanium#1, mineral#1).

### 4 Conclusions

As expected, the semantic types derived for such relations as Origin-Entity, Content-Container and Instrument-Agency provide high precision on the test data. In contrast, precision for Theme-Tool is the lowest which has been noted by the participants of the SemEval-2007. In terms of accuracy, Cause-Effect seems to obtain 100% precision but low recall and accuracy. An explanation for that might be a fact that causation can be characterized by a great variety of argument types many of which have been absent in the training data. Origin-Entity obtains the maximal precision with accuracy much higher than baseline.

### References

