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Formaleuros, formalcoins, and virtual monies

Jan A. Bergstra *

August 4, 2010

Abstract

Formalist positions towards money are considered from a perspective or formal methods in computing. The Formaleuro (FE) as a dimension for monetary quantities is proposed as well as the Formalcoin which represents an element in a model of coinage and coin circulation. The usage of Formaleuros and Formalcoins is considered helpful for the specification of specialized theories of money dedicated to be supportive for different roles of agents dealing with money in one way or another.

An attempt is made to position these proposals in the wider context of existing scientific and philosophical work on money and finance. The sheer size of that literature and the seemingly hopeless task to find out what has already been done is taken as an incentive to analyze in rather unusual detail how to get started in a subject where the plan to develop a significant knowledge of existing work may be unfeasible.

A theory of imaginative definitions is presented and its implications for definitions of money are sketched.

It is argued that a theory of money may be dependent on the role of its holder. A specialized but informal theory of money, based on Formaleuros rather than on Euros that may serve as an abstract interface with the general concept of money is proposed for what is named the subordinate administrative role.

Finally it is argued that from the perspective of a component (division) of a large organization (ORG) its local financial system (LFS) provides a virtual money $vm(LFS, ORG)$ which may well fail to meet the most common general and acknowledged moneyness criteria. Inverse moneyness preference is coined as phrase to assert the tendency of top management of ORG to make its virtual money deviate from these criteria.

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1 Theoretical informatics of money and finance

This paper is about money and finance in quite general terms. We intend to position this paper as a piece of work in theoretical informatics rather as work in economy or any other social science. Some reasons for doing so are:

1. We expect that a number of techniques that have been developed in theoretical informatics can be meaningfully applied to money and finance.
2. In particular we expect this to be the case for a number of techniques from the semantic part of theoretical computer science, including fairly standard techniques that we have been using for many years, such as process algebra, module algebra and equational abstract data type specifications, and rather unknown recent developments such as frame algebra, thread algebra, proposition algebra, interface groups, tuplix calculus and meadows.
3. We assume that it is just a matter of time that all manifestations of money are exclusively based on information technology. Then money will be a major application of computer science and the theory of money will be a part of theoretical informatics.
Moini [40] extensively discusses the increasing dependence of money on information technology. Moini concludes that money cannot be a thing, it is a credit debt relation between different agents (essentially an informational item but perhaps represented by a thing) and monetary systems have always been information systems.
4. For communities of human and corporate agents money is a data structure equipped with a number of protocols which supports the cooperation of agents each proceeding towards their particular objectives. Money constitutes part of the world wide operating system so to speak and from a computing perspective its role is intriguing just because it supports the concurrent activity of a large number of heterogeneous agents in an effective fashion.
5. In other words, and using computer science terminology: money is a concurrency control data type comparable to Dijkstra's semaphores and Hoare's monitors.
6. It is conceivable, though not investigated below, that concurrency control of artificial agents can also be brought forward by the introduction of some form of money. That ambition requires an understanding of money from a perspective of informatics.

7. Money, as a formal concept brought to bearing back into informatics, can be considered a mechanism for defining aggregate complexity measures which can incorporate many disparate cost factors. This may be needed for explaining or analyzing the utility of methods and techniques in computing which fail to deliver a tangible advantage from the perspective of one of the known complexity measures but which nevertheless provide an advantage at some aggregate level. To analyze cost advantages at the aggregate level different and in principle incomparable cost factors need to be simultaneously accommodated, combined and compared in combined form. Money based cost analysis provides a way to linearize combined cost factors. Economics provides a tradition of balancing disparate utilities in spite of the absence of a formal and fully reliable methodology for comparing different utilities beforehand.
8. Money and finance give rise to decisions and play an important role in making decisions. For instance Kirchler [33] writes that financial decisions in housekeeping need to be considered a part of concurrent activity, whereas decisions that are routinely taken make use of so-called sequential programs. Connections with the widespread usage of concurrent and sequential programs in computing seem to have been ignored. But it is quite clear that decision making processes may run in parallel and that multi-threading¹ may be useful for the description of this kind of concurrency.

1.1 Formal methods, a generic part of theory

In appendix A we have listed some of our own work which we consider potentially useful for work on money from a background in theoretical informatics. From that work we have concluded that there is a sufficient justification for investigating money from the point of view of theoretical informatics and in particular for research on money and finance that makes use of the various tools that belong to the semantic branch of theoretical informatics which the author has been using for a number of years. Like in computing we assume that a formal methods area can be outlined within the larger body of theory, the formal methods being mainly concerned with logic, semantics, reasoning and formalisms, while theory at large includes algorithms, complexity, probabilistic methods and simulation techniques.

1.1.1 Formal methods in money and finance

These techniques have been developed with an intended use concerning the analysis of digital machines, computer programs, and computing systems. When performing research of this style that leads to a subject area which we will term “Formal Methods in Money and Finance” (FMiMF), which itself may be considered part of a wider area that may be referred to as “Theoretical Informatics of Money and Finance” (TIMF). “Financial Logic” (i.e. reasoning about money and finance) will be a part of this field, and so is “Financial Algebra”

¹We refer to [8] for a formalization of multi-threading which we expect to be useful for the formalization of decision making.

(calculations for finance and money). Both Financial Logic and Financial Algebra are also contained in the subarea FMiMF.

TIMF might comprise at least financial processes (in a formalized setting), financial data types (applied to financial statement descriptions), abstract money types (dynamic descriptions of forms of money and modular specification of financial documents). TIMF also includes the theoretical part of computational finance.

1.1.2 Brands of FMiMF and of TIMF

The above description suggests a particular set of formal techniques to be of relevance to FMiMF and to TIMF. This, however, is a matter of taste. Alternative bundles of technical (logical and mathematical) tools may also be employed in an effort to design a meaningful contribution to FMiMF and TIMF. Moreover, the fact that these tools might simultaneously be applied to a coherent area (money and finance), justifies a preliminary classification of FMiMF as a topic in theoretical informatics, and that automatically creates the subarea TIMF of theoretical informatics. We will work as if that classification of FMiMF is already in place, rather than to look for its classification as a subject in economy, in philosophy, in political science, or in sociology, each of which will probably provide far less fertile ground for deployment of said techniques.

Of particular importance might be the concept of loose specifications. In later section we will discuss virtual monies. Although formalization will not be pursued one may imagine an axiomatic approach tot financial systems, including its monetary component. These axioms may constitute a loose spcification admitting many models. Some models correspond to formalized ‘normal’ financial systems with formalmoney, some models may describe virtual financial systems with virtual money. In a virtual financial system many aspects are skewed and the corresponding formalmoney fails to satisfy the most common moneyness criteria. Besides these models there may be models for pseudo financial systems with pseudo-money. Such systems have a faint resemblance to financial systems only but the similarity with a normal financial system is an illusion.

1.1.3 Formalism in economics

In economics the label formalism is used to denote work that mainly consists of mathematical analysis of a single and often quite simplified model. That is quite different from the axiomatic style of most formal methods in computing. The so-called post-autistic trend of thinking criticizes this kind of formalism as being pseudo-scientific (see Ardalan [2] for a survey of paradigms in finance including post-autism, and [44] for an application oriented perspective on post-autism). Post-autism considers quite a bit of mainstream economics unconvincing, mainly because of the perceived implausibility of various assumptions which underly equilibrium theories.

Although the term post-autistic is definitely unattractive the current paper might be classified under what Ardalan labels the structuralist paradigm which hosts post-autistic finance

as well. However what Ardalan refers to as the interpretive paradigm which also contains behavioral finance is a more clearly demarcated paradigm in which our work on formalistic theory of money might also be fitted.

1.2 Survey of the paper

Here is a brief account of the successive topics covered in the paper.

- We provide a number of preliminary remarks on money and finance which set the stage for further developments. Some new jargon is introduced in particular concerning money classes and moneyages. These remarks assume a naive understanding of money all of which may be put in question lateron in the paper.
- In a similar style we provide a number of remarks concerning theories about money. Appreciation of there remarks requires that one accepts a naive understanding of the notion of a theory about money.
- Then we provide a meta-theory of definitions in the form of a classification of definitions.
- There exists a formidable literature on finance and money in existence already. If one views the economic, social, legal, political and philosophical investigation of money as a coherent and very significant running affair the question can be raised in advance how to make a start in this area from a background of what might be considered merely a collection of logical and mathematical techniques taken from another area (computing) without any proven specificity towards money and finance.

We will provide some guidelines for performing research and writing papers in a field where one will unable oneself to take all relevant work already in existence into account, simply for reasons of lack of time. We will make the assumption that novelty and innovation are preferably perceived as virtues of work in progress or recently finished that may come about only on the long run rather than admitting definite assessment and judgement in real time. Can one avoid making claims on novelty and priority which turn out to be wrong. How to avoid ignoring relevant parts of preceding literature (also called prior art, in the jargon of intellectual property rights). How to avoid ignoring relevant prior art as a consequence of working in a so-called community which among other functionalities may serve as an ad hoc coalition of authors who implicitly agree to focus on a limited part of prior art only.

- We will provide a description of the literature on money and finance which may be considered part of TCS (including logic and discrete mathematics) already. A strategy for dealing with this body of literature when dealing with the research questions of TIMF posed before will be outlined.
- We will provide a description of the existing theory of money and finance outside TIMS (that is TMF/TIMF, where / stands for minus). This description must provide a clue

on how to go about novelty claims (both concerning questions posed and answers given) regarding TIMS.

- We will formulate a number of roles or identities each defining a perspective from which a theory of finance can be sought. Rather than looking for the optimal theory of money for all or most current purposes we will assume that for each role a dedicated theory of money is to be found which serves as an interface between individuals performing that role and the concept of money at large. We will provide informal theories of money for several roles.

1.3 Preliminary remarks on money

There is an amazing number of concise and compelling remarks reflecting on money available in TMF. Some of these remarks are helpful in setting the stage for the task at hand. Here we collect a number of disparate statements some of which were found in the literature that can help to locate with some precision the topic of money in a way that serves our further objectives.

1. How to write about money if one of the conclusions will be that money is still in need of a comprehensive definition. Can one say that *money is sufficiently important to justify the effort to produce an up to date complete and consistent definition of it?* If so, money has become quite important without having been properly defined, which reduces the urge to find a definition. If not, there might be a circularity going on, as an attempt to provide a definition might subsequently reveal that money is more important than originally expected.
2. To deal with this unclarity about the concept of money the notion of a ‘survey study definition’ may be used. A survey study definition of a concept X provides a number of judgements by relevant individuals of the form ‘p belongs to X’ or ‘p does not belong to X’. These judgements may be contradictory and then numbers count as if deciding membership of X were a matter majority voting. Concerning money one may collect a substantial number of votes for the assertion that the 1 Euro coin is an instance of money. A majority may vote against conceiving a credit card as a specimen of Money in comparison to a single Euro coin. From this hypothetical survey study we assume the following results: ’
 - All interviewees agree that money exists, all count Eurocoins and banknotes from Eurozone member states as well as commercial bank demand deposits that allow free and immediate usage of the as money (independently of bearing interest).
 - All interviewees agree that money is very important and that it plays an unavoidable role in many processes.
 - Interviewees disagree on the status of cash cards, donation cards, debit cards, credit cards, cheques, foreign money, government bonds and savings accounts, but they all agree with the assertion that for each of these cases the classification

as money is merely a matter of convention and that anyhow neither classification has any significant consequences.

- Interviewees don't know the phrase near-money but upon its explanation a significant majority of the interviewees is comfortable with a classification of cash cards, debit cards and foreign money as monies (that is forms of money) and of the other items as near-monies.

From an ad hoc 'theory of survey studies' one may now conclude that money is worthy of further investigation. This amounts to the investigation of the class of objects and processes which people often refer to as money or as a near money. This is consistent with the potential (though quite unlikely) conclusion of these investigations that 'after due investigation it has been concluded that money does not exist'.

This investigation may proceed many steps before embarking on the construction of preliminary definitions of money.

3. Probably no definition of money can both be valid and stable. As soon as a definition has been fixed near monies will be developed that explore and exceed the borders of the proposed definition. This is what we will call a diagonalization property of the concept of money. It shares that diagonalization property with the concept of a of a computer program notation.
4. There is no reason why a (specimen of a) commodity used as a money of exchange should have any other intrinsic value except being useful for the purpose of serving as a means of exchange, or as an intermediate (temporary) or long time storage of value. This was noticed by Simmel [45] in 1889 as follows:

Allein prinzipiell liegt nicht der geringste Grund vor, weshalb nicht ein beliebiges Symbol für das Geld genau die gleichen Dienste als Wertmesser und Tauschmittel leisten soll wie Gold und Silber, sobald nur die Uebertragung des Wertbewusstseins auf jenes in vollkommenen Masse stattgefunden hat, was durch den Process der psychologischen Emporhebung der Mittel zur Würde des Endzwecks sehr wohl möglich ist und auf anderen Gebieten hundertfach stattfindet.

5. Commodity money often exists in the form of coins. Fiat² in the form of banknotes. Convertibility then means that the fiat money is guaranteed to be redeemable (by the issuing bank) for commodity money. Inconvertibility (of banknotes for coins) is a sign of advanced development of a monetary system. Bank money (balances on demand deposits) may be considered even more indirect than banknotes and equally in need of convertibility. However, if one holds that moneyness is primarily related to liquidity then it is clear that all but the most simple transactions are best performed via bank money. Convertibility (for a form of money) nowadays means that it is readily convertible to (very liquid) bank money at fixed rates of conversion (at least

²This contrast between commodity money and fiat money can be criticized. Some consider banknotes and bank accounts to be classified as commodity money just as well.

not involving some local market). Indeed if one enters a bank with some 100.000 Eurocent coins in order to settle a debt this may prove disappointing.

6. If one considers bank account money to possess the higher degree of liquidity in comparison to ordinary currency (coins, banknotes, electronic currency cards, debit cards), then some further aspects need attention.
 - Under this assumption the best money to which the public has access is all managed by the commercial banks and therefore the risk of bank failure needs to be taken into account.
 - That makes bank accounts with the economically strongest banks the best available money, at least if the money is to be used as a store of value.
 - This state of affairs makes it imperative that the public can assess the relative strength of banks. Even if a state guarantees an account (at least up to some amount) in case of bankruptcy of a bank, because of potential delays in redemption and also because of potential legal problems when claiming from the state, a bank failure in general poses a liquidity risk for its account holders.
 - Because each bank may impose upper limits on the size of its accounts which induces upper bounds on homogeneous quantities of money which may exist.
7. Bank money is at the top of the hierarchy for large payments only (say over 10.000 Euro). For smaller (though not very small) payments and for purchases where the seller is confronted with a risk that cannot easily be insured during the transaction credit cards are more liquid. For some transactions such as renting a car at an airport the use of a credit card may be necessary and no ordinary form of money may be accepted. One may wonder whether such cars are indeed for hire. Clearly there is more to credit cards than merely providing a service on top of a bundle of existing financial products. Credit cards are related to creditworthiness. Having a fixed income is helpful if not needed to acquire a credit card. Some transactions (for instance renting an apartment in Amsterdam) require a proof that the prospective inhabitant enjoys a monthly private income that cannot be replaced by any other form of guarantee. Again one may question whether such apartments are actually for hire.
8. The term banknote refers to times when an individual commercial bank had the right to 'mint' its own paper money. Today banknotes are in the majority of cases issued by a national bank or a central bank which exercises a monopoly for that purpose. The term banknote is anachronistic (just like 'digital coin' is anachronistic), it should rather be 'national bank note' instead. Banks issue bank accounts on their own terms in the same way as they used to issue their own banknotes. Because bank money has become so important it is nowadays an impractical vulnerability that bank accounts are not simply 'national bank accounts'. Some steps are taken in that direction with governments forcing commercial banks into a collective insurance scheme which protects bank account holders (up to some limits) against the bankruptcy of the bank where they hold an account.

9. Outdated forms of money should also be considered money. Thus money is what has been money or what is money or what might have been money.
10. Cowrie Shells constitute a money class, a subclass of commodity moneys, though that class is obviously not a part of the family of money classes that are used in the Eurozone around 2010. If one considers gold bars of a specific weight specimen of a money class during some episode (which is historically not too far-fetched) then one should also acknowledge that in a later episode the same bar is not money anymore but it has now become merely a valuable commodity instead. This has happened with many coins that have been specimen of live money classes and thereafter have become valuable commodities just because of previously having played that role. We may speak of Eurozone 2000-2010 money classes (or of Eurozone 2000-today money classes), and then the gold bar is not a member of any of those.
11. Any money class may be called valid (at some moment and place) if it can be used as such and invalid if it is either outdated or perhaps not yet valid while still in phase of design and development. In any economy the family of valid money classes evolves in such a way that classes are removed and that new classes added. As a part of this evolution but of a secondary importance specimen within classes can be retracted or introduced.
12. Money classes can be categorized in meta classes (categories). Coins may be considered a category of money. Its instances are coin types or rather coinages. As a category coinage is not (yet) invalid, but most instances (coin classes) have become invalid and so have most specimen of coins (instances of coin classes). Harris explains in [29] that Romans knew banks and bank accounts as well as (non-local) bank account transfers for the purpose of trade. Consequently current bank accounts are instances of a money category with a long history. Like with coins most historic forms of bank accounts have lost their validity.
13. The evolution of money has a layered structure with three levels: instances (specimen), money classes, money categories. Taking a closer look one notices that:
 - The process of replacement of categories is very slow. We may just observe the historic fact of the phasing out (after 2500 years) of metal coins in the near future. Digital coins arrive as a replacement, constituting a different category with a comparable functionality. Metal coins are categorically substitutable by digital coins.
 - The process of money class replacement within a given category take place at high speed: the life time of a design of coins and banknotes seems to be less than 50 years.
 - Money class replacement has a fine structure: the entire system may be redesigned providing new money classes for all categories at the same time (the introduction of the Euro is an example). More frequently individual money classes are re-designed or introduced. (The introduction of a 1000 Euro banknote need not imply a major change of any other money class of the Eurocoinage.)

- The replacement process of instances (specimen) of individual money types is faster once more. Banknotes do not easily survive 25 years of circulation.
14. Money classes have a complicated multiple inheritance structure. Coinage is a class with specific coinages (historically existing in space and time or specified because of model economies for research purposes) as subclasses. Coinage as a class prescribes that its objects (called coins) have various properties (value, weight, color, material, inscription), while a specific coinage determines which combinations of such properties may actually occur. Now Eurocoin is a subclass (consisting of coins with value 1) of Eurocoinage and thus by transitivity of the subclass relation Eurocoin is a subclass of Coinage. But Eurocoin is also a subclass of Eurocurrency which combines the Eurozone coins with its banknotes. That in turn is one of many Eurozone money classes that may be taken together in the class of Eurozone monies. From Eurozone monies it inherits the feature of nationality which coinage generally does not provide.
 15. Generic theories of money may presume money classes that have not been fully instantiated. For instance the money class of bank deposit accounts (BDA) is meaningful both in the UK and in the Eurozone. Theories of money can be formulated in more general ways by not instantiating classes to full detail subclasses. For instance one may postulate a coinage and a system of banknotes in combination with various forms of cards containing digital money and with various forms of bank deposits. This together may be referred to as a family of money classes at an appropriate level of abstraction. Whether different systems simultaneously occurring in practice may both be considered instantiations of the same class of abstract monies is a matter of judgement. There may be risks if details pertaining to these matters are ignored. For instance it seems to be the case that what constitutes a mortgage in the USA is not quite the same (in terms of the management of risks) as the corresponding notion (hypothek) in the Netherlands. Now mortgages probably don't constitute a money class but if so care must be taken.
 16. A moneyage is a family of money classes that is supposed to coexist within the same context (be it real, conjectured, or inside a model or a simulation). The dictionary has moneyage as a synonym for coinage but that is not our intention here. So we may state that the moneyage of the Eurozone 2000-today contains a coinage as a subfamily. Here it is implicit that a coinage consists of items with physical identity that can be individually handled by an individual. We consider it plausible to conjecture that 50 years from now coinage (and paper banknotes) will not be included in the then valid moneyage anymore.
 17. Having available the term moneyage, as introduced above, as well as the viewpoint that bank accounts may constitute money classes in a moneyage one may ask whether interest is a necessary feature of some of the money classes. We will deal with Islamic money below in more detail, but clearly when full generality is aimed at, interest cannot be a required feature of a moneyage. However, it makes perfect sense to imagine a moneyage in which some money classes generate interests as a required feature in order to accommodate a particular rendering of non-Islamic finance, whereas a subfamily of

money classes none of which has interest payments as a feature none of which generates (or requires) interest payments is also present in order to accommodate a full fledged (sub)system of Islamic finance.

The situation is complicated by the fact that in many papers about money bank accounts which can be demanded by their owner at short notice and to an arbitrary degree do not generate interest. If a borrower pays interest his debt is not a possession of money for him, though it may be considered money from the perspective of the lender. If interest generating liabilities are not counted as money the relation between money and interest is rather weak and the Islamic theory of money can be much closer to its non-Islamic counterparts.

18. An amount of money always exists in a current moneyage. An amount can be imagined for instance as having been prepared just before performing a transaction (that is preparing the amount as a means of exchange), or as having been observed implicitly and retrospectively for the purpose of taxation assessment. It can also be imagined as an amount received after an exchange of goods, commodities or services or of promises to provide these in the future have been delivered to another party. A moneyage provides a family of money classes, which we will refer to as the current MC family (CMCF). Any amount in terms of a given CMCF is composed of parts each of which belong to the same money class from the CMCF at hand. Each part may consist of one or more objects. A bank account is often a single object, whereas currency (in the form of coins and banknotes) often appears as a plurality of objects of the same class.
19. More often than not, an amount prepared or received cannot be observed directly in the sense that a larger amount is in fact prepared and only by actually performing the exchange the required amount is singled out. After an exchange the receiving party may also have an indirect perspective in the sense that it is the increase in value of amounts before and after the transaction that matters. Due to the heterogeneity of amounts, caused by the variation of money classes in the CMCF, it becomes imperative to use a money of account in addition to a money of exchange just to calculate the value of amounts.
20. Assuming that in all practical cases an moneyage may have a CMCF consisting of at least 10 (and often many more) money classes the money of account functionality becomes necessary, because to determine the value of an amount a computation is needed. More likely than not, in all but trivial cases that computation cannot be done by head. This leads to a slightly more detailed definition of an amount: it consists of a triple of a unit (say Euro), a value say 15.350.21 (the last two digits representing a percentage of a Euro), and an amount in the sense of the above item 18.
21. In practice both definitions in item 19 and in item 20 are defective. Although an amount received seems to be a stock quantity if it is to be found on a bank account it is usually observed via corresponding flow variables. That means that by indicating the logging of an incoming transfer and the quantity it carries one observes an amount received. Comparing successive values of a single account may be problematic if many transactions with different parties or concerning different exchanges with the same

party take place concurrently. Thus an amount prepared before transfer, an amount transferred, an amount received and an amount retrospectively observed in the past each have subtly different technical definitions. Most of these notions or mechanisms refer to processes or progressions of processes rather than to static data or static configurations of amounts in the sense of item 18.

22. From the perspective of formal methods in computer science these differences between distinct shapes of the seemingly obvious notion of an amount are quite significant. Each error in a precise formulation of one of these concepts may cause deadlocks or even quantitative mistakes to occur in an automated system that is supposed to support the implementation of exchanges of amounts of money.

1.4 Preliminary remarks on theories of money

Because so much has been written about money one hardly write about money in a reliable way without writing about theories of money. Ideally one should first become fluent in the major theories of money and only then try to write, if at all. However, this seems to be undoable because of the size of the literature about money. We will return to that hindrance in a later Section. We now list some observations about theories of money.

1. Theories of money are almost 2500 years of age. Different viewpoints have always existed. The ramifications of viewpoints on money since say 1935 are formidable. Fontana writes in [27] that ‘No one aspect can stand on its own as a complete account of what money is and what money does in a modern economy’.
2. Theories of money concentrate on areas such as: private investment, business management, creation of money by banks, taxation, government spending, creation of money by the state, role of central banks, cooperation and competition between commercial banks, international cooperation between national banks within currency areas, international financial systems and structure. Acquiring a technical understanding of these systems and mechanisms from reading published papers is not easy.
3. A dominant dichotomy in arguments consists of ex ante versus ex post. Economic science performs at its best with ex post explanations (that is explanations of past events.) Ex ante arguments, which should produce predictions with a meaningful degree of reliability are much harder to develop. It is unclear to what degree the theory of money supports any ex ante reasoning at all.

Hicks [30] states that prediction is not what economists (or financial theorists) must attempt to do. Instead economist should explain concepts, in the cited paper he takes liquidity as an example of a concept that may be frequently used in a political context and still in need of clarification.

4. In recent centuries financial technology has been innovating quite steadily. Ex post explanations often have to take into account structural modifications in the financial

system. Because ex post conclusions are most susceptible to validation and with recent history (relative to the moment of performing research) invariably demonstrating innovations or structural changes, historical analysis has become a major tool of investigation in the theory of money in the last 200 years. Econometric data collection about fairly recent processes and events may be considered to constitute merely an extreme case of historic analysis.

Mitchell [39] provides an example of these effects: writing in 1896 he criticizes Ricardo's quantity theory (then almost a century of age) by means of conceptual analysis and by providing historic data from 1861 onwards. For Mitchell bank accounts are definitely not money. He acknowledges the existence in the USA of those years of nine forms of money, and several more means of exchange. There is a very precise count of (then) base money available. Mitchell needs to formulate and defend his critical position towards Ricardo's quantity theory while in Ricardo's time bank accounts were far less important and with the understanding that Ricardo made his point under rather strict assumptions about state control of money (no free minting for instance), which were not valid in the USA when Mitchell wrote. Mitchell's intellectual opponents, on the other hand struggled with an outdated version of quantity theory in a changing world.

5. Many works on money combine an analysis of money with an appreciation of its assumed relevance for or application to major political or social problems. Remarkably many papers seem to put forward that either the cause of or the solution to the problems of mass unemployment are to be found in an adequate understanding of money. Lerner [35] is an example of this style of writing, by putting an emphasis on the control over employment which a state obtains by having control over money, and at the same time discussing the principal origins of money. The lack of housing capacity or problems with healthcare provision are also but less frequently connected with theories about finance. There is no proof, however, that an ex ante understanding of money (as developed by inspection and comprehension of scientific literature on money) is a decisive factor in solving such grand social problems. It may be a very useful factor for avoiding known mistakes, but in new circumstances the conflicting imperatives from different strands of the theory of money hold no more authority than the persons advocating these different strands hold themselves. In [47] one finds a critique of a number of 'fallacious' arguments from financial theory to policy.
6. Money plays a role in the international competition between states and between coalitions of states. There seems to be no ground for the assumption that the theory of money provides decisive ex ante arguments about the validity and the perspective of competing policy proposals. The financial system is about the organization of relatively unconstrained spaces of 'free' decision in the presence of uncertainty (that implies the inability to analyze future events faithfully in probabilistic terms) for a number of different parties involved. It seems to be the case that the following phenomena, which seem at first sight to represent weaknesses of a financial system, all add to the value of money both as a means of exchange and as a store of value:
 - The existence of different future policies (possible and contemplated) about money. The very presence of such significant degrees of freedom itself adds to the value

of money per se (just like stock market volatility increases the value of stock options). Financial derivatives are an expression of that form of value.

- The intrinsic difficulty of assessing what constitutes money, and the consequential difficulty of assessing the quantity of it resulting in the fundamental difficulty to validate or refute up to date forms of quantity theory.
- The difficulty, if not impossibility to predict future rates of inflation.

7. Yeager writes in [51]

Figuring out ex post how money should have been defined and regulated is not the same as knowing how to do so currently.

The difficulty was obvious to Andrew in [1] already. Andrew emphasizes the point that ‘according to the popular opinion’ one accepts as money those

...media of exchange which circulate without the necessity of indorsement, or of registration in books, or of conformity to any other condition than the mere transfer of the certificates of value from one person to another.

This focus on the autonomy or owner independence of money-things has become quite rare in the literature on money. It seems to have been abandoned. Kepner [32] discusses in amazing detail the development of joint bank accounts each version of which may need its own assessment concerning its moneyness. Tobin [46] indicates how well-known theories of money are dependent on a selective view of which bank accounts (closed money substitutes of whatever maturity) are considered money.

These complications exemplify the diagonalization property of money mentioned in remark 3 of the preliminary remarks on money. It is plausible that obtaining a watertight current understanding of financial policies is equally unachievable. An ex ante prediction of such policies is a matter of pure speculation, and so is the ex ante specification and demarcation of what is money, irrespective of one’s favorite theory of money.

8. Although in comparison with coins, banknotes, and bank money, credit cards are new and somehow exotic, credit cards require our attention. Outstanding debt with the credit card industry is huge but hard to measure (see [52] for the USA situation where total credit card private debts are claimed to be of the same order of magnitude as national debt per 2006). In [28] the Australian credit card system is analyzed in view of imminent system changes. That work is based on the assumption that

.. it is the customer who determines the choice of payment instrument for any specific transaction; a choice that may impact upon the payoffs and profits of other participants to a payment system.

Because:

As we will demonstrate, this insight is sufficient to both give some weight to concerns about inefficiencies in credit card associations but also to isolate the key impacts of the policies that will be enacted in Australia.

However, as we mentioned already³ credit cards may be more liquid than both currency and bank money (with car rental as an example). Not only are credit cards liquid because of a credit line established by an independent party (the issuer), but more importantly this issuer can guarantee that subsequent payments will be enabled when needed (at least for important customers such as car rentals and hotel chains).

Kahn and Roberds [31] discuss finality as an important criterion for the effectiveness of payment transactions. Finality is comparable to atomicity of database transactions in computing. An atomic transaction is either performed till completion or not at all. Credit Card payments provide a very high level of finality to payees, better than currency (banknotes might be false, coins may have been stolen or counterfeited), cheques (which may not be redeemable after all), debit cards (no guarantee that directly related subsequent payments can be performed).⁴

Ellmann [26] asserts that the phenomenal growth of the credit card industry has forced significant changes in USA bankruptcy laws with as a consequence that in his words:

Indeed, for many Americans credit is now income.

If one considers the entire credit line available to a credit card holder a constituent of his liquidity, which is reasonable because in operational terms that is consistent with the holder's experience, the credit card system increases total liquidity by the sum of volumes of unused credit lines for all card holders and all card issuers. For these unused credit lines no reserve requirements are imposed. This amounts to *fractional liquidity account banking* (only a fraction of clients' liquidity as provided by established credit lines is accounted for as 'true' credit), on top of fractional reserve banking (only for a fraction of credits a reserve needs to be held in the form of base money).

If credit is more liquid than money, the whole system of concepts seems to become circular to the point that comprehensible definitions may be hard to obtain. For instance now a higher liquidity preference may induce the intention to use money instead of holding it with the objective of improving one's creditworthiness. From a computer science perspective this form of recursion may be attractive, however, because it may be considered a challenge for the application of semantic techniques.

9. Many foundational papers about money take significant positions regarding the history of money. An adequate appreciation of the history of money seems to be very hard to acquire. Wray, probably the most prolific author on money since 1960, with ([50]) provides an example of a foundational paper which sells some historic assessment: rather than the orthodox view that commodity money (usually seen as exogenous money) historically gave rise to endogenous money creation (credit money as nowadays created by commercial banks) it is (that is: it has been) just the other way around.
10. Also for papers aimed at an explanation of current phenomena the display of a historical survey is not uncommon. For instance in [25] the question is posed why banks promise to offer paying par on demand for certain liabilities while fractional reserve banking

³In number 7 of the preliminary remarks on money.

⁴For instance the minibar in a hotel, or fuel for a rented car.

will cause them to be unable to live up to this promise sooner or later. The issue turns out to be so complex that a historic perspective is helpful for structuring the matter.

11. A common strand of theory about money puts the state at center stage and considers the value of money to generated and maintained by the state's stated intention to allow taxes being paid (redeemed) via said money. This analysis is often labeled the state view of money. Given the potential relevance of taxation for the very existence (and according to some authors even the historical coming about) of money it is remarkable how little technical information about taxation is taken into account or used in foundational papers on money. For instance VAT is absent from the principled writing on money. The hypothesis that money is helpful (if not necessary) for effecting taxation even in a barter economy seems to play no role in theories of money. Nevertheless the fact that money allows a uniform approach to taxation on individual transactions (whether involving barter or not) seems to be of paramount importance for the state's interest in financial technology.

2 A classification scheme of (imaginative) definitions

Irrespective of the extensive amount of previous work on money we consider the design of definitions for formal money classes and categories as a research problem which still merits further attention (see Appendix C for more issues). In preparation of that we will contemplate the notion of an imaginative definition, which indicates or specifies the role that we expect the definitions asked for to fulfill. Contemplating definitions of concepts has been a major objective of our work in computer science since 1998 (starting with our work on program algebra) and gradually we have developed in an informal methodology for designing definitions which is presented in this Section. A meta-theory of definitions may be a necessary tool needed if imaginative definitions of formalmonies are to be developed in a systematic manner. Here we provide of a classification of definitions with the possible definition of an operating system as a running example.

We notice that Mäki ([36]) provides a (rather philosophical but explicit) meta-theory of definitions in support of a definition of money. As an application of his point of view Mäki discusses the important question whether or not an entire community can be mistaken in the judgement that they are making use of money. This question is entirely realistic in a context of virtual money.

2.1 Is there a remaining definitional problem for money?

We mention three aspects of money and of its use that may call for a more systematic approach to definition from the point of view of semantics in computer science.

circulation of money. One needs to define in what sense there is circulation of money, what kind of topology must be assumed. Is that notion still applicable with digital money? How to deal with credit money? Circulation theory provides the underpinning of conservation laws for money. Circulation theory is additionally complicated because of iterated interest (see [10]).

circulation velocity. Although at first sight the notion of a circulation velocity of money makes intuitive sense it reasonable to compare it with the concept of execution speed for computer programs on computers. Now a meaningful definition of execution speed for a program requires a thorough definition of the execution of a program at the first place and such definitions are not easy to provide. Once the necessary details are added intuition gradually degrades. In the case of money circulation velocity of coins is a different matter from circulation speed of bank accounts. For any application in economic theory needs to define an average circulation velocity for all simultaneously existing instances of each money class during some time interval. For coins and banknotes the phenomenon of change may lead to irrelevant movements that induce an overestimation of the ‘intended notion of circulation velocity’. This latter definitional task is of comparable difficulty to the problem of defining execution speed for a computer, say a multiple pipe-lined machine architecture running a multi-thread. Such

definitions have turned out to be notoriously hard to provide (see e.g. [9]).

In any case circulation velocity is an endogenous, i.e. a property that can only indirectly be influenced property by modifying exogenous properties according to many authors.

physical location of money. The concept of physical location of money class instances is not even easy for coins and banknotes. It becomes more difficult with bank accounts and electronic monies.

clarification of formalcoins and formalbanknotes. Assuming coins and banknotes are analysed in formal terms, by way of instructive imaginative definitions, thus giving rise to formalcoins and formalbanknotes. The following general questions can be posed for each formalized coinage and depend on sharp definitions that clarify how and what of these particular money classes. In fact the quality of imaginative definitions can be measured to some extent by the way in which these questions can be provided with reasonable answers:

1. Assuming that coins are coming to an end in the electronic age the question arises: which aspects of the service provided by coins can be formulated abstractly and in such a way that they may survive a drastic technology change. What is a technology independent formulation of the virtues of coins (and banknotes).
Perhaps this question is silly. There seems to be no point in carving out the precise combination of services provided by riding a horse. Modern transportation theory has decomposed that package new packages around transportation (bicycle, motorized car, hot air balloon and so on have been developed instead instead.⁵
2. When is a formalcoin ‘false’? This is far from obvious. In fact the definition of a formalcoin needs to be expanded with a sufficient number of attributes for providing additional structure which permits any statement about fraud or forgery.
3. Once formalcoins and formalbanknotes have been specified: is there a clear logical distinction between the two? (That seems to be the case: assuming that a series number is printed on each formalbanknote then given two identically looking formalbanknotes at least one the two must be forged. This inference rule has no counterpart in the case of coins as these do not carry series numbers.)
4. When multiple currencies are considered we prefer to write formalEUR instead of formaleuro, formalUSD instead of formaldollar and so on. What is the type structure of money. Is formalEUR, like formalUSD, formalGBP and formalCHF, an instance of a wider class formalmoney. Is there a class of formalcoins, so that Euro formalcoin both inherits from formalcoin and from formalEUR. How about formalbanknotes? Are different forms of money, say credits and debts also to be classified in this type structure? How do different national forms of Euro formalcoins fit in this picture?

⁵The following aspects may enter this kind of discussion: coins have a form of independence and stability that is lacking for other forms of money. At the same time they are very vulnerable to theft. Coins are transported by an owner and offered on site of a transaction. Coins can be stored and do not degrade. Coins are unharmed by water and by most other forms of contamination.

5. Can a coin (or rather a currency item) be defined in such a way that it consists of information only. If so is it conceivable to have a theory of money in which money only features as information.
6. How to specify collections (hoards) of coins and banknotes such as occur within a wallet. How to specify methods and algorithms for search and retrieval as a part of payment processes.

identification of abstract moneytypes. Formal money classes may be alternatively called abstract money types. In practice abstract money types are used when designing so-called financial products. Developing abstract money types for bank accounts is a non-trivial matter. Indeed abstract money types are quite complex in comparison to the abstract data types that the computer science literature has on offer.

Many questions can be put forward once one has decided to explain a bank account (below also referred to as product) in formal terms. Here is a listing of issues that come into play when an abstract money type that captures the essence of a deposit bank account is to be defined.

These issues per se are not research questions of course, rather their existence and number indicates that formal specification techniques from computing may be helpful to achieve the required levels of precision.⁶

1. Should there be an upper bound to the size of the amount and to its length of existence,
2. is it measured in a specific currency unit (e.g. Euro?),
3. can the account have a negative value,
4. what is the role of time,
5. how to specify an interest mechanism, if any applies, and where is interest transferred to,
6. how to deal with restrictions on withdrawals,
7. are automatic withdrawal mechanisms a feature of the product or just of its use,
8. are insurance policies against bank failures part of the product, how to deal with erroneous or fraudulent withdrawals and additions,
9. what happens if the hosting bank leaves business, splits or merges with another bank,
10. is it important that the host is a bank, or can an organization different from a bank also provide bank accounts. If it is essential that the host of the account is a bank, what does that mean or is none of such information ever part of the accounts definition,
11. how to deal with information about transfers,

⁶The question which (abstract) bank accounts should be counted as money is far from trivial. As it turns out this changes in time, the collection of money classes grows at cost of the collection of near money classes. Further there are significant differences between Euro, USD and so on.

12. are periodic surveys part of the product, (if so what relevance has the form of delivery),
13. should there be an online information system about it, if so is that password protected,
14. is the product in essence independent of the ways in which it can be used,
15. is the product logically dependent on any its predecessors (for instance a naming history of the hosting bank, number history of the account number),
16. which authentication policies constitute a part of the product,
17. can the account survive a change of identity of its owner, is an owner history part of the product,
18. does the account still exist after is has been closed, and if so, how long,
19. there may be more owners, or several persons having different rights of access and use,
20. is the complete history part of the account an an abstract sense even if the information is not preserved by the provider of the account,
21. given this large variation in options, can a core be distinguished which needs to be in place so that further aspects can be added to a variable degree. Is such a core amenable to a mathematical definition (formalbankaccount).

A formal approach to money types may be helpful to distinguish money classes from neighboring nearmonies. Indeed whether or not a specific type of bank account is to be considered money may be dependent on its various structural parameters in non-trivial ways.

security issues for financial products. In finance fair trade is of paramount importance. Different traders should have access to equivalent information and so on. It seems fair to say that only a completely rigorous approach as is currently being developed for information security purposes can guide the architecture of financial trading systems that exclude the use of information which introduced illegal asymmetries. For each abstract money type security appropriate concepts must be defined. Perhaps security must be even elevated to the most important level of the definitional efforts for formal monies.

This listing is by no means exhaustive, but we consider it to be sufficiently significant in terms of the number of issues amenable for clarification by sharp definitions. Moreover we put forward the hypothesis that systematic reflection on these and similar issues is best based on a portfolio of imaginative definitions for various money classes which is developed in advance and further refined by need. We understand the above listing of issues primarily as providing a confirmation of this hypothesis.

2.2 Imaginative definitions

An imaginative definition provides a theory which can produce a mental picture of a subject area in advance of any confrontation with practice. An imaginative definition produces an imagination of a notion or a type of artifact independent of the associative connotations that emerge from a person's confrontation with examples and instantiations of that notion. Imaginative definitions are not models of a reality already imagined. Instead an imaginative definition provides an imagination (mental picture, conceptual model) which can serve as a point of departure for subsequently dealing in a critical fashion with real phenomena.

Appreciation of the importance of imaginative definitions is a matter of taste. We consider the development of imaginative definitions to be an important issue for a range of themes. Imaginative definitions are designed on the basis of a loose set of intuitions concerning a family of related concepts where one concept (or perhaps a few concepts) has(have) been singled out as the target for providing an imaginative definition.

Each formal model of a theme containing instances of some concept automatically constitutes a candidate for providing an imaginative definition of that concept. Imaginative definitions for some concept can be developed in successive stages. A major reason for rejecting or for intending to improve upon a certain (candidate) imaginative definition is that it either lacks essential or characteristic information or constraints (example: a computer program is a bit sequence) or that it is too specific. Overly specific imaginative definitions can be so in different ways: a concept may be quite heterogeneous and some of its strands may have been captured while other strands have been entirely missed (example: a game is an interactive computer program such that ..., thus missing out on lawn tennis episodes and chess and many other meanings of game), or alternatively it may be the case that a clear image is cluttered by unnecessary detail (example: a computer program is a sequence of ASCII characters; even if one agrees that programs are to be defined as bit sequences insisting that these are made up from ASCII characters may be considered too specific).

An exemplary example of an imaginative definition is the mathematical definition of three dimensional Euclidian space. Another imaginative definition is that of the real numbers and the continuum. These definitions are not serving as a model of something else. Rather such definitions help with creating a conceptual scheme on the basis of which further contemplation of models can be performed.

2.3 A classification scheme for definitions

With the objective in mind that one intends to develop imaginative definitions we will develop a classification scheme for definitions based on experience in TCS.

Defining notions and concepts within theoretical computer science as within any other field of research is problematic in the sense that it may not be clear in advance what is to be achieved by providing a definition. Many different definitions for the same concept may exist and many grounds may be put forward for being satisfied or for being dissatisfied with a particular definition. Indeed there may be as many definitions of a 'computer program' as

there are programmers or programming teams around. Or perhaps only as many definitions as there are authors of books on computer programming, or merely as many as there are authors of research papers on the theory of computer programming.

Apart from this multitude emerging from the plurality of users of a concept there is also a divergence in objectives and criteria that leads to a multitude of possible definitions. Writing this classification of definitions has been triggered by an attempt to find a definition of the well-known phrase 'operating system'. According to [38] there is no precise definition of that concept available within the existing computer science literature. This is quite remarkable because it seems to be indisputable that operating systems are among the major deliverables of the computer industry and because the phrase operating system is so commonplace in the computing literature.

IDBR: Informal descriptions by role. A concept X may be defined by means of a description of the circumstances where concept instances (X'es) play a role. The description can be provided by means of informal explanations of that role as well as of criteria to be satisfied by instances that meet the requirements of the role at hand, of objectives to be met and of variations thereof. Methods of production for X'es (factories in computing terms) can be taken into account as well as quality measures and accounts of historical development and evolution. All concepts of practical relevance admit this kind of definition.

LSCD: Logical solitary concept definition. An X is defined as the element of a logical/mathematical class (set, collection, category) of X's, the type of X. The definition comprises sufficient as well as necessary criteria for membership.

Additional remarks:

- If the criteria are merely necessary then the definition captures a larger class and that should be given a different name.

Example: consider the candidate definition: a program is a nonempty ASCII character string which contains some nonspace symbols. Even if one admits that all programs are ASCII character strings, which is a conceivable though not a compelling point of view, it should be admitted that such is not a necessary condition and in fact a larger set is being defined. The condition may be necessary but it is insufficient. Instead of speaking of an LSCD providing necessary conditions we may as well speak of a super-LSCD. A super-LSCD determines a super class of the intended concept. (That is a class having more instances than the intended concept.)

- If the conditions are merely sufficient it is likely that a sub-concept is being defined and again a more refined naming is needed, e.g. P X's are This leads to a sub-LSCD (that is an LSCD of a subconcept, i.e. a concept with potentially fewer instances).
- If the concept has first been given an informal description by role (IDBR) then a proposed LSCD definition may be considered unrealistic just because it fails

to capture the physical reality of the concept instances at hand. This is lack of determinacy (precision) is captured by prefixing the “L” of LSCD.

The LSCD can be used to reason about objects in reality for which in logical and mathematical terms LSCD provides a useful model. The usefulness of an LSCD in a particular setting cannot be guaranteed (in principle) on the basis of internal properties of the LSCD alone. Again considering the example of computer programs, suppose that an LSCD (say DefP) of ‘computer program’ has been found. If P satisfies DefP then P is a mathematical entity. That implies that it can never impact the behavior of some physical machine. At the same time it is quite possible that as a part of an IDBR one has claimed that programs are intended to control the behavior of computers in useful ways and so on. By insisting that programs are mathematical objects one invokes a counterpart to the so-called body mind problem for the dead machines to be controlled by a program.

- A particular complication is that LCSD’s of the same concept (in terms of its informal description by role) can have different levels of abstraction. As logical concepts these levels of abstraction should be explicitly distinguished and provided with dedicated names.

SCFD: Stratified concept family definition. In an SCFD a concept is positioned in between several other concepts. A stratification indicates that some concepts in this family are more central than others. The central concept (or concepts) needs (need) to be provided with an LSCD, each provided independently, whereas less central concepts can be defined (specified) by means of super-LSCD’s (in order to make the definition more robust) and in some cases even by means of sub-LSCD’s (usually in order to make the definition simpler, while leaving the generalizations to less strict sub-LSCD’s as a task for a later occasion).

Example and remarks:

- As an example we consider the execution architecture (local environment of use) for a program. An SCFD for a computer program might in addition to an LSCD for ‘program’ add a super-LSCD for a machine that may run the program, a super-LSCD for a local environment in which the program is used, and a sub-LSCD for a network in which this machine is operating as well as a sub-LSCD for a program library from which programs are taken and a sub-LSCD for a configuration management system in control of that library. Further there may be a sub-LSCD for a run of the machine (as a function of behavior of the environment, and admitting infinite runs which may be excluded on other grounds, but ignoring interrupts which makes it overly restrictive and hence a sub-LSCD), for the result that a run produces (if any). In addition there may be a sub-LSCD for the timing aspects of runs (which optimistically assumes perfect clocks and absolutely regular equipment).
- The advantage of an SCFD over a mere LSCD that makes part of it is that it provides a rationale for the technicalities of the central LSCD by explaining the

interaction of instances with combinations of other system components. In this way the SCFD may provide a rationale for the technical ingredients of the central LSCD it contains.

- An SCFD can be used as a rationale for its central LCSD. Clearly for rationalizing a single LCSD many different SCFD's can be imagined. In principle their difference contributes to rather than diminishes the said rationale. One might require that an LCSD can be provided with a convincing number of extending SCFD's in order to demonstrate its plausibility. In this way the notion of an SCFD enters the process of LSCD engineering which is to some extent circular. This circularity is unproblematic because the LSCD can be given independently and in advance of further explanation (rationalization) in terms of one or more SCFD's.

SCFD+IGUA: An SCFD can be augmented with individual and group utility analyses (IGUA). SCFD+IGUA is an extension (subclass) of SCFD in the following sense. For individual components (concept instances of the various concepts that the SCFD offers) as well as for groups of components various measures and degrees are defined which allow to express the utility that these components (groups of components) can assign to the behavior of other components or groups of components.

Only by means of an IGUA in addition to an SCFD it becomes possible to determine whether or not an individual component constitutes an optimal or near optimal solution to some formalized engineering problem.

Examples:

- Software metrics can be used to assess properties of programs. Higher complexity (in metric terms) may lead to lower utility. Performance metrics can allow performance analysis. Both metrics and utility criteria may be included in an IGUA.
- If a garbage collector features as a component in an SCFD (for a program execution architecture) it may be included to express in an IGUA what advantage the running programs may have from the GC's presence. If the system is multi-threaded there may be a vector of threads and the utility of the GC needs to be expressed with respect to the group as a whole.
- If within a distributed setting load balancing is applied the utility for each machine of the load balancing activity must be expressed. That may be done as a part of 'IGUA'.
- If a multiprocessing system runs a thread called 'virus scanner' one expects an expression of the utility of this fact for other threads in the system (or at least for those threads that run so-called trusted code). For threads executing non-trusted code a formulation of negative utility is expected.
- If a component is said to achieve authentication its security needs to be asserted in terms of non-interference with respect to the behavior of other system components. This involves complex definitions regarding collective behavior which we suppose to be placed in a IGUA.

SCFP+IGUA+IGVA: A further extension augments SCFD plus IGUA with an individual and group value analysis (IGVA). This is an even more involved class of definitions. Now there may be agents around which are equipped with objectives and expectations as well as values and norms.

For instance in addition to a program there may be a programmer and the program captures the programmer's intuition. In addition to the machine there may be a user and the machine interface supports the user in achieving his or her goals. There may be another system user who assigns a positive value to an understanding of the system. Higher degrees of understanding may be valued more, this may include a positive valuation of the availability of proofs of system correctness. Other agents may consider a system in terms of trust, ignoring any attempt to understand how it actually works. Trust is a value held by an agent with respect to some specific component. Agents may intend to manipulate the amount of trust that other agents have. So unwarranted trust by some agent may be highly valued by another (probably malicious) agent.

2.3.1 Four classes within a continuous spectrum

IDBR is rather open; it can be used to set the stage for a discussion and its specification suffices as soon as the participants in a discussion agree that that is the case. For the same concept many different IDBR's can be imagined. Typically books on programming will contain an IDBR for 'program' and notoriously such an IDBR will be presented as an explanation to the uninitiated which could be skipped by the initiated. It is probably considered a feature of the uninitiated that they may profit from an IDBR at all. Usually the very observation that disagreement is possible and that the explanation is a non-trivial endeavor by all means is patently missing in works on computer programming.

The majority view in computing appears to be that those who have been programming by virtue of that particular experience know what it is (as an activity as well in terms of what it delivers) and that these so-called programmers do not need or appreciate any further reflection on what a program or programming might be. This is grotesque just as the judgement that those who have been using money as a means of exchange or as a means of account or as a store of value or as any weighted combination of these functionalities would not profit from further reflection about definitions of money.

LSCD and SCFD are reasonably clear notions in the sense that whether or not an LSCD or an SCFD qualifies as such can be judged in objective terms. However, as soon as an LSCD is supposed to define a concept X for which an IDBR has been given already (or perhaps a plurality of IDBR's is around) deciding whether or not the given (proposed) LSCD is appropriate for that very concept is a wholly different matter. Obviously the question whether or not providing an LSCD makes any sense in a concrete case may also be debated.

Examples from computing:

- It is plausible that 'user' cannot be given an LSCD but it can be given a super-LSCD (often phrased in terms of an under-specification of user behavior) which may be useful

as a part of an SCFD.

- Authors of books on computer programming never seem to feel the need for an LSCD for ‘computer program’ as such and often also don’t bother to provide a sub-LSCD tailored to the specific program notation and programming environment on which their book has been based.
- Middelburg [38] claims that (in the published literature on computing systems) no LSCD for ‘operating system’ can be found and that in addition no SCFD for ‘machine’ or for ‘program’ contains either a sub-LSCD or a super-LSCD for ‘operating system’.
- For ‘computer virus’ one finds IDBR’s at best. SCFD’s that look quite technical are in fact IDBR’s just as well.
- For the concept of a ‘propositional statement’ LSCD’s are far more common than IDBR’s. Stated in other words, most works on logic are formal.
- The Turing machine is a common SCFD for ‘computing device’. There seems to be a suggestion that for that reason it explains the concept of a ‘program’ as well, which we cannot agree with.
- A most clearcut example of an LCSD is the ‘context free language’ which is a more abstract version of the famous ‘context free grammar’ which itself is a super-LSCD of ‘regular grammar’. An SCFD may contain context free grammars and parsing algorithms together with a number of program notations and a debugging system for finding and repairing syntax errors.

Looking at the wider definition classes of SCFD+IGUA and SCFD+IGUA+IGVA it is obvious that demarcation is difficult and that we are looking at continuum of options of defining a concept rather than at stages within a discrete spectrum.

In the direction of more involved definitions one increases both technical comprehensiveness and philosophical completeness, whereas in the direction of LSCD one optimizes philosophical unambiguity and (extreme, perhaps even unrealistic) technical simplicity.

2.4 Application of IDBR, LCSD and SCFD

The following principles can be used to express the intended use of definitions.

Suppose one focuses on a family of related concepts for which an set of IDBR’s has been given. These concepts are supposed to be simultaneously instantiated within some SUI (system under investigation). Further some specific mechanism or phenomenon taking place in SUI is taken in focus (The phenomenon to be explained or PTBE).

Now we define what an understanding of this phenomenon may amount to:

1. Each (or a significant subset) of the used concepts should be preferably provided with an LSCD.

2. For the whole system an SCFD should be given,
3. The PTBE should be defined either as part of the SCFD or in terms of an IGUA on top of the SCFD. Together these ingredients may be termed a model of the system under investigation. This should be done in such a way that
 - the occurrence of the phenomenon/mechnism depends only of properties of the components for which an LSCD has been provided,
 - the occurrence of the phenomenon/mechanism should depend on properties of these components in a way which serves to understand the 'real system'. Now this is a circular requirement.

By claiming an SCFD+IGUA a relevant for explaining a phenomenon/mechanism these requirements are implicitly asserted as valid.

4. All pragmatic reasoning about PTBE and its occurrence inside SUI which SUI users are expected to perform can be replaced by more formalized reasoning inside the model followed by an interpretation in the reality of SUI of the results of this model based reasoning.

2.4.1 Example: application to operating systems

From [38] we conclude that an LSCD (or an SFCD) definition of an operating system cannot be found in existing literature before 2010. Providing an IDBR for operating systems is not a particularly exciting challenge as most books on computer systems provide a listing of services which an OS is supposed to fulfill. We refer to [12] for a listing of these classical objectives of an OS.

Interestingly there may be alternative IDBR's just as well. Here is an example: one imagines a class of machines which can be loaded with a range of programs. Now as it turns out all loaded machines have some functionality in common. Then this shared functionality may be extracted from each program in the portfolio of programs. Modified machines may already contain code for the shared functionality. Thus: an OS is a program that provides shared functionality for a class of program execution architectures. Exactly how this OS is combined with a loaded executable during execution is left untouched just as the question how money may serve as a means of exchange is left unanswered by that particular IDBR of money.

Yet another IDBR for an OS is found by stating that an OS supports the run of a program by serving as an intermediary between the running executable and various other system components such as IO and peripherals. This is a rather old fashioned IDBR. It is unsatisfactory because 'serving as an intermediary' (or simply helping) is quite vague.

Given the preceding classification of definitions we are interested in finding LCSD's for 'operating system'. The structure of an LSCD for OS may be as follows for instance:

1. An operating thread is defined as an interruptible thread (which can be provided

with an LSCD in the style of [8]) that manages the execution of other threads in a polythreading environment.

2. An OS is the control code for an operating thread (see [11] for an LSCD for control code, embedded in an SFCD that also provides machine functions).
3. The OS is supposed to be a program (for an LSCD we refer to [6]) in addition to being classified as control code (see [11] for an SFCD containing a definition for control code).

Given an LSCD for ‘operating system’ one may extend it to an SCFD including LCSD’s for ‘program’, ‘malicious code’, ‘executable code’, ‘user’, ‘operator’, ‘configuration management’.

The phenomena that may be explained may include: bootstrapping, interrupt handling, garbage collection, multithreading and multiprocessing, program testing, program debugging.

3 IDBR's for money

From the theory of money one may extract a range of IDBR's for money starting with money as a means of account. LCSD's can be provided for formalcoins, formalbanknotes, formal bank accounts and so on. More integrated pictures involve SCFD's that take the interaction between various moneyclasses into account. IGUA's will add an analysis of the usefulness (economy of usage) of the different forms of money in a moneyage depicted in an SCFD. Including aspects of IGUA adds information about large scale behavior of groups of users of instances of various moneyclasses.

3.1 Basic elements for an IDBR of money

A possible IDBR for money may be as follows: at any episode money (that is the family of then valid money classes) consists of any coherent category of entities, either abstract or concrete, together with methods, rules or protocols of use which serve, in a dedicated fashion, some or all of the following functions in decreasing order of importance

1. unit of account,
2. store of value, (short term and long term to be distinguished; sign of wealth; money as an asset class),
3. means (medium) of exchange, (including: means of payment; means of settlement of debts),
4. legal tender (means of payment of taxes and fines; redemption of liabilities to the state),
5. standard of deferred payment,
6. standard of value,
7. dimension (or factor of a composite dimension) used for expressions that occur in formal texts about matters of organization.
8. optimum of liquidity (optimal readiness for serving as a means of exchange in a context of uncertainty about the future),
9. sign of political association, (usage of particular moneyage for one or more the roles listed above as a sign of loyalty),
10. means of communication (vending machine, booking systems),
11. barter killer (exclusive means of exchange in a state where barter is forbidden by law unless mediated by money for taxation purposes, law enforcement and surveillance; goods never buy goods see [23]).

12. a quantified right providing its holder with choice-value ([40]), (alternatively: two sided balance sheet phenomenon see [3])
13. a quantified right expressing its users' uncertainty (or worry) about future events.
14. commodity token, (including value-less commodity token; a physically independent, stable and easily transportable usually man made or selectively hand picked token representing a subset of the above roles in specified quantities).
15. valuable commodity token, (a commodity token which possesses an independent and autonomous value for non-monetary purposes).

The first three functions are mentioned throughout the literature on money. The fourth and fifth functions are often mentioned as well.

Rather than constituting a single IDBR this listing provides the components of a variety of IDBR's each requiring from the mechanism claimed to be money that it fulfills different subsets of these functionalities and perhaps to different degrees.

3.1.1 A scheme of IDBR's for money

The above listing provides a scheme for IDBR's of money, each IDBR consisting of a weighted combination of the listed aspects (that is the basic elements), rather than a single one.

The number of possibilities is very large, even if all weights are taken equal. This scheme explains at once why so many definitions of money exist in existing literature, and that many more can be designed at will.

We prefer to consider the combination of functionalities 1 and 7 as the core IDBR which all other IDBR's ought to include.

Further remarks:

- Implicit assumptions are made as follows: a means of exchange is to be understood from the point of view of an unconstrained owner of the amount of money (used for exchange) or from the perspective of its trading partner. For other agents related to either one of these parties the amount of money may not be such a means to themselves but they may only recognize that it serves as such for its owner. In some cases related agents may engage in limited and constrained use of parts of the money thus confusing their perception of its properties.
- The different functionalities listed above are not orthogonal. For instance the standard of deferred payment functionality may be considered subsumed in an appropriate combination of the preceding three functions. But in the case some roles are not fulfilled the standard of deferred payment functionality may yet be of independent importance, however.

- Commodity money refers to all instances of money classes that meet the IDBR elements (value-less) commodity token or valuable commodity token. Commodity money class instances consist of material objects that might have a value of their own outside the role played as pieces of money. Thus commodity money satisfies a basic IDBR combination that includes either valuable commodity token or (value-less) commodity token.

Valued commodity money used to be very important but is now becoming outdated. Silver coins are a paradigmatic example of commodity money. Commodity money is a relational notion because it is in relation with individual other agents that the commodity that a piece of money consists of has some value. This value is determined by way of exchange (at least in principle). Most if not all commodity monies are used as money above par (i.e. forgetting about their moneyness results in a loss).

- Perhaps only metaphorically it may be claimed that a unit of currency (say the Euro, EUR) is like a dimension in physics. Murat [41] concludes from that metaphor that money must be abstract, only a unit of account and no more. Assuming that viewpoint Euros don't exist as entities just as meters don't have an independent (physical) existence. Euros are only a measure of value. For the concept of a dimension we refer to [42, 21].
- Implicit in any specification of money is a community of agents which are its users in some form or another. Definitions of money that we have found scarcely pay attention to the assumptions to be made about such communities. Often it is taken for granted that money using communities roughly coincide with the inhabitants (and visitors) of one or more national states or substantial parts thereof but there is no principled argument for that assumption.
- According to some authors a general money is supposed to perform the first three roles whereas a specialized (dedicated) money only performs some. From a logical point of view this is rather the wrong way around: the fewer of these roles a (concept) of money is supposed to fulfill, the more general (as a concept) it is. Instead of general money we prefer to speak of multi-purpose money, or a general purpose money. The more general (concept of) money the fewer purposes it will be designed to support.
- We cannot provide an educated guess of the number of specifications of the concept of money that can be found in the literature. It probably runs in the hundreds. Although so many specifications of money can be found, the development of a systematic survey of these has not been either attempted or achieved. Most authors take their own favorite specification for granted or at best contrast their specification with one or two competing or preceding ones.

3.1.2 Dimension and unit of account

The roles as a dimension (7) and as a unit of account (1) are quite related. These together constitute a meaningful and minimal IDBR for money. This perspective is by no means new.

We add the following remarks:

- We consider money as unit of account (UoA-M) the most general IDBR of money. Ingham 2004 considers UoA-M a precondition for MoE-M (means of exchange money) and traces that viewpoint back to Keynes at least; White [49] states that a unit of account will remain wedded to a means of exchange. Keynes assumes that money both refers to an abstract UoA-M and to its implementation serving concurrently as as an MoE-M and as an SoV-M. David Laidler [34], however, considers the means of exchange a sine qua non; a viewpoint, which we consider less useful for our current objectives.
- Taking the UoA-M as a point of departure, any currency can be considered a dimension. A Euro is comparable to a meter, a Eurocent is comparable to a centimeter. Any money that can be used as a store of value can also be considered as a unit of account at a more abstract level, and the same holds for a money that is used as a means of exchange. Here we assume for simplicity that the different elements used for either storage or account are comparable of value in a linearly ordered fashion.
- Both means of exchange money (MoE-M) and money as a store of value (SoV-M) require some form of physical presence, which is certainly not implied in the UoA-M concept of money. Neither function of money implies the simultaneous presence of the other function. If m is a MoE-M or a SoV-M then $UoA(m)$ denotes the corresponding unit of account money, which can be imagined in principle. There is no implication that if m is used as an MoE-M (or an SoV-M) that $UoA(m)$ is used as a money of account if any such money is used.

3.2 Legal and relational IGVA elements for money

In the preceding paragraphs we have discussed mechanisms for defining money that are derived from either the role of money or the mechanism it employs. The listing of IDBR elements for money is the basis from which a plurality of IDBR's can be composed. But different views exist. In the context of our discussion of definitions these views may be considered IGVA elements. These IGVA elements contain information or judgements about the legal status of money classes with in their preferred financial system. One cannot read the theory of money (or the theory about money) without being confronted with some elements from this second listing.

Fiat money. Fiat money consists of objects which are supposed to be representative of other forms of money that have a more primitive status.

Banknotes issued by a commercial bank which guarantees at any time to exchange the banknotes for silver coins is a paradigmatic example of fiat money. The phrase fiat money expresses that trust provides essentially worthless items with value in the same way as commodity money already has.

With commodity money becoming outdated (as a technology) the same holds for fiat money (as a notion) because of the contrast losing its relevance.

Fiduciary money. The same as fiat money, sometimes only bank money (which includes fiat money).

Chartal money. Chartal money is money which derives its value from an agreement (a relational notion).

According to some authors chartal money can exist without a state though some hold that (chartal) money can only exist if it is backed by a state. A bank account which is merely a numerical entry in a table constitutes a prime example of chartal money. Chartal money is typically expressed in terms of a number of units without any further decomposition into physical constituents.

Legal tender. Legal tender money is money which the state will accept at its tax offices.

Visiting a tax office for the purpose of tax payment is becoming rare and for that reason the tax office is supposed to include the bank accounts used by the tax office. Commodity monies and fiat monies are usually legal tender. In practice, however, only bank account money is legal tender, however, as tax offices prefer bank transfers for tax payments.

State money. For our purposes state money is chartal legal tender.

Base money. Base money is a phrase that must be understood in the context of a financial system with private households (including firms), commercial banks and a central bank. Then base money combines the currency (commodity money plus fiat money) owned by households and banks with the deposits held by banks with the central bank

Financial derivatives. Financial derivatives bridge the gap between the capital markets (and commodity markets) and money as a technical device helpful for organizing the economy. Derivatives define money in terms of uncertainty and competition rather than merely to provide tools for dealing with these phenomena.

Virtual money. With virtual money we will refer to chartal (but usually not legal tender) money (that is entries in tables) which occurs on accounts in a bookkeeping system. The bookkeeping system suggests the existence of accounts (like bank accounts) and offers operations to manipulate these accounts but it performs no more than a visualization (conceptual organization) of sums of money owned by an organization that in reality are organized differently. This use of the term virtual we have taken from the computer science term virtual memory. We don't mean to say that electronic money is virtual. Ban accounts with electronic access are non-virtual. Virtuality results if on top of an ordinary (chartal) system of bank accounts a quite different (usually much more detailed) organization of accounts and transfers is implemented which is customized to particular objectives.

Below we will discuss (agent) role based theories of money. For SAR (subordinate administrative role) we will provide a detailed description of a role based theory. In terms of the

above classification P in role SAR needs to acknowledge only fiduciary money and virtual money and both of these monies only in electronic forms. From the perspective of SAR we will also provide an additional account of virtual money.

3.3 Further dimensions: institutional perspective and metaphysical status

It may be maintained that money is at best an element of a financial system which needs to contain other elements in order to serve its purposes. When posing the question ‘what is money’ an attempt is made to abstract from the institutional dimension and to single out that one element while forgetting other aspects. Whether or not such an abstraction can be made in a meaningful way is hard to judge in the absence of a theory of abstraction which may apply at this level of generality. Some description of what an institutional perspective on money might offer is given below.

Another aspect which must be contemplated when defining money is its metaphysical status: is it real or is it an epistemological notion which for its existence and meaning is fully dependent on what people write, say, and think. Below a commitment is asserted to a realistic perspective on the metaphysical status of money.

3.3.1 Functional perspective versus institutional perspective

The scheme of definitions outlined above is well-suited to explain different monies and financial institutions. However, as Merton [37] points out it may be preferable to think in terms of financial functionalities rather than in terms of financial institutions. Merton lists six functionalities which a financial system needs to provide. His listing may be considered an improved version of the usual listing of roles of money, with the difference that an appropriate financial system needs to fulfill each of the six functionalities.

Attempts to settle the question what is money might profit from making an underlying assumption that an adequate financial system as explained by Merton exists. In that case the special role of money may become less unique. One might ask for instance: what is the minimal role that money can play in an adequate financial system. Let moneyage preference be a measure of the degree to which a society is willing to accept the burden of having all or most transactions coupled with payments from a moneyage in a financial system. Now new questions can be formulated: are fluctuations in moneyage preference observable and if so, can such fluctuations be used for policy making purposes. This is not about the desirability of free markets, a market can be free on the basis of barter. It is rather about the degree of barter supported by and required for the proper mechanics of a particular financial system.

When taking this path IDBR definitions gain importance at the cost of bottom up LCSD (SFCD etc.) definitions.

3.3.2 Money: is it real?

Many authors suggest that money exists at some distance from the real economy. Keynes is seen as someone who had an opposite view. Novel financial instruments have been blamed for missing contact with the real or underlying economy and regulation is seen as an instrument that can prevent money from becoming an autonomous phenomenon. But those who view money as having become detached from reality often consider this a risk or a problem. Clearly the disconnection is imperfect in their view because otherwise there can be no such risk. But even without regard to the contrast between the real economy and the money which is merely supposed to play an auxiliary role, the notion of money itself may be questioned about its metaphysical status. Is money real, or is it to be understood by means of epistemology only.

Few will deny the realistic status of a golden coin. But if money is a ‘two sided balance operation’ resulting from the simultaneous creation of credit and debt, expressed in transferable IOY’s and waiting for its unavoidable annihilation, then an epistemological approach to its understanding may be preferable. So where is money on this scale, or where are various money classes on this scale.

A realistic view seems to be advantageous and defensible for well-known money classes with wide acceptance. But monies in deviating financial systems, for instance the virtual monies that will be the focus of our final section, may best be understood with a constructivist perspective resulting in a primarily epistemological status.

Insisting on a realist perspective concerning the metaphysical status of money has consequences for the interpretation of definitions. Under a realist interpretation definitions are specifications against which observed phenomena are matched. The focus on imaginative definitions, as emphasized in this section seems to constitute a commitment to epistemology or to a constructivist approach towards the metaphysics of money. It is not meant that way. Imaginative definitions are supposed to be helpful by producing mental constructions by means of which a confrontation with real phenomena is to be facilitated. It is not meant in any way that these mental constructions (images) can or should replace parts of reality. But in as far as reality is created by ongoing human design such constructions may constitute, in principle at least, a useful tool for that design activity.

Some clarification for these contrasting perspectives on the metaphysical status of money results from comparing this theme with the topic of risk. A fundamental question on risk is whether the metaphysical status of risk is to be understood from a realist perspective or rather from an epistemological perspective. Rosa [43] insists that risk is a realistic phenomenon. A risk exists objectively and may or may not become aware to those at risk, who only if that happens, or at least after they have developed a suspicion of that risk⁷ can analyze the risk and determine and execute a policy towards it. Thus, by merely talking about the suspicion that the risk exists that the sea level rises 250 meter in the coming 10 years no such risk can be constructed, irrespectively of how many persons participate in the debate. Some scenario that leads to that rise of the sea level should be provided to make the case of the existence of the risk. Of course the risk can exist if no such scenario is known, but

⁷The suspicion of the risk not being any confirmation of its existence, however.

its existence is not made more plausible, let alone created, by its mere contemplation. One may speak of a potential risk, this being a concept from epistemology. Having acknowledged the potential risk as a risk (which requires the demonstration of a scenario) still embedded in uncertainty without any further quantification or qualification, it can subsequently be analyzed and perhaps probabilities can be assigned to it which can form the basis of policy and action. If no probabilities can be assigned, even by sustained scientific activity, and if in addition human action could in principle avoid significant adverse consequences if the risk materializes such action may be prescribed (or somehow justified) by a policy based on the precautionary principle.

The comparison with risk is meaningful for reflection upon the metaphysical status of money because it demonstrates that a realist position can be successfully maintained in combination with epistemological perspectives on related concepts. This seems to be a useful perspective concerning the status of various money classes and financial systems as well.

4 Dealing with a large volume of prior art

When writing about money from a perspective of TCS one confronts a difficulty which merits systematic reflection. How to move from a specialized topic, say X, in theme P to a wide open area in a different theme Q? Even when armed with insights from P the work one performs (prolonging project X now within the arena of Q) might be classified as belonging to Q. Unavoidably some connection with Q needs to be established.⁸ There is some intersection (meeting point) between P and Q which prospective author *a* may be relatively easily able to spot. The means open to *a* for obtaining information about Q can be easily listed.

Community membership. *a* may be able to find a community active in Q which admits him as a member and provides some feedback to his activities once put on paper. This is very nice but it may be difficult to achieve.

Academic curriculum of Q. This takes quite long and *a* may not be able to do so, but it would be ideal (in an optimal world).

Consulting reputable researchers from Q. This is very nice if one has access to such persons. But the gap with traditions from P and the paradigm of X which *a* has been pursuing may be problematic.

Reading books. This may take too long. Getting hold of books may be difficult and time consuming.

Reading (parts of) journal papers in top journals. The trip to a physical library is increasingly outdated.

Reading (parts of) journal papers in top journals that can be accessed electronically from one's institution. This is solid but *a* may fail to notice that his ambitions have been pursued by authors who failed to make it into the top journals of Q.

Consulting electronically available material, including grey literature. This is reasonable and doable.

From these options we have chosen the last one. In this section we will specify in some detail a methodology for that way of working. The methodology can be applied in general, but for readability reasons we have used TCS for P and TMF for Q.

4.1 A time slice model of available sources

We consider existing TIMF (abbreviated: TIMF_{2010}), that is existing TIMF dated 2010) to be reasonably small and for that reason the constraint may be formulated that when advancing TIMF results from TIMF_{2010} should be properly taken into account. As time

⁸in the context of this paper: P is TCS, Q is TMF, X is formal methods within TCS, and its prolongation within Q is FMiMF.

progresses ($k = 2010, 2011, 2012, \dots$ and so on) TMF_k will steadily grow, but it is unlikely that the size of this area becomes unmanageable before 2020.) Assuming that one writes in year k it is reasonable to expect that novelty of a result produced in that year can, with some accuracy, be judged in connection with TMF_{k-1} , the literature concerning TMF up to year $k - 1$. Proper reference to such works needs to be made. Only if one has knowledge of active authors and groups a closer match with nearly simultaneous work in the same year (preceding months, weeks days or even hours) can be expected and should be considered a reasonable and convincing requirement on solid work.

4.2 How to approach TMF/TIMF , a generic approach

Dealing with TMF/TIMF is a far more difficult matter because TMF_{2010} is monumentally large. Apart from constituting a wonderful source of ideas TMF_{2010} also presents a formidable challenge given its complexity and size if one intends to determine the novelty of a new result (question, viewpoint, argument) f from TMF_{2010} . To begin with we provide a number of rules of engagement. Let us assume that one is working in year k (with $k > 2009$) then $\text{TMF}_k/\text{TIMF}_k$ needs to be grasped so that the novelty of a result r by author a can be reliably determined. We may safely assume that author (or group of authors) a in year k may have become acquainted with a subset AL_k^a of $\text{TMF}_k/\text{TIMF}_k$. A subset SAL_k^a (for: systematically acquainted literature) may have been studied by a in significant detail and is assumed to have been properly understood (by a). This subset of $\text{TMF}_k/\text{TIMF}_k$ need not have been accumulated in a digital fashion. Further it may be the case that a has performed key word based searches and that SAL_k^a items thus found have been scanned on the presence of specific types of content only. Indeed SAL_k^a may contain parts of works rather than entire works in some cases.

Author a should at any time be aware of the validity of his own novelty claims (also past ones) in the light of SAL_k^a . We will assume that result f which a contemplates for inclusion in a paper in year k is either a definition, a theorem (with proof), a conjecture (like a theorem but without proof), or a definition of a for M&F research relevant and meaningful concept.

Based on which criteria should reference to prior art in $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$ be made. We suggest that this needs to be done at least under the following conditions:

1. If f is a definition and a similar definition originally occurs in a paper in $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$. Here similarity may depend of a transformation of terminology.
2. If f is a definition and a rather different definition of the same concept (which again may involve a renaming of terms) originally occurs in a paper in $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$. Here an assessment of similarity may depend of a transformation of terminology. Such a transformation may be difficult to design, or it may even be controversial.
3. If f is a conjecture (or a question) which originally occurs in a paper in $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$. Here again an assessment of similarity may depend of a transformation of terminology

4. If f is a theorem with proof which originally occurs in a paper in $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$. Here once more an assessment of similarity may depend of a transformation of terminology, furthermore methods of proof should be accepted from a different tradition.
5. If f is a theorem with proof which can be found by combining at most two results which originally occur in at most two (but not more) different papers in $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$. (modulo a change of terminology) for which methods of proof should be accepted from a different tradition (or even from different traditions). If three or more sources from $\text{TMF}_{k-1}/\text{TIMF}_{k-1}$ need to be consulted an their results properly combined, it is reasonable not to count three such papers each as prior art

4.2.1 Claiming novelty

Novelty can be acknowledged whenever a result has not been stated before in a near identical form. For obvious matters where claiming novelty makes no sense reference to prior art is redundant while needlessly detracting reader's attention. Less obvious matters require a choice to be made: if no reference is provided, implicitly a claim to novelty is put forward. In some cases an author could not care less about novelty or priority of part of his findings, while in an other occasion a claim concerning the novelty of a result f is made explicitly (which of course must be done honestly, should be done properly and may still be mistaken or even controversial).

4.2.2 Declaring a paper obsolete

Once all explicit novelty claims contained in a paper turn out to have been defeated by subsequent detection of relevant prior art a paper has become obsolete. Making explicit mention of that fact about one's own papers should be encouraged rather than considered a sign of weakness. Thus one may write that at some date one has concluded that a paper is obsolete. One may say that the paper has been declared obsolete at date d , by its (or another) author(s) a , in paper p and so on. Of course in such a case the paper was destined to become obsolete at the date of its writing already, though that fact may not have been known to the author at that time, in spite of an appropriate method of working.

When writing about a paper p (by author a) one may for instance state that it had great impact but surprisingly it was declared obsolete three years later by author b . It is conceivable that subsequently a has contested b 's judgement on this matter in his paper q , and if those arguments are convincing, the state of affairs is that the paper should be considered having been only partially declared obsolete (or even not at all).

4.2.3 Considering a paper superseded

A paper can be superseded by one or more subsequent papers (from the same or other authors) if that (those) offer(s) improved results while covering at least the same ground.

Having been superseded may or may not be formally declared. In any case this status is quite different (and in fact independent) from the status of having been declared obsolete. Most papers become superseded after some time, as this is the rule rather than an exception in active areas of research, while many papers will never be declared obsolete. It is a reasonable ambition for an author to write papers that will never be successfully declared obsolete while being superseded by many forthcoming works preferably by other authors.

Novelty claims can be stated by means of any form of demarcation of SAL_k^a with the listing of a collection of references as an obvious start. Of course for the purpose of describing SAL_k^a one may also refer to all papers in a specific journal, the contents of a number of books, all books in a series, the work of one author within some period, the work performed in some institution within some period and so on.

Below we list more specific rules concerning the use and acknowledgement of prior art which we think should be adhered to in general in circumstances similar to what we have mentioned above.

4.2.4 How and when to refer to prior art in detail

Below we list some rules concerning referencing to prior art that we think should be adhered to at least intentionally. Actually complying with such rules is not always easy. The rules are written in a general form, where X is one's own (or rather author a 's) line of research with progressions X_k (containing the results accumulated until and including year k) and where a body of literature BL_k^a needs to be taken into account in principle. Underlying these suggestions is the understanding that reading all of BL_k^a (that is making sure that $BL_k^a \subseteq SAL_k^a$) is unfeasible.

Suppose that in X a result (including proposed definitions as well as proposed research questions) f is developed in year k . And suppose that references to previous work are considered, in which case should reference and credit be given:

1. A similar but weaker result should be acknowledged. The temporally first reference found should be given, unless the same author has provided a more recent treatment which itself refers his earlier work.
2. A similar question/definition should be acknowledged, again with a preference towards oldest sources.
3. Whether or not a source is to be mentioned solely depends on the content of the document. Later reception should not enter this decision. Being a member of a community that prefers its own set of standard references while ignoring prior art from 'lesser known' sources is no excuse for lacking references.
4. Priority (that is: a successful claim on novelty) can only emerge in the limit. Acceptance of a paper by a journal after whatever reviewing or refereeing, however professionally it may have been performed, does not prove any claim on novelty beyond

doubt. The claims on novelty should always be made with respect to an explicit grasp of the literature.

5. Peer reviewed published work can be ranked somewhat higher than unpublished work. But priority is a matter of time and not a matter of (social engineering of and) dealing with reviewing systems. Priority can coexist with independence. Independence (in obtaining a result) can be marked a such and applies if work could not possibly have been taking some relevant prior art into consideration. Especially here it is crucial that unpublished so-called preprints or grey literature (more often than not produced before a paper has been accepted), need to be taken into account as soon as they could have been obtained. This point of view expresses serious criticism on current journal practice where the fate of rejected papers is remarkably unclear.
6. If at some stage prior art becomes known to an author, this fact need not be viewed as a fiasco per se. Of course that is a matter of degree. Indeed systematically searching the literature for prior art and finally, perhaps after many years, spotting a paper which states and proves one's 'own' result should rather be considered a virtue, though at the same time it may mark a defeat. Then the prior art thus discovered must be acknowledged in all forthcoming work which plausibly needs to make reference to that result.
7. If at any time an older reference for a previously obtained result is found that fact needs to be properly recorded. Deciding on the novelty of one's own work is difficult, and doing so for previous work by other authors is of course equally difficult in most cases. Therefore at any time one needs to be prepared for a revision of references (in forthcoming work). References made by previous authors cannot be taken for granted as facts about the historic development of research. Of course if an author mentions inspiration and information obtained from prior art that fact by itself may be trusted unless clear reasons to the contrary emerge. But if it comes to statements of priority which are not clearly based on a sound grip on all prior art the responsibility for the judgements of priority remains with the citing author.
8. While working in X author a attempts to do new work. While reading BL_k^a he is both finding inspiration and helpful material for progression within the X-paradigm and making an attempt to refute his own novelty claims. It is impossible in many areas to perform a complete and convincing validation of a novelty claim, by doing a full search for its refutation. Thus at some stage results are produced (put on paper, websites, repositories and so on), which may not be new after all. Here we may draw from the patenting system. It is reasonable to produce a work that contains a result as soon as someone skilled in the art (of doing literature search in the given area) with a reasonable investment of time (say one month per 25 pages of text written) cannot find a prior work that contains the result or a reasonably close approximation or preceding version thereof.
9. Of course once a strategy of looking for prior art has been chosen far more specific requirements concerning the quality and comprehensiveness of search should be imposed. If it has become known that authors in some group wrote about a subject then

it is reasonable to inspect all of their work. This holds in particular if finding just one of those works would most likely not even be achieved by a skilled agent of literature search (taking a reasonable amount of time for the job, say one month) who has not yet been investing much time in the specific topic at hand.

10. If the topic of f is discussed by a community C that is operating (that is writing its papers) within BL_k^a then citation traditions within C need not and even should not be taken as authoritative. Author a may write about C , but need not write as if he is a member of C . C 's ideology may or may not be taken for granted. Of course author a may intend to catch the attention of members of C . But it is not a rule that this should be attempted nor that it shouldn't.

Armed with these rules of engagement a preparatory investigation of BL_k^a with a duration of several months may suffice for making a credible start with writing about results in the paradigm of X . Then there may be the accusation of amateurism, possibly voiced by colleagues from well reputed communities progressively contributing to BL_k^a for many years already, but that is immaterial as long as the rules of engagement are followed in a systematic and dedicated fashion.

4.2.5 An alternative view

The rules of dealing with prior art mentioned in this section may be considered misguided or moralistic or simply impractical. Several ways to compromise these suggestions exist. Here are some alternatives together with some justification, written from the point of view that ultimately these alternatives are less preferable.

- When a reference is made to some content it suffices to make use of some published and peer reviewed paper which contains the needed assertion or quote. It is then left to the discretion of the historians of the field to discuss whether or not an earlier reference should have been given.

This protocol is quick, but is potentially problematic in the hands of so-called communities who can deviate from rather obvious references to friendly references by authors whose contribution is a mere copy of original work.

If speed is vital, this way of working is legitimate as long as it is not done systematically in a series of papers and not by a community of authors.

- One can refrain from referencing if an assertion is considered 'obvious' or well-known to an extent that referencing is futile. This is defensible in many cases, but clearly not if the assertion is presented as a contribution which needs to be defended against actual or conceivable criticism.
- One may restrict one's references to 'important' prior work which has already been well-received in the scholarly literature. This is consistent with not being bothered by finding an original reference. If one refrains from referencing if no sufficiently

‘important’ reference can be found thus declaring ‘obvious’ what has not been written in ‘important’ work, while less prestigious references can be given (and found), one introduces a bias which might in due time be criticized by authors who advocate a more inclusive perspective on who has been contributing to the relevant field.

4.3 Back to money: money and finance in TCS

In this section we briefly survey existing work (by other authors) in TCS style. Work has been done on a number of topics. We list the topics but we will not provide a bibliography for each topic. We will mention names of authors without giving references. Using automated search techniques a reader can easily find such references when needed.

- The most well-known contribution of computer science to finance may be what is now called computational finance. Financial market simulations, security pricing, investment portfolio analysis, risk analysis, and dealing itself are the core topic of computational finance. It has a theoretical branch which constitutes part of TIMF.
- design and organization of financial data bases, financial spread sheet programs, book-keeping programs and management accounting software. As far as we know this literature in general applies known as well as experimental techniques for system development to finance oriented problem areas. For that reason no dedicated theory regarding finance and financial data types has been developed. Most work takes the form of case studies.

Of course in this area a major part of automation has taken place in the last 50 years. As far as we know at this moment in terms of theory of money and finance no trace of that work is visible in the research literature. relational data bases have been sufficient to capture financial data and the data types provided for in nearly all program notations have sufficed for designing systems. Decision support for financial processes has not been singled out from other areas where decision support may be of use.

- Electronic money, electronic coins, electronic wallets. Many papers have been written about schemes that permit some form of equivalent of coins or banknotes in an electronic way. Such papers specify security requirements, interaction patterns as well as use cases and then in most cases proceed with a description of cryptographic techniques that allow a desired implication. Important work aims at proving implementations of such systems correct and secure.
- Micro-payments allow small transfers of sums for which ordinary cash payment is useless. This is often done in the context of e-commerce applications. Work is similar to the work on electronic money but usually there is an online credit system or debit system in place which links transaction to the accounts of parties in these interactions. This work involves communication protocols, security protocols, cryptography, testing verification, formal specification, model checking.

- Ordinary payments in an online setting have also given rise to a diverse literature with similar characteristics to the previous items.

4.4 Taking the institutional position of authors into account

Some hold that ‘research is what universities do’. This viewpoint, combined with recent quality control systems provides a context where some authors, who have carved out for themselves a well-protected place in the system, seemingly have very little to prove when their work needs to be put forward and published as being innovative research. At the same time others working from outside positions have a much harder time for doing so. Regarding this matter some additional remarks (observations) are in order:

- One might claim that only those who start working, studying, and most importantly reading at an early age can get the necessary grip on BL_k^a which enables them contribution to related areas. Against this viewpoint we state that at any age, when observing the rules mentioned above a researcher may start working in a line of research (which constitutes an X in the preceding discussion) which requires him to work according to these guidelines with respect to a large and often classical body of knowledge that far outweighs what he can ever read in the remaining years still ahead.

Perhaps Heidegger may be used for this point of view: scientific “Dasein” asks for the explicit awareness that only limited time lies ahead. Nevertheless one may perceive an incentive for performing scholarly research irrespective of age and this ‘invitation to work’ may stand in contradiction to the need for adequate reception of existing work. When time passes an author may be increasingly excused for not having found the relevant references, given the fact that time may run out for doing so while a result f that he definitely expects to be novel is waiting to be put on paper in an adequate form leaving the task to decide novelty to other workers whose time is not yet running out. This protocol allows all active authors access to adequate writing.

- All documented results of research are to be judged by themselves. Whether or not an author has a reputable academic affiliation is of marginal interest only as it comes to evaluation of his work. The same holds in principle for his reputation based on other work. Of course in some cases a negative reputation may constitute a valid reason to ignore a paper. It is unreasonable to produce a sequence of fake documents and then all of a sudden a real one and to ask one’s colleagues to be systematically on the lookout for the one document unexpectedly containing a significant contribution.
- In particular in the field of money and finance some famous people have succeeded from outside positions. Karl Marx wrote *Das Kapital* in times of unimaginable poverty for current standards, hardly supported by a useful affiliation. Georg Simmel, who mainly cited Marx in his *Philosophie de Geldes* (1900) only acquired a paid academic position in 1916 (aged 58). To date his work on the psychology of money as well as on the philosophy of money counts as a landmark achievement in sociology (rather than in philosophy). Although a very prolific and internationally highly visible writer

he was unable to convince his contemporaries of his academic qualifications for an amazingly long period. When he finally succeeded the great war soon put an end to the institutional support for his academic activities.

- It might be required that an outsider upon entering a new area should socialize effectively with renowned experts in the field. Although desirable that mechanism is not easily available, however. In practice it boils down to active community membership which is hard to achieve in short notice and also hard to obtain from outside a standing research tradition. But for certain objectives a commitment to a standing research tradition is a disadvantage rather than an asset.

4.5 A survey of $\text{TMF}_{2010}/\text{TIMF}_{2010}$

It is a challenge to provide a meaningful account of the literature on money and finance TMF_{2010} outside TIMF_{2010} which has been written in the last 650 years within a few pages. In appendix B we made an attempt to provide some structure to this body of literature. The objective is that this information should be helpful to determine whether or not questions posed and statements made in the paper below are new from the perspective of TMF . The survey in Appendix B decomposes TMF into a number of topical subareas. Now a result (question, definition) is considered new if it fails to have been developed within any of the mentioned subareas. It is assumed that searching for a particular kind of result is made simpler by having this decomposition at hand. Of course the listing of themes of TMF may very well be incomplete. In subsequent versions of this paper that can be improved.

5 Agent role dependent views of money

It is a remarkable feature of the vast amount of TMF that so many viewpoints have been developed and mutually confronted without an equally strong insistence to express or at least analyze in which circumstances each of these paradigms is most at its place.

So we assume that moneylike phenomena are present in varying degrees in various circumstances. Indeed astronauts on the moon around 1970 have not paid there with money in the same way as museum visitors used to in those days. It can be safely concluded that money in its many manifestations can be present in a variety of degrees, depending on place and time. So one can imagine different scenarios each of which are best specified and explained with a particular subset of the paradigms that have emerged in theories of money. This leads us to contemplating agent role dependent perspectives on money.

5.1 Five agent roles and corresponding observer agent roles

More interestingly even at a fixed time depending on an agent's role in society his most profitable perspective on money may well vary. The theory of money that describes financial matters in a most useful fashion for some agent or group of agents need not be unique for its historic episode and economic system. On the contrary one may assume some role or collection of roles and make an attempt to design a perspective on money most appropriate for those roles. Rather than to acquire an abstract understanding from a broad, scholarly and impartial perspective, research may be aimed at formulating a pragmatic theory which has an optimal explanatory value for a moderate range of phenomena each of which matter to the researcher the roles which determine the perspective that a researcher has chosen as his point of departure.

Here we describe four roles while choosing the first one (SAR) as the preferred angle.

5.1.1 The subordinate administrative role (SAR)

SAR includes management of operational organizations of up to say 250 employees, as long as no large investment decisions need to be made. Moving to a new building, upgrading the network, downsizing PR, hiring new staff, executing staff reductions are all part and parcel of the SAR role. Most instances of SAR are found as lower middle management in larger companies or institutions.

The SAR is characterized by the following aspects, formulated from the perspective of a person P in the role SAR:

- If P has difficulties with comprehending phenomena of money, that relates to one of the following items:
 1. taxation: this poses optimization problems for which P is ill-equipped.

2. investment and financial management: P avails of no explicit strategy or methodology,
 3. insurance: not even a minimal insight in the cost calculation of insurances is available to P.
 4. Technical complications with (internet) banking: what security levels are needed, how to guarantee those; what information may be required from one's financial agent at this bank, and what information will this person leave undisclosed.
 5. bookkeeping complications: on the workplace P may be confronted with very complex methods for and automated systems of budgeting and financial planning. A complete lack of understanding concerning day to day financial practice in P's professional environment may exist either consciously or unconsciously. P is told that this lack of understanding is to be remedied by means of courses and training, but that is plain nonsense (though P cannot afford to say so),
 6. Inability to handle the automated systems for distributed account management as prescribed at the workplace.
 7. When endowed with some financial responsibility: inability to carry this weight in a solid fashion, both in terms of financial techniques and conceptually.
- The mere conception that an abstract or general theory of money would matter is considered flawed by P's colleagues and superiors. It is taken for granted that no systematic insight in the nature of money is needed to master the difficulties encountered.
 - P perceives a lack of money resulting from either defective income or from overspending, or from disappointing investment or any other form of bad luck.
 - The need to support other people (children, partner, parents, or friends) who in fact have even less clue about money to the extent of being afraid of dealing with it in whatsoever role except spending money for (almost) immediate consumption.
 - Lack of orientation experienced by P when the local, regional or national political system system asks for a democratic vote: how can P balance the different stories put forward by candidates from different signatures about national budget cuts, state overspending consumer debt menace, exploding cost of healthcare and so on.

Thinking in terms of our classification of definitions, this listing completes an IDBR of SAR which defeats being given and LSCD.

5.1.2 The SAR observer role

For an observer Q of agent P in role SAR it matters which aspect of P's behavior is investigated. SAR has been 'designed' so as to minimize his required understanding of money outside his job. Q may take an interest in how P deals with money outside his job, because that may be influenced in non-trivial ways by his dealing with money within the job. More plausible, however, is that Q takes an interest in how P deals with money inside his job.

Below we will provide a detailed account of a theory of money for P. Q, however, can must take into account that P's theory of money is problematic, unhelpful, or simply incorrect. For Q to be able to investigate whether or not P in fact believes some specific theory of money (and to assess to what extent such a belief is an asset for P) requires a full awareness of money outside and inside the organization where P is employed.

5.1.3 The information analyst role (IAR)

IAR, the information analyst role, has other professionally related issues to deal with than SAR, whereas the private life related perceptions of money are similar to those of the person in an SAR role.

- The need to grasp all forms of financial data and processes that need to be distinguished in a medium size enterprise.
- The urge to understand the validity of complex management accounting systems.
- The need to understand the principles and procedures of financial auditing, in particular in the context of highly automated bookkeeping.
- The need to communicate about these matters with persons who combine a deplorable lack of knowledge and interest in computer systems with a similar disinterest in finance, failing to see that these matters are far more complex than the average subject that these individuals have to deal with in their daily routines.

5.1.4 The IAR observer role

An observer of IAR agents like an observer of SAR agents must be able to combine a theory of money with a theory of accounting. He also must be able to imagine dedicated theories of money and accounting which an IAR agent makes up for himself. In addition this observer needs to understand financial information systems in general and the system used by the agents he is observing in particular. This is a challenging task for which no ready made theoretical preparation seems to be available.

5.1.5 The general management role (GMR)

- Besides being responsible for professionals of varying kind, the GMR role brings with it the responsibility to directly manage employees in the SAR and the IAR roles.
- GMR often needs an understanding of business economics: how to finance a new building, how to use financial engineering for risk management, how to report to external authorities.
- In the case P in role GMR is asked to make significant investment decisions a perspective on the future regional economic development may be required.

5.1.6 The GMR observer role

The GMR observer role imposes the same qualifications of financial theory awareness on an agent as the GMR role itself. Any critical observation that can be made about the actions of agent P of role GMR may have political importance and for that reason it may enter political decision taking, which implies that taking that very aspect (to which the critical observation refers) into account is a responsibility of P even without the observations made by some Q.

5.1.7 The housekeeping role (HKR)

For P in HKR we expect that:

- P needs to have the ability to develop the households balance as well as its profit and loss statement in as far as that is needed to fill in the tax forms. This requires very modest bookkeeping skills that can usually be done by hand.
- P will use money as an MoE when shopping.
- P will never write documents about money.
- P will know that money can serve as a store of value. P will not perceive money as an asset class surrounded by alternative means of investment. required.

5.1.8 The HKR observer role

The housekeeping role (HKR) can be characterized as a simple version of SAR, which is in fact so much simpler that the move towards a formalistic position which will be advocated for P in role SAR, fails to have a convincing or even decisive incentive for P in role HKR. P in role HKR will not distinguish between Euros and Formaleuros. Housekeeping P will probably only deal with a limited number of money classes from the current money class family (including near-monies).

Although for P the reward of a formalist approach may be absent, a spectator of P say Q, for instance an ergonomic analyst or consultant of housekeeping activities may have a different perspective. Here are some questions that Q might pose.

1. How is P taking care of money, both coins and paper overnight and in weekends. Is P ever transporting money within his house. Is there a distinction in the security of different locations for storage.
2. How many persons of P's household have access to the currency that is stored at any time.
3. How long will P keep currency items in store, on average and maximum length.

4. Is P aware of all locations of currency in his house at all times. Has P recently been searching for lost currency in house. Has P recently discovered money that he had forgotten. Has it occurred in the last year that P has lost and rediscovered the same coins or banknotes twice or even more.
5. Is P rational in his decisions to draw currency from a bank account.
6. Is P ever returning cash to his bank account. Is he ever returning cash in the form of coins. Is P saving money in order to return it tot his bank account in a later stage. If so is P exchanging the saved money for coins and banknotes of higher denominations or are all coins and banknotes saved until being taken to the bank.
7. Does P have preference for the use of specific coins or banknotes.
8. Is P maintaining a bookkeeping of its holdings of currency, if so how often is it recomputed.
9. Is there any rationale for the amount of cash that P has in stock at home on average.

Several of these questions require that different coins of the same class are distinguished. If these questions are to be taken seriously formal models have to be developed about the location of amounts of money in P's home at various moments of time. Sometimes it is necessary to refer to the counterpart in a model of a physical coin or banknote. Then it is quite useful to work in a model (and for that reason to make use of Formalcoins) rather than to discuss real coins and banknotes. The problem with the latter is the open ended character that results from the assumption that real and material objects are dealt with. All questions mentioned above need to be cast and if possible answered in a formalized model.

5.1.9 The point of sales executive (PSER)

One step further down the scale (if this implicit judgement of value is at all legitimate) one imagines a person P who sells ice-cream for currency and who is employed by a firm for a fixed amount per day while being granted a fixed percentage (say 80%) of the tips he receives. These tips will be paid as a part of the income by means of a bank transfer. This role is a point of sales executive role (PSER). P is specialized in currency based transactions where he is always the seller. Thus for P money is indeed a means of exchange though merely in one direction. The money of account function is rather minimal. It is unlikely that P (in role PSER) needs more than a naive form of financial realism to manage his own actions.

5.1.10 The PSER observer role

Now we envisage an observer Q of P and his colleagues. Q is specialized in observing PSER personnel. Q acts as an applied psychologist and consults the employer of P about who to hire next year. Q may be served well with a formalistic approach where he makes use of the notion of a Formalcoin for each of the values offered by the Euro coinage. Indeed Q may

pose a range of questions which increasingly call for a clear temporal and spatial picture of the activities of P and other PSER operators.

Token (with elements called token) is used for the combined class of all coins from the coinage and all banknotes that are not explicitly excluded from these transactions. For instance P may announce to refuse banknotes from 50 Euro onwards (just like many gas stations don't accept 100 Euro banknotes, let alone higher valued ones).

Many questions about the mechanics of token handling can be posed. More often than not the issues raised are independent of the moneyiness of the tokens involved. That provides a reason for preferring relevant process descriptions in terms of formalcoins rather than in terms of coins from the Euro coinage.

Here we provide an extensive though unsystematic listing of such issues. It should convince the reader that the PSER observer may profit from thinking in terms of formaltokens (= formacoins and formalbanknotes). These questions are not considered research questions on money (or the use of coinage) per se. Instead these questions indicate the level of detail which is needed for the analysis on systems within computer science. A formal theory of money is needed in order to make progress on such questions at all.⁹

1. How much currency has P available during his working hours. How is this distributed over various money containers. Is there an explicit strategy for storage of coins and banknotes, in particular by means of sorting the tokens according to their value. Is this strategy taken from employers directives or has it instead been defined by P on his own initiative. Is the fraction of banknotes increasing during the day. Are banknotes with high denomination stored in a different way. How is the separation between tips and payments made.
2. Is the bookkeeping of tips physical, that is a separate location (wallet or wallets) is used for tips, or is some form of bookkeeping used. If a separate physical storage of tips is used, is there any connection between coins and banknotes that end up in that store and the way in which the respective coins and banknotes have been offered to P by his customers.
3. What strategy is P using to maximize the chance that during the day he will be able to provide return money if customers want to pay with amounts that exceed the price of what they buy with less than the value of the lowest token that they offer. If P needs to provide change, how will he retrieve it from his various money stores. Does P have different strategies for making an assessment about whether he can find change and actually looking for the change.
4. How often is a purchase failed because P cannot offer change. How many false negatives are produced (wrong judgements of inability to produce change). Is it the case that returning false negatives are a preferable strategy in some cases (indeed if P has to

⁹Realistically speaking this is rather unlikely to happen given our assumption that coins as commodity money have had their longest time and will soon be replaced by electronic media thereby rendering questions as mentioned below rather futile.

hand over near all his small tokens in order to accommodate a minor purchase which a customer intends to pay for by means of an expensive paper token this action may prove quite counterproductive for P). Is the strategy P has for determining a (physical) amount by which to return change stable or is it somehow randomized.

5. Are there cases where P has and expresses a preference for a specific way in which a customer composes a payment as an amount with precisely the value due.
6. Are there cases where P prefers an inexact payment (that is one that requires change) over a payment of the exact amount due. If that is the case, did P make up his mind about that state of affairs well in advance or did he make that judgement on the fly.
7. Is P ever making an appeal to other customers in order to help out with failed attempts to provide change, for instance by asking the customer first to perform a change with another customer by himself and then to pay with more appropriate tokens.
8. Is P ever asking for help by third parties in the case that a failure to provide change constitutes a false negative. And if so, is that a conscious decision, or is it merely an oversight.
9. Instead of refusing to sell a product P because of unwillingness to provide change may also express a preference for another amount to be offered by the customer. How often does this take place and can one assess that doing so indeed proves an advantage for P.
10. Is P offering change in such a way that customer preferences are taken into account. For instance if a particular money class is useful for paid parking. Or for buying a ticket for public transportation, or (almost outdated) for making a phone call.
11. How often is P involved in a conflict where a customer claims not to have been given due change.
12. Is P at all concerned about the validity of the tokens he receives. If so what definition of a correct (or valid) token which he employs. What checks are performed at the time of receiving payments. What action is taken if P finds out that a token that he receives is invalid. Will he hold that against the person who offered the token and how will he do so. Is it ever the case that validity of a token is successfully challenged after a deal has been completed. If so what actions are undertaken.
13. Are there any cases where P can make use of information about which recent customer has handed over a specific token. Is such information maintained in any systematic way if at all.
14. To what extent is P dealing with different customers concurrently. Is P used to obtain payment before deliver, or the other way around. What determines P's preferences for this matter and how does P enforce (if at all) his preferences on his customers.

15. If P asks for payment in advance. Is a bookkeeping made of that. Is P ever forgetful of the fact that he has already received money. If he needs to provide change, is tis done before or after delivery of the product. If both orders occur what determines which choice of order is actually made.
16. To What extent is P's activity deterministic. Is it less deterministic if the identity of tokens is taken into account.
17. How often on a single day is P handling the same coin. Is P ever handling the same paper token twice on a single day.
18. Is the token handling behavior of P dependent on other circumstances than the sequential ordering of customer requests that he receives. In particular is P performing rearrangements and optimizations of his token stock when there is a temporary absence of customers. Is P returning change in a different way if he observes a queue of customers.
19. How to measure P's performance with respect to the handling of tokens. Are optimal strategies available. Are such strategies dependent on any classification of circumstances or market conditions.

5.2 SAR in more detail

Because of its abundant proliferation we will now focus our attention to the SAR role. The objective is to determine an appropriate level of abstraction for our considerations. We start with listing some requirements on an SAR's dedicated theory of money.

1. SAR needs an abstraction of the theory of money. That means that certain aspects and features can and probably ought to be hidden while other aspects are highlighted. In the computer science tradition of this use of abstraction there is no implication that only minor details are made invisible or even that what remains is a faithful representation of the original system or structure. The required abstraction in this case provides a conceptual interface that allows generic person P in role SAR to deal with money in an appropriate way.
2. Rather than following Hicks (money is what money does) P believes that money is what money does for P.
3. After appropriate abstraction P has available to him a theory of money, which is probably (and even intentionally) incomplete by being unable to deal with features and phenomena outside P's scope.
4. It is reasonable to make an attempt classify this abstract theory in terms of the dilemma's and contrasts that have been developed in TMF. If SAR's reduced (and for that reason abstract) view of money for example happens to be fully explained by means of commodity money where the appropriate commodity is gold that can be delivered and

stored in arbitrary weights, that is fine. The mere observation that this particular form of metallism is outdated and for that reason fails to explain the overall financial system before P's particular abstraction was made in this case is immaterial. P needs (is entitled to, looks for) the simplest theory of money that serves his purposes.

5. The theory of money need not (but might profitably) be sufficiently expressive to tell the story of the history of the financial system and related procedures which P is supposed to make use of. It may be very useful if the abstraction that is made use of covers so much ground that comparison with similar organizations or units in the same and other (but similar) enterprises can be made or at least understood by our target employee P.
6. Specific for SAR it is fair to assume that P need not be aware of the following matters in finance at least: how banks interact with central banks, how interest rates come about, how to count the amount of money, how to define the circulation velocity of money, how often coins are renewed, how to detect counterfeit coins and banknotes, how, why and when to defend the rate of the Euro against other currencies, how to comply with international regulations on banking, how to measure GDP and national debt in order to monitor global key figures, how to avoid failures of individual banks, how to design the financial architecture of an internationally operating company, how to determine risk assessments and appropriate pricing for stock, bonds, options, warrants, swaps, and more sophisticated outcome of financial engineering, and so on.
7. All these high level matters surface at once if P is casting his vote in national elections. Now he is entitled to follow the advice of his favorite politicians not requiring himself to understand the technical background of their positions. This also applies if the top management of P's employer explains the incumbent securitization of buildings which were simply owned until recently, or if the necessity for and technical details of insurance policies against higher interest rates are expounded which are supposedly needed when new premises are to be built.

5.2.1 Why money might be an issue for SAR

One might state that at the level of SAR money is trivial. That this is not so follows trivially from the observation that the financial world which P has to deal with is not significantly less complex (and in many respect much more complex) than the financial world of say The Netherlands as a whole some 200 years ago.

Comparable to naive physics, a naive theory of money might be proposed. But as it stands the whole of TMF as surveyed in Appendix B fails to contain exactly that theory or a proposal for something similar. None of the theories is labeled as naive because each of them makes critical assumptions which are by no means obvious regarding their consequences.

One may object that most colleagues of P don't pay any attention to this kind of reflection. They seem not to be in need of an appropriate level of abstraction and a corresponding theory of money and finance that serves them consistently though an extensive series of activities

and decisions. This disinterest in a theory of money that makes one's own life simpler and better explained is a topic for anthropological or perhaps sociological research. In principle our restriction to SAR is not meant to create a pragmatic application perspective which the serves as a justification for the work to be validated by demonstrating that SAR employes informed by the outcome of this research perform better. It may well be that psychological factors outweigh the effects of this kind of conceivable enforcement.

5.2.2 A provisional and formalist theory of money for SAR

We will assume that in his household P has a partner willing to perform basic financial processing where P acts merely as a consultant. P's handling of money and nearmonies is very limited and requirements on a theory of money that come about from money handling are minimal for that reason. Having thus simplified P's existence, concerning the usage of money here is an informal and provisional theory of money for P:

1. All money is electronic, it exists on chip cards and credit (debit) cards and it resides in ATM's and so on. If coins or banknotes are needed these are received or extracted from ATM's, or collected from previous uses just to be used for further transactions. The arithmetic of coins and banknotes is hardly important as for most transactions the form of payment is rather standard. You don't pay coffee with 100 E and so on. Cash management in a restaurant is more concerned with adequate delivery of a tip than with calculation let alone with finding optimal combinations of coins and banknotes. Here P may seek to optimize the likelihood that change can be returned, or that a next payment can also be made, or the weight of his wallet after transaction, or even of deliberately getting rid of forged coins or of false banknotes. Cash management in shops is often made redundant by using cards. Moving electronic money from one card to another is standard (in The Netherlands one may profitably use the following path: from debit card to cash card, and from cash card to public transportation card, and back in some cases).
2. In normal circumstances no count of money is ever performed by P or on behalf of P. Shortage of money rarely takes place and it is signaled by refusals at pay stations where it merely implies that some preparatory transfer actions need to be accomplished. If that fails something 'is wrong with the system'. The explanation is probably not about money at all. Coins and banknotes are merely perceived as tickets providing admission to various activities. These tickets can be bought and payment is performed electronically. That coins and banknotes are intrinsically money whereas a credit card is not is considered confusing. Coins and banknotes simply have costs like tickets for a museum or for public transportation. No admission is made that currency is a most plausible (if not the most plausible) form of money. Important items are never bought by means of an exchange of currency.
3. Technically speaking P lives as if for daily life there will always be enough electronic cash available. This he concludes from the sociology of his life style in combination

with the architecture of his personal financial system as agreed with his partner. In other words, P deals with cash as with fuel. If it is out it needs a refill. The very thought that fuel might have an interest rate or that it might be used for very different purposes (like buying a house) is considered absurd. Money that has entered the digital stream for daily expenses will not return to any other purpose.

4. As far as P knows electronic money is destroyed upon consumption (usage). P will never assume that money spent in payment readily comes available to a trade partner for whatever purpose. This is an obvious matter: what is spent as a daily expense is collected as income, a quite different type.
5. In as far as P has trust concerning the use of his moneyage, P places trust in entire technology chains. Lack of money is a marginal problem which is overshadowed by all ways in which its implementation can fail to deliver its intended service.
6. P acknowledges a single generic and dominant interface for dealing with money: exchanging texts (including multipage spreadsheets) that speak about money (at least contain many figures that should be understood as carrying a unit of money (even if in practice the usually don't) in relation to matters that are important for P, sometimes for his household and mostly for his employer. Money occurs in a text always in tables or formula's as a rational scalar followed by the unit Euro. Now P has not the slightest conception of Euros, and always when a text arrives he makes a (mental translation) and reads FE (Formaleuro) for Euro. By means of this single action, which constitutes an abstraction by itself, all knowledge that he might have about Euros either directly or obtained from family, friends or colleagues ceases to be applicable when evaluating this text. P will reply with similar texts using FE until the all but last stage and then cast FE as Euro, while hoping that the additional meaning thus acquired is neither confusing nor misleading for his colleagues, family or friends.
7. Only by abstracting Euro to FE, P can ensure that he has full control about the assumptions that lead to conclusions or even decisions. Assumptions about FE cannot change (by definition) without P being aware of it.

The philosophical status of P's perspective on finance may be something that P cannot self diagnose. This requires a philosophical awareness and sophistication he may not have. The following observations (both about P and by P) can be made nevertheless.

- (a) For P it is an open matter whether he needs to share his FE based knowledge with other individuals in a similar position. Probably by doing so his grip on the subject increases, but very few people he knows accept the shocking abstraction implicit in moving from Euro to Formaleuro (FE) as the dimension of the money of account.
- (b) By working in terms of FE's rather than Euros P subscribes a formalist position towards money, to be contrasted with financial realism, comparable to formalist positions in the foundation of mathematics. P is a subjective financial formalist. He operates in formalist mode irrespective of others who may well operate in a realist mode and who may have sound justifications for so doing.

- (c) An even higher degree of intellectual maturity is obtained in principle, but for P unachievable and for that reason devoid of pragmatic importance, if P operates as a financial intuitionist. That requires having available a constructive theory of all designs that underly the various texts which P confronts, and not ever to rely on classical inferences from assumptions which themselves have not been understood in a constructive manner. (Whether an intuitionistic approach to finance can and/or should be distinguished from a constructivist approach is unclear to P and remains to be seen.)
 - (d) For a selected subfamily of the current money class family (CMCF see item 18 in subsection 1.3 of Section 1) P will introduce FE counterparts. Probably money classes that are specific to large scale international finance, and mainly used by banks SPV's, hedge funds, investment funds and national and international financial authorities will be omitted, while the bookkeeping system that P makes use of may provide a plausible incentive for the introduction of additional money classes outside CMCF in order to model various kinds of accounts that the accounting software has on offer.
8. P follows Murad [41] in the insistence that money is merely a dimension, and not a physical entity. Documents containing expressions for quantities with dimension FE are most common in the texts (documents) that P needs to read or write. But other units occur as well. For instance: TIME (measured in seconds or hours, days, months or years), PRODUCT (measured in units of a specific product, e.g. Chair of type t_1 , Table of type t_2 , Cupboard of type t_3 and so on), SERVICE (provided or consumed) can be measured in numbers with the unit specific for the service. For instance SERVICE: International mobile phone connection (say abbreviated in an ad hoc style to IMPC). The price of IMPC may be expressed with a dimension of FE/SEC. This indicates that composed dimensions with FE as a factor are plausible. The performance $\text{PERF}(p)$ of an IMPC provider p may be expressed with a quantity of dimension SEC/FE, with $\text{PERF}(p) = q \text{ SEC/FE}$ expressing that p provides to each of its customers q seconds of IMPC in exchange of one FE. Managers of the IMPC provider p may feel the need to execute an investment program in order to improve the performance. A calculation may lead to the conclusion that with an investment of k FE all of its user base can be provided an additional q_a seconds of IMPC. Assuming that the management of p asks technical installations provider r for the implementation of this improvement (to which it agrees) then r can be said to provide an improvement process with an effectiveness that can be quantified as $\frac{1}{r} \cdot q_a \text{ SEC/FE}^2$.

For P the occurrence of powers of FE in composite dimensions is as plausible in principle as the occurrence of powers of SEC in composite dimensions in mechanics. Which composed dimensions are actually meaningful is another matter of course. P need not infer from these considerations that Euro² is a dimension to be expected in practice as well. Nevertheless P may have a use for powers of FE in transformed documents (originally using composed dimensions with only a single power of Euro) that he expects to employ for further formal analysis.

9. Rather than that amounts of money serve as a means of exchange texts about money

serve as a means of exchange. This equips P with a document based perspective on financial exchange. This can be further illustrated by means of an example. P considers buying a home and taking a mortgage a document based purchase. We assume that he buys from scratch paying by means of money transfer 25% as an amount prepared in advance and for observably present at some moment before the transaction takes place. Then the remaining part of the transaction happens on the basis of texts that tell a financial story (for instance about mortgage, or about taxation due) which are the effective means of exchange. He did not actually receive the mortgage from the bank as an amount that can be observed at some moment in time, and himself made no payment to that amount either. He is in fact not sure what he bought by transferring his prepared money either: was it merely the right to proceed with the remainder of the transaction, thus rendering all of it document based. He fails to see the sharp distinction between a statement by his employer that guarantees (so it seems) future income, the valuation of the new home by a chartered surveyor (which the bank seems to take an interest in), the many (unfriendly sounding) rules and conditions in the mortgage contract, the specification of various taxes and fees to be paid for preparing these documents on the one hand and the specification of sums that allegedly are paid as a component of the exchange at hand.

10. Carrying the above example somewhat further we notice that he (our person P in role SAR) understands perfectly well that asking questions about each step in this complex transaction makes an unprofessional impression given the strong social foothold of the naive language of buying and selling and using money as a means of exchange which the other participants in this game make use of on a daily basis. Nevertheless P silently concludes that the deal is primarily if not exclusively document based, the more so the higher the mortgage involved, and a that non-trivial and to some extent also debatable calculation exclusively involving a money of account (and itself again contained in an explanatory document producing a story about it) decomposes the transaction and the exchanges that make part of it retrospectively into a price paid (thereafter said to be the amount having been used in exchange) and additional costs (not included in the price that has been paid).
11. Technically P needs to be able to perform, read and audit calculations and tabular clusters of calculations, involving expressions having FE as their dimension. Of course many other dimensions (time, weight, volume) occur just as well, but the key identities to be checked have FE as their dimension. The scalar of expressions of dimension FE can be considered a Walras numeraire. The equilibrium sought is of a different kind: coincidence in validation and appraisal for incoming and outgoing texts.
12. Thus, if an invoice is received in the household, P may study it as a text and consult his partner that this makes sense. The partner then performs a physical action by means of which payment results. Alternatively P may consult his partner that the invoice is problematic and that a complaint must be filed.
13. Both for the sake of contributing to his household and for application in the setting of his job, P makes a classification of texts about money that he may need to confront.

Here is the big difference with P's colleagues and friends. P needs to design this classification as well as a meta-theory for each of the corresponding documents all by himself. Time and again the plausibility of documents must be assessed and the only options available to P is to assume a classification for the document in advance and to develop a theory about correct documents of that class. A mismatch will then lead to questions and further investigation.

14. Thus P has given up on the very idea that a comprehensive and complete theory of money (albeit abstract in the sense outlined above), other than that this is a dimension in a calculational system with dimensional notation not unlike physics. For each type of document P needs to determine the rules of the game, that is the criteria that determine correctness. P needs to learn to distinguish minor errors from major errors and when to respond to reception of a problematic text with subsequent enquiry.
15. For P money (FE's) is neither a means of exchange, nor a storage of value, nor a unit of account. However, the structure theory of documents dealing with expressions having dimension FE is P's major expertise. Success is achieved when (after translating to Euro in a final stage) of a text that P has produced or commented satisfactory responses are obtained from P's environment. If P's income is increased because of achievement (a hypothesis that P is not keen to put forward), this is proven by the fact that a document about such matters is received privately and subsequently handed over (after due validation) to P's partner who expresses appropriate satisfaction.
16. In some cases texts should not only be correct but the contents of texts may be be a source of satisfaction or disappointment themselves. P needs to know which kind of texts lead to secondary assessment of such a kind. When producing texts he will often try to satisfy his superiors. This may be done for instance by demonstrating a profit rather than a loss, or a higher profit rather than a lower one.
17. P may simplify his life by developing a kind of data flow theory for FE's. Somehow all documents that P is asked to consider or write deal with flows of FE's through implicit networks and correctness means usually not more than an application of an appropriate conservation law to the network underlying the document. Unfortunately converting the data in a document to a precise network description is far from easy due to sloppy presentation in most cases. Design heuristics and even guesswork may be needed for such cases.
18. Mainly in his job P is confronted with the complexity of systems used for bookkeeping and management accounting. P needs to understand why so few people have a thorough understanding of these systems and how to reconcile that observation with the phenomenal influence that texts about money have on operational matters as well as on decisions about future ambitions and organization.

Needless to say these texts all are based somehow on data obtained as 'information' from the prevailing accounting tools. P needs to incorporate his observations about the bookkeeping practices of his employer consistently with his vision of finance as outlined

above. P's ability to do so is quite limited. He has put forward some hypothetical explanations of his observations.

- (a) Most regular users (and their superiors) of the corporate accounting system don't think in terms of a software system that needs a definite specification to be understood before use.
- (b) Most if not all users (and their superiors) have no conception of what, in general, a mistake or error of either the system or of its usage might be. Which specifications are violated when a certain error occurs.
- (c) Most users (and their superiors) don't know that understanding the correctness of the financial support system may be a very difficult task, if the comparison with computer software is to be trusted.
- (d) Like in computer software the number of persons (within a given organization) with intimate knowledge of a system (used by that organization) may be very limited and their worries are likely to be overheard. Exposing their problems and worries is potentially unhelpful for their career. Explaining all relevant details to anybody but their nearest colleagues introduces the combined risk of being perceived as unable to communicate at a useful level of abstraction and giving away vital information that may lead to one's own role becoming redundant.
- (e) Comparable to the case of computer software, where the proverbial programmer is considered an academic of mediocre importance mainly able to carry out the rather technical commands obtained from a talented architect or designer, in the case of bookkeeping most personnel is made to believe that their task is of a simple nature in comparison to the core competence of the organization for which he works. In both cases this is unwarranted. Getting computer programs correct is an extremely difficult task, and the same can be said for convincing and transparent bookkeeping, management accounting and corresponding financial management even for small organizations.

5.3 Relevance of FMiMF for role dependent views on money

We have outlined in detail a naive theory of money for the SAR role. Such expositions can be imagined for other roles of our listing as well as for roles that we have ignored. The SAR role is specific because it has to deal explicitly with the phenomena of bookkeeping and management accounting. Both higher and lower roles may attempt to define themselves in such a way that far less intimate knowledge of these complicated matters is required or is even useful. For higher roles in terms of the managerial hierarchy an additional awareness of the economic role of money is required instead of the mechanical and formalistic understanding that we have put forward as being a rational thing for some P in role SAR.

We are confident to state that FMiMF provides some perspective on money that may be of an independent value even in the absence of working out further details and ramifications.

1. Money is characterized by a family of IDBR's each of which may be conceived as weighted combinations of the ingredients mentioned in Section 3.
2. For each specific IDBR thus obtained a family of different monies emerges together constituting a moneyage. These monies are amenable to LSCD definitions and together and in combination with related mechanisms such as banks, credit card companies, cashpoints and SFCD's can be developed.
3. Once an SCFD for a moneyage is chosen aspects of an IGUA and IGVA can be selected together potentially conveying a fairly complete picture.
4. All of this is at its simplest with a formalist view where money's intended role is merely a unit of account. More specifically, the formal money that is made use of only covers a money of account functionality at the expense of all other functions. This perspective underlies the theory for money for the SAR role that has been outlined above. A person P in the SAR role may adopt that view while being unable to analyze financial texts convincingly. P may hold that a plurality of classification theories for financial texts may exist (each of relevance in different circumstances) and that he need not develop one for himself.
5. Therefore P in role SAR may take a just in time approach to the design of the theory that supports classification and analysis of financial texts. He will do so slowly, and in a call by need fashion (lazy development of theory refinement), when confronted with some context that makes an appeal on P's understanding of money. P justifies this viewpoint because he believes that in fact circumstances can be so different that no universal common ground can be found, and for that reason he will not search for it either. Rather than looking for similarities between the way texts about money are understood in very different contexts he approaches each particular context as very specific allowing himself to miss the fact that some mechanisms appear just as well and in similar ways in other contexts.
6. One may hold that P's philosophy is needlessly eclectic and that if only P worked harder he would understand that the way to analyze and understand texts about money is both universal and systematic. But P does not believe this. He feels that all texts about money are used to convey more managerial (political) decisions and choices, with quite different motives, often portrayed as management objectives forced upon one by financial circumstances. So P argues that the financial texts should be understood and analyzed together with the management decisions that are grounded on interpretations of the texts.

The main difficulty for P in role SAR is to understand how states of affairs as depicted in financial texts can give rise to management decisions. This seems not to be a matter of deductive logic and finding out how that works is the critical competence P needs to acquire. The questions formulated in Appendix C do not address this interaction between text analysis and decision making. These questions are more foundational so to say, which may well imply that the same questions are less important at the same time.

The provisional theory for SAR is unfinished regarding the techniques for analyzing texts on money and finance. In particular it should be refined with methods for classification and validation of financial texts. We consider the development of the SAR theory of money a significant objective of further research. This further development is context dependent, it may be highly specific for an individual organization from which is working. Nevertheless the major task is then to develop the required theory of text classification and analysis in such a way that it can be used by a range of persons in similar circumstances. By turning the further development of SAR's theory of money explicitly into a research question, the unclarity of whether or not this theory should or can be shared by other persons in the SAR role disappears. Indeed it can only be further developed by means of systematic work if it is acknowledged that schemes and methods for text classification and analysis thus obtained are not private for any P of role SAR (or of any other role).

6 Virtual money in semi-autonomous organizations

In this section we will examine in some detail the local financial system of an organization (ORG) and its implications for an organization's perspective on money. This is highlighted from the perspective of employee P in role SAR, whose main exposure to matters of money is supposed to be through his activities within ORG. P sees himself confronted with virtual money, or more precisely¹⁰ money within a virtual financial system.

6.1 What is specific about virtual monies

The preceding discussion of P in role SAR and his formalist theory of money gives rise to several subsequent questions: we will list these questions together with answers.

1. P distinguishes internal money for ORG from external (customary) money outside ORG. P may (or may not) take a formalist position towards external money, but in any case he will take a formalist position towards ORG's internal money.
2. When is the FMiMT approach useful for P (in role SAR)? We will assume that this advantage is most visible (and needed) for P when P needs to operate in his job, assuming that he operates in the middle of an organization with many thousands of employees. We assume that P plays his SAR role in a division DIV of a large organization ORG. This component is semi-autonomous. It can make many independent decisions but at the same time the component needs to fit in the working practices of the overall framework of the large organization.
3. Why will P profit from the deviations that FMiMT allows from classical and ordinary thinking on money and finance? This is because the bookkeeping system of ORG provides DIV with a virtual financial system (in the sense of [37]). This virtual financial system may be implemented on the basis of a true financial system that makes use of cash and a number of bank accounts with varying maturities and interest payment conditions, but it is virtual in the sense that the accounts of the system are not directly managed by a (commercial) bank. We will speak of the local financial system LFS of ORG. LFS's properties are likely to be dominated by the digital and electronic environment (bookkeeping system) that ORG uses for its operation. In a principled sense ORG confronts DIV and its employees like P with a virtual financial system and SAR's formalist perspective on money has been prepared in order to take care of the hardly predictable idiosyncrasies of such a system.
4. We will write $vm(LFS,ORG)$ for the virtual money of ORG as defined implicitly by LFS. What is wrong with an identification of $vm(LFS,ORG)$ in which DIV must operate

¹⁰Our use of the phrase virtual money may be confusing. Virtual money is not supposed to exist besides real money in a digital part of the world. The term is used with a reference to computing where a virtual machine is a programmed system on top of a real machine. The correspondence is imperfect as virtual machines can coexist with non-virtual machines in the same network.

with external money according to the state's financial system? We hold that ORG's impact on the LFS can be so thorough that the criteria for moneyiness are severely compromised inside LFS. Here are some mechanisms that may be at work to that effect.

- ORG may impose in DIV unpredictable fluctuations of prices that render the unit of account function of $vm(LFS, ORG)$ less useful.
 - ORG may prevent DIV and its employees to make use of amounts that have been accumulated on various accounts, thus compromising the store of value function of 'money' on these accounts. This may also negatively impact the usage of $vm(LFS, ORG)$ as a means to (standard for) deferred payment.
 - ORG may restrict the transactions that can be made with help of $vm(LFS, ORG)$, thus either compromising the means of exchange function or the degree to which availability of money assures freedom of choice.
 - ORG may by combining measures as mentioned above discourage the use of $vm(LFS, ORG)$ as a standard of value.
 - $vm(LFS, ORG)$ may be very context sensitive because its usefulness may be very dependent on the accounts on which it resides. Then using it as a dimension in a calculus for a money of account becomes untenable. Perhaps each separate account of the LFS must be considered an independent dimension (which is of course quite unattractive).
 - Due to many restrictions $vm(LFS, ORG)$ may not constitute an optimum of liquidity.
 - Although in some way the $vm(LFS, ORG)$ as stored on accounts that DIV may access incorporates degrees of freedom (or in other words freedom of choice for DIV and its employees) the constraints for expressing this freedom may be so severe that within DIV no such freedom is acknowledged or subjectively experienced while the ORG top-management maintains the existence of that degree of freedom.
5. Which differences of analysis may P have to deal with when he compares $vm(LFS, ORG)$ and its implicit reasoning system (insofar as P can figure that out) with the external financial system with the customary reasoning rules used outside ORG?
- P may find out that if a subunit of ORG performs a task more cheaply than before and ends up with virtual money accumulated in some account at the end of a period this is hold against him, thus rendering the basis of optimization and economization futile or confused.
 - P may find out that the rules of the game are changed so quickly by ORG's top management that he feels engaged in a contest where he is by necessity always in a disadvantage. The game may turn all conventional reasoning upside down as its only role is to serve as a platform for a struggle for power.
 - P may be confronted with almost irrational constraints, for instance an ad hoc requirement that some accounts end up positively where other accounts must end

up negatively at the end of some period) which make the virtual money of ORG so remote from the external money he knows that taking external money a heuristic for dealing with the virtual money works against him.

- P may arrive in the situation which Mäki describes in [36] that everyone around him (within DIV) acts as if there exists money (ORG's virtual money) while unlike Mäki's judgement he feels compelled to deny that state of affairs.

If so many questions can be posed about $vm(LFS,ORG)$'s status as money, why is it meaningful think in terms of virtual money. It is plausible to consider $vm(LFS,ORG)$ a virtual money because at the boundaries of ORG its unit exchanges at par with the external unit of money and within ORG no creation or destruction of the amount of $vm(LFS,ORG)$ can take place. From the perspective of DIV that is a different matter, however. Policies implemented by the ORG management may either impose high taxes (overhead costs) or may impose various constraints on the use of accounts. There is however a need for stating virtual money criteria for (candidate) virtual monies. It is clear that some logic for dealing with $vm(LFS,ORG)$ is needed. Thus the combination of familiar conservation laws at the level of ORG and the exchange at par at the border justify, formally and intuitively the perception of $vm(LFS,ORG)$ as a form of money.

6.2 The inverse virtual moneyage preference differential

In 3.3.1 we have coined moneyage preference in as a measure for the commitment of a group of agents to the maintenance of a financial system worth its name.

In cases where ORG's virtual money deviates from the dominant external money (as a system) it is plausible that ORG's management considers this deviation a useful feature whereas DIV's employees mainly consider that deviation a hindrance. That leads to the assumption that the moneyage preference (regarding ORG's virtual money) has a differential within the hierarchical structure of ORG and that the moneyage preference increases from top to bottom. The more lower one operates inside ORG the more one may profit from an alignment between internal and external (virtual and real) money.

It is reasonable to consider $vm(LFS,ORG)$ as degraded money from the perspective of DIV, if ORG imposes many restrictions on its use. That ORG uses its power to force DIV (and other divisions) into the usage of inferior money may be considered a consequence of Gresham's law.

6.2.1 The potential irrationality of virtual money

When considering an ordinary bookkeeping system for a conventional organization the system of accounts that it provides will, together with its operations allowing access and manipulation for different stakeholders, constitute a form of virtual money (that is a virtual moneyage). This virtual money satisfies a number of important basic IDBR elements just as much as the underlying money does. For that reason the moneyness of the virtual money

is quite perfect and the moneyness preference of most demanding parties is met. However, in the case that the top-management of an organization has a lower moneyness preference concerning its LFS (local financial system), thus probably disregarding the wishes of some lower rank and file the situation can change, and it may even drastically change.

Virtual money can be made irrational. For instance it could be required that as measured in formaleurocents certain accounts at the end of a period take a prime number value. At the same time one (DIV financial personnel) may be required to predict the number of moves to and from an account in well advance. At random times some accounts may be doubled and other accounts may be halved. There is no doubt that ORG's top-management is able in principle to create a significant deviation of its virtual money from any conventional money and to turn that into an instrument of power. By doing so, $vm(LFS,ORG)$ may acquire unnatural properties.

Should P (in role SAR) complain about this kind of phenomenon if it occurs? We hold that being equipped with a formalist position on money P will be on the lookout for the specificities of virtual monies already if no sign of irrationality is present. P will be fully prepared to confront small changes of the financial system, and to watch for minuscule deviations from ORG's virtual money and the reasoning it supports from what is used in general in connection with the dominant system of external money.

6.2.2 Potential rationality requirements for virtual financial systems

One may only complain about irrationalities of a virtual financial system and its virtual monies if these irrationalities can be understood as deviations from a normative view. Merton's [37] requirements on a financial system should be complemented by rationality criteria. Because of the wide variation that emerges when virtual systems are contemplated which come about from incompetent practice as well as systems that have been optimized for many years these criteria must contain the most basic information about what degrees of freedom are available for various agents operating within the system (or rather: whose activities are being coordinated by means of the system) and what incentives a system provides for its agents. It is easy to develop a financial system where paying high prices is always more advantageous than paying low prices. Such features should be made explicit and be compared with a predefined normative view about these incentives.

Besides rationality constraints that may be imposed on a financial system there are other aspects that must be assessed. Returning to the case of ORG and DIV, the mechanisms of LFS contribute to the distribution of power within ORG. DIV may end up with deficits and that may impose a stress on its position within ORG. Cohen [22] describes the two major forms of power that a unit (DIV or in Cohen's case a national state) can apply to deal with such forms of stress: the power to delay and the power to deflect. This conceptual scheme is attractive as a tool for analyzing how LFS enables a clear distribution of power within ORG, for instance by evaluating to what extent both mentioned powers are kept within limits.

6.2.3 $vm(LFS,ORG)@DIV$ between two extremes

P in role SAR must make sense of $vm(LFS,ORG)@DIV$. In two directions P is confronted with conceptual problems. Developing a theory of external money is not so easy and to use external money as a role model for $vm(LFS,ORG)@DIV$ may fail. On the other hand understanding the details of $vm(LFS,ORG)@DIV$ will have as a prerequisite that LFS is properly understood. The latter may be very difficult in view of the enormous volume of seemingly unstructured data which it comprises.

In spite of this locus between two impenetrable extremes $vm(LFS,ORG)@DIV$ and its implicit reasoning system serve as a platform for decision making for DIV's management. To analyze how decision making is influenced by the non-standard aspects of $vm(LFS,ORG)@DIV$ viewed as money (in spite of its Gresham's rule compatible degradation) is a matter left for later work.

7 Conclusions and Implications for outsourcing

A theory of definitions has been proposed and using that theory a format for descriptions (IDBR's) of money has been developed. A strategy is specified for dealing with the fact that the literature on money is so large that it cannot be systematically searched for the novelty of proposed results (with limited means). It has been concluded that the mechanics of money circulation as well as the structure of virtual monies may be worth of further investigation. Virtual monies are a feature of some complex organizations. A formalist view on money has been proposed and that may be helpful for dealing with counter intuitive virtual monies which may be encountered within divisions in large organizations.

In Appendix C a detailed survey of possible research directions in formalistic approaches to money is provided. FMiMF must obtain its body, if ever, by delivering significant stories about these or other problems.

Concerning the implications for outsourcing¹¹ the following can be said: if DIV intends to outsource some of its activities outside ORG writing the business case for that sourcing decision involves bridging the gap between the virtual money of ORG and DIV and the virtual money of the new organization. The most plausible solution is to write both the business cases for outsourcer and for insourcer in terms of external money. Delen [24] gives evidence that both business cases are needed in advance of decision taking about an outsourcing step. That factorizes the problem and leaves one with bridging the gap between external money and ORG's virtual money. However, lacking clear rules of engagement that may be a prohibitively difficult task, leaving one in the situation where both business cases are mere add on features to lubricate political decisions that have been taken already on entirely different grounds.

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¹¹The trigger for writing this paper has been the NWO Jacquard project Symbiosis. It soon emerged that theory of outsourcing cannot be developed without some perspective on the theory of money and finance, while such matters are foreign to TCS.

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A Tuplices, interfaces, meadows, promises and propositions

In addition to the general arguments we have mentioned for coining TIMF as a potential area of investigation, I have a subjective perspective on that matter as well. This subjective perspective emerges from my previous work listed below, which both provides an indication of my learning curve in the subject and provides some justification for working on money and finance from our particular point of departure. Technically speaking the work on specification methods mentioned below all views money as fluid quantity which steams through a network. Network description techniques from TCS are adapted to the financial setting. Proposition algebra and promise theory deal with aspects of decision making but have not yet been applied in a financial context.

1. In [7] a financial account is specified in terms of process algebra (see [5], in addition the point is made that money in its future manifestations might become a computational phenomenon altogether, and more specifically a topic crucially depending on computer system specification and verification. Indeed it is conceivable that from some stage onwards money consists merely of data, or perhaps data encapsulated within appropriate protocols. This would be in accordance with the Jevons' interpretation of Gresham's law.
2. In [10] tuplix calculus [17] is applied to interest calculation and in [14] tuplix calculus has been used to specify networked money streams. Tuplix calculus is a modular specification technique for tables, primarily designed with financial data in mind.
3. Working in meadows [18] will support the precise axiomatic rendering of a multitude of theories that may result if formal methods in finance are systematically pursued. The data type of zero totalized rational numbers as made available by meadows is used in tuplix calculus.
4. Interface groups [13] have been designed to model process interfaces for the purpose of description of process components. In [15] interface groups have been tailored to the case of financial exchange.
5. If one imagines an agent who needs to make decisions in a context where finance plays a crucial role the evaluation of conditions stated in financial terms comes into play. Because financial data can change swiftly it is plausible to expect that during the evaluation of complex formalized tests and criteria atomic conditions on which these are based take different truth values in successive evaluations. This brings proposition algebra [16] into play when analyzing financial decision making in a highly dynamic context.
6. In [4] and following [20] steps are taken to promote the concept of a promise to a tool of use in design and analysis of distributed systems without centralized control. Developing a meaningful theory of promises is not so easy, however, and money enters

the picture because most literature on promises takes promises about financial actions as an example. Conversely quite often, in the economic literature, financial constructs (debts, credits) are explained in terms of promises without any reference to a theory about promises that may clarify such statements in more detail.

B A survey of TMF₂₀₁₀/TIMF₂₀₁₀

This survey serves as a quick scan of the available work. It has been produced exclusively from works accessible electronically through the library system of the University of Amsterdam. Books have been left out of consideration.

The literature has been structured in relation to forms of money and institutional embeddings of money. Many other ways to decompose TMF are conceivable. No attempt has been made to experiment with alternative ways to disassemble the body of literature at hand.

B.1 Definition, history and anthropology of money

We prefer to use the phrase specification of money rather than definition because most definition found in the literature are IDBR definitions which are best viewed as specifications rather than definitions.

B.1.1 Definition of money

Many papers analyze the essence of money in some way or another. Definitions are like 'oxygen is what powers human muscles'. Fairly imprecise and usually devoid of mechanical content. Such definitions are IDBR definitions in the terminology that we have developed above. An alternative characterization for most descriptions of money found in the literature is that these serve as specifications. A specification can be used to recognize a number of features in a practical context in order to perform a classification of some coherent class of mechanisms. A definition, in addition, introduces a concept in such a way that independent reasoning (and theory development about that concept) is enabled, without any additional recourse to unmentioned features of the concept. In [12] this essential property of a definition is referred to as bareness.

We are ultimately interested in definitions of money rather than specifications of money, in spite of the fact that this distinction plays no role whatsoever in the vast body of TMF. With that perspective in mind some of the aspects mentioned below take preference over others. For instance both the history and anthropology of money are of lesser importance for that ambition than philosophy and sociology of money. At the same time finding out the commonalities between "western" money and Sharia based money is of paramount importance for the development of sufficiently general definitions.

Many papers contain descriptions of the concept of money which are mostly more demanding

than what has been outlined above. If the question ‘what is money’ is considered as a foundational issue, many perspectives are possible. Often it is assumed that the three first functions listed in Section 3 should apply simultaneously while separatist viewpoints insists that one or more of the functions can be deleted.

Philosophical literature adds more aspects to money, in particular to MoE-M and SoV-M, such as the expression of personal freedom, the development of individual attitudes, an incentive to a development of greed, a sense of national unity or of national identity, or even of national pride and or strength. The concept of value is considered in various papers from many angles: psychology, economy, philosophy, and law.

Underlying any economically based concept of money seems to be a concept of value. Notions of value have been studied in this context of course (George Simmel, Simon Newcomb).

B.1.2 History of money

For each feature of the mechanism of money as perceived in any historical episode (including the current one) the question can be posed on how and why it came about. Many papers about such matters can be found. Indeed for each feature of money an evolutionary perspective on its (conceivable) development can be developed and its match with historic and economic data can be investigated. This line of work starts with Carl Menger (1892). Few of these explanations are conclusive. We mention only a single event in the history of money: 1971: president Nixon terminates the rigid specification of the value of a USA dollar in terms of a fixed amount of gold. Metallism has come to an end, at least temporarily.

Burns (1927) investigated the emergence of ancient money, and so did many other historians of coinage. Usher (1943) and De Roover (1974) analyze the history of banks. Banks are institutions where owners can deposit money either warehoused or against interest while its use is entrusted to the banker. Such deposits or parts thereof can be transferred to other parties, which requires an oral agreement involving three parties (or their attorneys), the dominant way of working from Roman times to 1500 BC, or otherwise it can be based on written and signed messages (checks, bill of exchange), which became increasingly used in Europe having been sporadic until 1500. Nowadays such written messages are increasingly replaced by electronic communications which in turn can take many forms.

An important branch of historical work concerns the analysis of the works and impact of famous authors dealing with money and including for instance: Plato, Aristotle, Pacioli, Hume, Ricardo, Say, Tooke, Smith, Mill, Marx, Jevons, Menger, Macleod, Wicksell, Simmel, Walras, Knapp, Marshall, Fisher, Innes, von Mises, Keynes, Schumpeter, Hicks, Kaldor, Hayek, Patinkin, Minsky, Robinson, Friedman, Schwartz, Black, Fama, Kiyotaki, Wright, Ingham, Wray.

The latter four authors wrote major work in this century and consequently surveys or reviews dealing with their work can hardly be termed historical at the moment of writing this paper. (Ignoring the demarcation line with TIMF, Chaum who pioneered digital cash might as well be added to this list).

Mentioning a name in this listing does not imply that we have ourselves performed any check that their main points of view were first promoted by exactly these authors. When mentioning such a point of view together with a concrete reference the need for such a check would indeed be implied by guideline 3 of Section 4.2.4.

B.1.3 Conjectural history of money

A remarkable style of presentation concerns conjectural history. That is about how certain market mechanisms might have come about, with the primary objective to improve insight in the mechanism itself rather than its actual history. An example is Selgin and White's 1985 description of the evolution of a free banking system. They position Menger's proposal for the evolution of money as a conjectural history (Menger himself may have been more convinced of its historic accuracy, however). Weir's 2007 production theory of money ([48]) is a recent example of conjectural history of money.

B.1.4 Anthropology of money and finance

A significant literature deals with money systems that have not developed in the western tradition. We mention Lapavistas, Ingham, Bohannon, (Bill) Maurer. Cowrie (shell) money plays an important role because of its once wide geographic coverage. Amstrong (Rossel Island) provides anthropological information about a very non-trivial form of money which is beyond 'mainstream' imagination. Anthropological work is helpful for criticizing mainstream results for instance predictions that come about from the quantity theory of money. Of course the very concept of mainstream TMF is in itself an anthropological theme and its use here and below should be considered with some reservation.

It is reasonable to classify at least in part the descriptions of money in the Islamic world under anthropology of money and finance. Such a viewpoint, however, may be considered asymmetric in view of the persistence of Islamic (Shariah based) methods in finance. It is difficult to reconcile both traditions of writing because in the Islamic tradition there seems to be less explicit reflection concerning what constitutes money. Whereas Shariah based financial methods disallow interest, in the western tradition there is an extended literature about what actually the borrower pays for when paying interest (liquidity preference premium), and why a lender expects to be paid (opportunity cost of illiquidity). That is: interest payment is viewed as a procedure that empirically takes place and for which subsequent economic and historical research must determine its proper role, its history, and its justification and which may very well be criticized in terms of how it is technically executed.

A noticeable distinction between "international finance" (a classification absent within TMF which seems to have been written uniformly as universal without substantiation of that claim) and Islamic finance (a distinction used by Zamir Iqbal in 1999) is that in the latter tradition much more emphasis is placed on the question which degrees of freedom (manifestations of free will) are implicit in the possession of money. Iqbal also refers to international finance as about conventional financial markets, using mainstream theory, providing major asset pricing

models and so on. So he depicts Islamic finance as lagging behind in the area of financial engineering, while denoting non-Islamic or potentially non-Islamic features as mainstream, modern and so on. Doing away with the pejorative connotations of these terms and phrases we see no alternative to a distinction between Islamic finance and non-Islamic finance. The adjective non-Islamic is usually deleted by default but a fully general theory must employ such an adjective or it must make use of a semantic equivalent of it.

B.1.5 Shariah based money

We understand that Shariah based money serves as a money of account and as a means of exchange in very much the same way as non-Islamic finance. The major difference comes about when money is considered as a store of value. But using an instance or a collection of instances from a class of the current moneyage as a store of value neither dictates nor prevents the mechanism of interest payment. As a consequence we hold that a theory of money may be required to be so general that it accommodates both systems, each of which feature a wide range of variations in turn. Formally speaking one might consider a Shariah compliant moneyage to be embedded in a non-Islamic moneyage with limitations on the freedom of contract. Of course mainstream moneyages feature such limitations just as well, as the notions, of payment, gift, revenue and so on need to be distinguished for taxation reasons at least. One cannot pay for a purchase by means of a gift and so on. Simmel (psychology of money, 1889) notices that money has become less valuable because it cannot be used to buy a woman anymore. The fact that some transactions involving money have become being considered illegal has not had a significant impact on the perceived generality of the concept of money in the non-Islamic tradition.

Islamic money not only disallows for interest in either direction. It also rejects gambling without material economic objectives, that is when performing a transaction significant clarity must exist on both sides about what is the truly economic basis for it. Further different parties involved in a transaction ought to have access to information in a symmetric fashion, and finally all parties should be free from coercion.

Pure financial gambling on a large scale is considered bad taste and potentially detrimental in many non-Islamic countries. The difference with Islamic finance in this respect may be a gradual matter. That buying and selling should be done on the basis of free will underlies all mainstream equilibrium theory, in as far as performing rational behavior can be considered an act of free will. Clearly this aspect will not distinguish between both paradigms. That leaves us with the key difference regarding the legitimacy of interest on loans and deposits.

Interest is often considered to be the the price of money, but Marx insisted that money has value (and no price) whereas all and only commodities have prices. A major argument for the necessity of positive interest rates is inflation. Only in the presence of interests inflation is bearable for those who intend to use money as a long term storage of value, generally considered one of its important functions. Inflation in its turn has almost magic connotations. It is a risk, but its counterpart, deflation is considered even worse, as it may bring the whole economy to a standstill. High inflation (and corresponding interest rates)

creates difficulties that render a capitalist economy dangerously dysfunctional, whereas very low inflation introduces the risk of deflation as well as stagnation. These considerations lead to moderate inflation being considered helpful on macroeconomic grounds, even leading to an (seemingly acceptable) upper bound on unemployment (NIARU non-inflation generating rate of unemployment), estimated around 5% and strongly criticized for its detrimental social consequences by Vickery (1998) in his exposition of 15 fatal fallacies of financial fundamentalism.

The existence of positive interest rates that are constant and predictable (modulo limited fluctuations around a fairly stable average, the so-called natural rate of interest) during extended periods of time seems to be an assumption that underlies all European and American political economy since 1800 until the work of Keynes who assumed that the same market equilibrium can exist with different interest rates, thus pointing to an important degree of freedom for monetary authorities.

States are keen to control interest rates for purposes of economic management. Remarkably interest rates can be directly influenced by money issuing authorities, which perhaps explains the popularity and persistence of the concept, and one could imagine the ambition to develop convergence of non-Islamic finance systems to the world of Islamic finance by evolving towards a system with negligible interest rates, at least in theory.

Besides interest rate management control of the quantity of money (following Fisher's quantity theory) appears in many papers as a mechanism to counteract inflation. However it must operate against all odds of innovations due to financial engineering. Besides the quantity of money circulation speed enters Fisher's equation. Control of circulation speed is not easy in classical monetary systems but it may become simpler if all money has become electronic. Circulation speed may then be controlled in a differential way for instance depending on geographic criteria, or on the wealth or the spending patterns of its user.

B.2 Bookkeeping, management accounting, and auditing

B.2.1 Double entry bookkeeping

Pacioli (1494) describes so-called double entry bookkeeping. That might be viewed as the start of writing on finance in a western tradition. Double entry bookkeeping is of vital importance, though authors disagree about the precise role it has played. For our purposes the following can be noticed:

1. It is difficult to find clear descriptions of double entry bookkeeping in the research literature. There are many practically oriented books covering the area but the vast research literature on bookkeeping clearly takes for granted that readers understand it already. The most extensive work on formalized bookkeeping is by Mossavich. Far less extensive work is on the Pacioli group, and on the use of Feynman diagrams (Fischer and Braun) for specification of money flows, and approaches making use of linear algebra. There are no papers that explain how double entry bookkeeping relates to its

possible alternatives in terms of advantages and disadvantages except in verbal and descriptive ways.

2. Many authors analyze the history of bookkeeping, but never in technical terms. Remarkable issues seem to be open, such as the question whether or not (and if so in what form) single entry bookkeeping has been a predecessor of double entry bookkeeping.
3. There is some literature on the psychology and the sociology of bookkeeping.
4. There are many papers that deal with the production of balance sheets and profit and loss statements for firms (organization) with a hierarchical (modular) structure. However, we found no evidence that the modularity of balance statements as such has been formulated in terms of formal concepts of modularity as known in computing.
5. Work on bookkeeping takes money for granted as something that can be counted as natural numbers (often in terms of the number of cents in some currency; money of account as perspective).
 - Bookkeeping and management accounting literature pays no specific attention for coins, banknotes, transferable accounts or other forms of money.
 - We found is no use of statistics, no explicit mention of interest calculation, no simultaneous use of different currencies with fluctuating relative value.
 - We found no work on bookkeeping (or management accounting) that explicitly views money as a money of account only. This separatist perspective on money can have simpler foundations, for instance no quantity theory of money applies to money of account.
 - We found no mention of the fact that conventions of double entry bookkeeping and balance sheet design either depend on assumptions or that these must be considered assertions about states of affairs expressed in units of account.

B.2.2 Management accounting

Management accounting is the container concept for bookkeeping which contains more systematic and methodological work. Here are major topics, directly concerning money and finance:

1. Cost accounting methods: full costing, marginal costing, direct costing. All papers we found are conceptual in style, formal definitions are absent, advantages and disadvantages are usually argued in an informal way. Some report field studies comparing different costing techniques, then sample sizes are so small that statistical techniques are not employed.
2. Objectives of cost accounting: forecasting, risk aversion, increased flexibility.

3. Auditing in relation to cost accounting. International standardization and uniformization of auditing. Auditing theory is not based on definitions or specifications of money. It takes those for granted without further discussion.

B.3 Money classes

The history of money might be depicted as a history of money classes. Before coined metal trade has been driven by means of uncoined metallic objects. Those objects are never treated as money in economic papers. But the mechanism is often mentioned. Starting with coins as a money class there are three kinds of developments: coinages come and go in a long succession. Each coinage having its own history. Coinages also demonstrate a development within their money class towards more useful systems which are less costly for the issuer. Thirdly the institutional mechanics of production, distribution and retraction of coins has its own long development with various degrees of freedom for both banks and the public being invented or prevented.

Further money classes are banknotes, bank (deposit) accounts, electronic monies of various kind.

B.3.1 Coins

Work on electronic coins invariably takes the form that we described in Section 4.3 and reference to classical economic work on coins will not be found. Excluding work on e-coins we find the following classification of work on coins and banknotes.

1. historic work on coins in past civilizations, including contemplations concerning the concept of money in more general terms in the period under investigation. There is a striking lack of uniformity in these writings, in the sense that negative information is often deemed incorrect by other authors. We notice the firm statement by [29] that coins were not the only means of settlement in the Roman empire. Or the statement that barter economies without coins have not existed. In these papers there is never a mathematically formal account of money or of amounts of money, of pertinent transfer protocols or of security measures used. When coins are discussed deeper reflection on monetary issues centers on the following aspects:
 - Which historic development provides a plausible picture of how the use of money through coins came about: Has it been an invention, or did it develop through some form of evolution from a more primitive economic system based on pure barter?
 - To what extent were coins used as a store of value. Did that role precede the use of coins as a tool for exchange, what role was played by minting in this respect. Which authorities minted coins and how was the geographical distribution of these coins, as well as their range of validity related to other currency areas.

- How important were coins as a tool for financial exchange with respect to other means of settlement, how many coins were in circulation. How credible was an identification of money with coins.
- How important was the amount of gold and silver in coins. What explains reductions of this amount. Under which circumstances would the purchasing power of coins remain unaffected if the state (or another issuing authority) made production cheaper. To what extent can some coin systems be considered fiat money.
- Gresham's law and its interpretations its evidence and applications.
- Inflation as well as economic crises have been observed in Roman times. Such phenomena are described and explained in various phases of economic history.
- In which periods is it meaningful to distinguish money of account from money as a tool for exchange. Which of the two had temporal precedence, what kind of exchange was used when money of account (say sheep), would obviously be unhelpful as money of exchange in most transactions.
- When designing a coinage the values of different coins seem to obey certain regularities. Several hypotheses have been considered concerning that topic.
- Counterfeiting and counterfeit detection, counting of coins in relation to weighing, analysis of wear.

2. Modern coin systems

- Counting techniques, production methods, usability problems for various user groups (for instance usability for blind users),
- Wear of coins, patterns of usage, regional distribution of coins, counting coins that have been lost.
- Bringing new types of coin into circulation. This issue more recently (second half of 20th century) in connection with the role of coins in vending machines.
- Criteria for designing coinages. The use of coins by various age groups.

B.3.2 Banknotes

The use of banknotes coincides with an increase of scale of economies. Monetary issues become invariably connected to economic topics. Most papers on banknotes (excluding work on production technology) are more economic in style than any work mentioned on coins. The following themes can be distinguished at least:

- Inconvertibility, i.e. the fact that fiat money is not viewed as a claim on (coin) commodity money, is considered an achievement first made in China. Chinese fiat money regularly suffered from inflation and lack of quantity control and loss of credibility. Fiat money that encompasses commodity money in a definitive way is considered a phenomenon of the 20th century. While equilibria with commodity money can be understood (by way of conjectural history) as evolution products from a barter economy

using microeconomic mechanisms, the role and development of fiat money is considered much more linked to the influence of a state which must behave in such a way that the public trust needed for fiat money to play a dominant role comes about and persists.

- Gold (silver) standard: temporal lifting of these standards, advantage of a gold standard, a silver standard and of a combined standard (bimetallism).
- The size of the circulation of money and its relation to prices; inflation and deflation. Hyperinflation, its social consequences and its monetary causes. Management of the volume of money in relation to economic policies and ambitions.
- The political importance of currency areas. Redesign of currencies and currency areas for political purposes. Temporal development of the relative value of different currencies.
- Methods for counting paper money and for measuring the distribution of paper money.
- Counterfeit prevention for banknotes (color printing techniques, watermarks, coding and numbering schemes).

B.3.3 Checks, magnetic cards

Traveller's checks (cheques) have been issued from 1772 onwards and constitute physical money according to some definitions. Unsigned checks that have already been paid for are a form of physical money. The same holds for magnetic cards which have been loaded from a (bank) demand (=deposit) account.

Credit cards are a different case: they clearly provide a medium for exchange but one might claim that the money is created during a transaction, by way of constructing payer's debt with the bank complementary to payee's credit rather than that the money is itself being exchanged.

Credit cards do not provide a store of value, and a credit card is based on a unit of account that must exist beforehand.

B.3.4 Bank accounts (notational money)

Once bank accounts (in particular demand or deposit) accounts and transfers between accounts within a single bank or between accounts held by different banks are in place coins and banknotes becomes less essential. If money is merely moved by means of the modification of database entries (lines in a ledger), then some speak of notational money. Notational money is massive in size in comparison to coins, banknotes, and checks. For that reason a large part of TMF pays no attention to any other than notational occurrences of money. Recent theory of banking (Tobin, Goodhart) is written in that style. Many issues and topics can be distinguished.

1. The emergence of chartal money (transferable accounts).
2. The concepts of credit and debt, as well as tradable credit and debt.
3. The role of commercial banks as origins of money is linked to their ability to formally credit a client's (borrower's) account with a sum without having any physical counterpart available of that some or a part of it, not even an entry in a bookkeeping system.
4. While bank accounts represent the majority of money from say 1950 onwards the literature is quite vague about which accounts constitute money and which accounts do not. A demand account that allows withdrawals at any moment is considered money, whereas a savings account that matures within 5 years is not. Many authors describe this state of affairs. Tobin (1963) concludes that these lines cannot be reliably drawn.
5. Methods for defining what is money and what is not, in a technical sense rather than a philosophical one have been focus of research nevertheless (Friedman and Schwartz), including methods of counting money in circulation and methods of relating these data to fundamental economic data.
6. The philosophical question: "what is money" has been posed in many papers and books. This issue can already be seriously raised concerning ancient times but the matter becomes increasingly sensitive with more and more forms of money being introduced. Many different answers are provided. No unambiguous outcome can be observed. Not even a canon of classical literature on the subject seems to have been agreed upon.
7. Interest payment, fluctuation of interest rates. Incorporation of default risk when determining interest rates. Precise terminology for guarantee mechanisms (Merton and Bodie 1992).
8. Liquidity preference, opportunity cost of having interest bearing deposits.
9. Interest calculation, mortgage calculation, insurance against financial risks.
10. Term structure of interest rates.

B.3.5 Bank Reserves

Bank reserves are deposits held with a central bank. A vast literature analyzes how large bank reserves (plus currency in stock) must be in comparison to outstanding loans. In counting methods for the quantity of money coins, banknotes (card based money), deposit accounts (provided liquid on relatively short notice) and bank reserves together constitute so-called extended base money, leaving out the deposits one obtains narrow base money.

B.4 Financial infrastructure

A long historical development has given rise to an infrastructure of financial institutions which are tightly connected to the concepts of money itself.

B.4.1 Banking theory

The literature on banking theory is enormous and fraught with controversies. Most papers are of an economic style. Papers on banks as a rule do not pay attention to formal details of the abstract money types used. Phrases like deposit account or debt account are considered sufficiently informative for readers in spite of the fact that so many variations of such mechanisms can be imagined to occur in practice.

1. Banks: currency versus commodity money
2. Banks: inside money versus outside money. The gradual development of services.
3. Banking structure, clearing houses and clearance mechanisms.
4. Credit and debt (money as a two sided balance operation).
5. The capital market (secondary money market). Development of interest rates in relation to different markets.
6. Banks issuing private monies, mutual recognition of bank issued monies.
7. Competition and cooperation between banks.
8. Free banking (history, conceptual definition, risk analysis, ultimate potential).
9. What are banks good for: which service are they good at providing, core business determination.
10. Circuit theory (modeling an economy with consumers, firms and banks and their fundamental interrelations).
11. Bonds and the mathematics of their trade and value.
12. Endogenous production (annihilation) of money (by individual banks).
13. Bankruptcy of banks.

B.4.2 National (central) banks

1. Regulation of banking practice by central authorities. Exogenous production (annihilation) of money
2. Interbank clearing mechanism.

3. Control of the quantity of money and of the rate of interest by central banks.
4. Government bonds, secondary money market

B.4.3 International mechanisms

1. Systems of national banks,
2. Connected currencies,
3. Policies for keeping relative values of currencies stable.
4. Supranational institutions (Worldbank, IMF, ECB)

B.4.4 Political economy and global finance

Political economy is a huge field in which questions concerning money are commonly viewed as an aspect of wider ranging developments, movements, conflicts of interest and so on. It is at the opposite end of those who for instance analyze the optimal form of a coin for use in a vending machine, or the optimal form of a coin for handling by blind people and so on. The political economy perspective on money is obviously very limited regarding mechanical and microeconomic matters. In spite of that works in political economy always are about money as if their authors are justified in the implicit claim that monetary technology hardly matters unless it volume is extremely large. Indeed political economy needs to take derivatives and the results of financial engineering into account because of their sheer size and impact, much less because they (may) constitute novel forms of assets, claims and/or liabilities.

Much of political economy of money has a historic flavor, and not merely a conjectural historic style (see Paragraph B.1.3). Here seems to be an important though unsharp demarcation line. We hold that neither the prospects of class struggle nor the many variations of absolute monarchies need to be understood before or in combination with an attempt to understand money any more than that the causes of war need to be understood by those who study the technology of guns.

1. Location theory investigates the emergence of economic centers of gravity. Recent (post-Keynsian) location theory takes the transportation cost of money as well as spatial liquidity preference differentials into account.
2. The role of national states in connection with money.
3. The role of national banks/reserve. Who owns the money. How can responsibilities be shared between state and national bank.
4. How to merge different currencies in to one.
5. Currencies with a worldwide role and status. What implications does that role have, if any, for the 'underlying' nation(s).

6. Monetary cooperation between different currencies.
7. Composed units of account (e.g ECU and private ECU),
8. Derivatives of financial products. Futures, options on bonds, currency swaps, CDO's and so on.
9. Economic cycles, financial crises, skewed development, trade surplus phenomena.
10. Large scale debts and bankruptcies. ('Too big to fail'.)
11. (IMF) Managed failures of entire countries.

B.5 Dilemmas and contrasts concerning money

Throughout the literature one observes a number of contrasts sometimes cast as true differences of opinion, sometimes cast as philosophical extremes which each philosophy of money needs to acknowledge. That means that none of these dichotomies need to be considered questions to which research activity is to provide (or has already produced in the past) conclusive answers. These dichotomies create a multidimensional conceptual space in which various concepts of money and finance can be located. Many positions can be defined proposed and defended, or challenged and modified and subsequently once more defended and challenged, each producing fully or marginally different positions on the issues mentioned in previous subsections of this survey.

Listing these positions is a challenge by itself. We mention some:

metallism, bimetallism, bullionism, Marxism, chartalism, neo-chartalism, Austrian economics (Austrian School), monetarism, neo-Marxism, new-Marxism, classical economics, neo-classical economics, Chicago School, Cambridge School, Stockholm School, Keynesianism, neo-Keynesianism, new-Keynesianism, post-Keynesianism, horizontalism, verticalism, structuralism, circuit theory, NME, BFH-School, post-autistic economics.

Each of these schools/positions combines an economic theory with some more or less specific viewpoints on money and finance. None of these can be considered exclusively dealing with money.

In addition to schools and named positions there are many named controversies, though these mostly seem to have a local significance within a part of the literature only.

Each position has been proved with nuances and variations. An axiomatic approach might be useful to find a more systematic representation of these theories of money and finance but no such result could be found.

1. Invention versus discovery. Has money come about as a (social) invention or as an (economic) discovery of an outcome of evolution. (Related questions: have pure barter economies ever existed, have the different functionalities of money that are nowadays common been developed simultaneously or is this grouping a mere historical accident.)

2. Fiat money versus legal tender (Simmel versus Knapp).
3. National money versus international money.
4. Gresham's law (Thomas Gresham, eponym introduced by Henry Dunning McLeod): an unintended side-effect of institutional monetary governance (Selgin) versus a plain tendency towards the use of more cheaply produced coins and banknotes (Jevons) .
5. Active money versus passive money. Active money to be understood as an exogenous parameter of equilibrium theory (following Walras), while passive money obtains its value by way of the very equilibrium mechanism (e.g. strict adherence to a particular metallic standard). (Exogenous money versus endogenous money.)
6. Natural interest versus interest set by central bank/government/financial governance preferences,
7. Metalism versus chartalism (Menger versus Knapp, a contrast that appears in many forms).
8. State money versus accepted means of exchange (Knapp versus Simmel).
9. Credit theory of money versus monetary theory of credit (an alternative coined by Schumpeter with a preference for the first option).
10. Money as an artifact of state regulation (Black, Fama, Hall, Kitson, Meulen), versus money as defined by the state (Knapp).
11. Is money physical (commodity money at large) or is it merely a logical dimension? (Murad),
12. Digital money versus physical money,
13. Inside money versus outside money,
14. Money viewed as an economic good by itself versus money conceived as no more than a practical tool that fails to have (and need not have) any intrinsic value. (With Say's law as an extreme.)
15. Money versus (financial) capital versus wealth (net worth). If money is to be defined in a context with financial capital and wealth as preexisting concepts, that provides additional options as well as constraints. For instance: wealth is an assessment or quantification of a persons possessions and rights; wealth is independent of money and it is primarily measured in terms of utility (leaving aside ecological wealth and cultural wealth); financial capital is that part of an agent's wealth which is held for the purpose of creating or obtaining future wealth (including financial capital). Money is the most liquid part of financial wealth.
16. Mathematical analysis versus (conjectural) historical work. In non-mathematical work on money and finance statements regarding (conjectural) historic developments abound. This frequency of mentioning historic developments strongly decreases if papers make more use of mathematical methods and tools.

B.6 More authors on money and finance

Many authors not mentioned above have contributed to the TMF. Here we mention some further names we came across but whose writings did not quite seem to fit in the rest of our story, at the time of writing.¹² Of course anybody spending time on the subject of money (including the principles of bookkeeping and management accounting) may produce another list of names. Nevertheless it provides readers some perspective concerning the information the author has been exposed to when writing this paper.

Tero Auvinen (socially neutral money), Luca Fantacci, (history of money, in particular Russia), Adil Manzoor Bakhisi (Islamic credit cards), Joerg Bibow (reception of Keynes on liquidity preference), David Baldwin (the power-money analogy), Mauro Boianovsky (reception of Wicksell), Gustav Cassel (bankrate and interest rate), Naomi Caiden (budgeting), Robert Clower (criticizes and improves upon Patinkin's incorporation of money in Walrasian equilibrium theory), Romar Correa (circuit theory), James Peery Cover (what is money: about Friedman and Schwartz), Tyler Cowen (on forerunners of NME / BFH-system), Myra Curtis (savings versus investments), Paul Davidson (interpretation of Keynes on money), David Dequech (ex ante decision making and subjective expected utility), Colin Dey (critical ethnography in finance), Francois Divisia (weighted monetary aggregates) Eladio Febrero (criticizes neo-chartalism from the perspective of circuit theory), Stanley Fisher (banking theory) Giuseppe Fontana (circuit theory), Alan Freeman, (follows Keynes and Marx), Robert L. Greenfield (BFH system), A. Graziani (circuit theory), Kevin D. Hoover (reflection on Walras and Fama), Jan Kregel, (reception of Marx and Keynes). Randall Krozner (on forerunners of NME / BFH-system), L.M. Lachmann (uncertainty and liquidity preference), A.P.Lerner (functional finance), Michael Linton (LETS), A.C. Littleton (value concerns economists, valuation matters for accountants), David A. Martin (money is neither unit of account nor means of exchange), Adolph Matz (Development of accounting in Germany around 1940), Arthur W. Margret (on the reception of Walras), Bennet McCallum (banking theory, deregulation), Ludwig Mochty (bookkeeping and analytic hierachy process), Kenneth S. Most (on Sombart's propositions), Robert A. Mundell (optimum currecy areas), Nicolai Nenovsky (methodology of history of money), Joerg Niehans (international finance), Charlott Nyman (sociology of money), Mohammed Obaidullah (Islamic options), Mark S. Peacock (catalaxy), A. Piatt Andrew (quantity theory, value of money), K. Polanyi (anthropology), Geert Reuten (Marx on money), Muhammad Nejatullah Siddiqui (indexing as an alternative to interests), Simon Smelt (sociology of money), Eric Timoigne, (history of money), Kenneth White (creditcart use and household bank accounts), Leland B. Yeager (BFH system), V. Zelizer (sociology of money),

B.7 Tentative conclusions from this survey

From this preliminary survey we drew the conclusion that in no topic among the ones listed here contributions have been written that ought to be classified as FMiMF. There is no

¹²Inclusion of author names in this list indicates that at least one of their papers was consulted, and by no means that a full survey of their contribution was obtained.

indication that in any of these topics even a modest effort has been made to formalize the essence of money, however understood, any further than what is needed for work that has been done in TMF. In particular formalization with the objective of advancing an understanding of money and finance itself seems not to have been attempted at any scale. As important work may have been missed in our survey this conclusion can only be a preliminary one.

B.7.1 Usefulness for FMiMF

The survey yields some frame of reference concerning what topics arise if money is investigated professionally in philosophy, (political) economy, and (management) accounting science. In particular this survey provides a clue on the rich and varied occurrence of works that in some way put forward the MoA function of money at center stage. We conclude that this is the best option for FMiMF as well. Either in a formalistic style (using formalmoney, formaleuros, formalcoins) or in a more realistic style it is plausible to consider a well worked out theory of a money of account which provides a framework for understanding the other functions of money. This is true in spite of the fact that in some cases, such as getting food from a vending machine in case of emergency, other roles may take priority while leaving the accounting role in a marginal position.

In addition we conclude that work in FMiMF ought to pay due attention to the literature and authors listed in this survey. All conceivable informal short paragraphs about money seem to have been already written and thoroughly analyzed. In particular remarks that may seem innocent to an author from a background in logics and computing may relate to quite longstanding debates in political economy and should be dealt with due respect for that reason.

B.7.2 Absence of mechanical analysis

While scanning TMF we found very little work that pays significant attention to the mechanical aspects of money. For instance the fact that coins and banknotes are transported by their owners while deposit accounts seem to rest where they are. The importance of the physical appearance of currency is taken for granted, probably because of its long history. Similarly the details of demand accounts are explained only in very general terms if at all in any paper on the theory of money. Returning to coins and banknotes, procedures for their use in practice are not part of TMF. What exactly constitutes the action of making a payment is left untouched.

In the overwhelming majority of cases technical (mathematical) work takes the form of the presentation of a model situation, often without an explicit analysis of its relation to real world situations together with a number of agents (agent types) and behavior patterns of those each with a menu of probability distributions for choices that the agents can make. Then using probability theory equilibrium values or dynamic properties (e.g. recurring patterns) are demonstrated. Often such results are considered properties of the real life

setting that motivated the exercise. It is probably fair to claim that all work of this nature makes use of formal money rather than of real money although this is usually not stated explicitly.

B.7.3 Relevance for definitional problems in computer science

The main criteria for moneyness are very abstract as seen from the perspective of computer science. When stating that money is an MoE there is no indication at all on how it is implemented. This absence of an implementation bias for very generic functional requirements might be used as a source of inspiration for developing definitions in the context of computing. Phenomena like cloud computing, grid computing, software as a service (SAAS), extreme programming, aspect oriented programming, personal software process, and many others may defy proper definition because no hardheaded attempt is made to understand these mechanisms from a proper distance. The virtue of the moneyness criteria as provided and used throughout TMF is that these provide an example of how to have a very distant perspective on a range of related mechanisms that in each technical incarnation (implementation) are overwhelmingly rich in detail.

B.7.4 Can one extract a definition of money from by TMF?

The philosophical question what is money has been posed by many authors and its answer move through a steady evolution. No definition of money can do much more than to codify current practice and to reflect about the plurality of services that a certain range of financial technologies provides. As to the question whether or not TMF produces a convincing or even plausible definition of money the situation is hard to assess. TMF is written as if money were like music: it is more or less clear what it is and ontological battles are marginal.

A comparison between money classes and music instruments seems to be helpful. From the summer of 2010 onwards the vuvuzela is a worldwide famous acoustic instrument. Should the question whether or not it is a music instrument be taken seriously. Its use in South Africa during the world championships organized by FIFA has been explained to the public as the combined expression of cultural identity and local tradition, which must be respected for that very reason, in spite of the health problems that it may cause when used without sufficient care. Now the question whether or not the sounds of the vuvuzela are to be classified as music is fundamentally unimportant because even if it is perceived as music that changes little to the existing classification of musical instruments and of traditions of musical expression.

Returning to money: equally alive is quantity theory with some stating that governments saving banks via new (forms of) government debts run the risk of causing inflation (as an application of quantity theory), while others claim that governments refraining of similar actions may steer their citizens towards stagnating deflation with far worse consequences. In this context, however, the question whether or not some financial products are counted as money are very prominent because the sheer size of their holdings may dwarf that of classical

products, even in combination. In other words, old moneyclasses (or their value) are not at all immune from the classification questions of new financial products as monies.

Additional remarks on the definition of money:

- The moneyness of (instances of) known money classes is not rendered problematic by the introduction of new moneyclasses and new nearmonies. But the economic value of known monies may change due to the introduction of other monies (or nearmonies).
- Thus the TMF story of classical money (which grows with time, though with some delay) and its use as well as its economic role is very stable.
- At the same time the viewpoint that one knows what money is if one understands the classical moneyclasses is as unwarranted as the assumption that knowledge of classical instrumental and vocal music in a European tradition provides sufficient knowledge of music at large. Today's popular music is far larger as a social and an economic phenomenon.
- Comparing new monies (derivatives) to popular music fails when it comes to appreciation. The appreciation of new monies may rather be compared to that of modern music in the classical tradition: only very few people have the expertise and experience to adequately appreciate such forms of music. Perhaps popular music (or rather its more visible manifestations) might rather be compared to the multitude of investment options, credit card systems, electronic payment devices, webshops, lotteries, retail chain based saving and discount mechanisms which are sometimes successfully sold as financial innovations.
- Now modern classical music may be considered a marginal niche between well-known classical music and well-known popular music. Modern financial techniques are in terms of public perception perhaps marginal in a similar way, as constituents of the world-wide picture of monies they are not.
- Perhaps these uncertainties should be taken as additional and even as fundamental constituents of the definition of money: the public does not know and cannot know exactly what explains its current value (neither can it know what is or what should be counted as money at any particular moment in time), and it cannot know what threatens its future value. So the public needs to trust the overall commitment of the political structure to keep the financial system afloat in order to trust that its money stock will be protected against the unpredictable impact of future financial innovations.

C Further questions amenable for FMiMF

This Appendix provides further questions that we consider amenable for an approach in FMiMF style. For each of these issues it seems to be the case that TMF contains rather limited and inconclusive information and results regarding the question at hand. It should

be noticed that methods of FMiMF have a bias towards mechanistic and temporal aspects and that limits the scope of ambition of that kind of work. For instance there is no indication that the question how methods for limiting inflation will impact on employment figures can be moved forward via FMiMF style research. But for other important themes such as the impact of highly computerized trading with money and stock which are being held in an alternating fashion for the duration of a few microseconds only, there is evidence that FMiMF may provide an adequate point of departure.

C.1 Questions concerning bookkeeping and management accounting

For SAR an understanding bookkeeping is of paramount importance. Questions about when a formalized understanding of bookkeeping and more generally the use of data driven management accounting methods is sought.

1. Bookkeeping requires a systematic mathematical and formal treatment. Concepts need to be introduced in an incremental way so that different strategies are distinguished at adequate levels. In particular the modular structure of bookkeeping needs to be analyzed, that is if different branches of an organization do their bit of bookkeeping in parallel, how will things fit together?
 - (a) Is there a need for the introduction of a theoretical bookkeeping machine in order to model bookkeeping systems in principle? If so, what form will the bookkeeping machine take, and for application in an IT setting what is a virtual bookkeeping machine.
 - (b) How can one specify the link between an invoice and corresponding subsequent payment or payments. This seems to ask for a pi-calculus like scheme with the name (identity) of the invoice being bound. It should be noticed that the invoice might be circulating amidst various other system components (agents) before being effected. Finally, however, the issuing part must be able to connect an incoming amount to the original invoice. At the highest level of abstraction no more than the very ability to make this link is required.
 - (c) Is there a useful abstract classification of categories for bookkeeping purposes. In the abstract descriptions of two entry bookkeeping that we could find not even the existence of a classification of various posts is mentioned. That classification, however seems to be essential for bookkeeping purposes.
 - (d) Financial statements, in particular a balance sheet and a profit and loss statement, viewed as data types require a specification. For such statements modular structure is very important, the modularity requires formalization. Modular structure can be simultaneous (how do different parts of a statement for the same time interval fit together) and sequential (how do different time intervals connect).
2. How can different cost accounting methods be formalized? Are there common mathematical properties for each of those? How to specify different methods for compiling a

profit and loss statement? Here are asymptotic matters to be investigated: what form of soundness does one expect from a profit/loss statement production method? An unsound method systematically yielding too high profits will, sooner or later lead to instability provided the profits are simply divided over shareholders. How to formalize the required stability properties of cost accounting techniques and the resulting profit loss statements as well as the method for profit/loss transfer to subsequent phases.

3. What is a budget? Is it a logic statement, is it a forecast, is it a move in a game? What relation between budget and actual progress of an organization should be asked for. Which kind of tests can make sure that such relations are preserved, or if not that the problem comes quickly to light.
4. How to formalize processes of a regular or algorithmic nature that make use conditions on the financial state of an organization. How to define 'financial state' for that purpose. Which forms of logic come into play (for instance proposition algebra which can to some extent deal with temporal variation for the evaluation of atomic conditions).

C.2 Logic of circuit theory

Circuit theory provides an analysis from first principles to the flow of money along its primary stakeholders: private parties (consumers), banks and firms. The state and its central authorities are left aside as being of marginal importance. Circuit theory often looks for arguments that invalidate the plausibility of currently dominant financial mechanisms by demonstrating adverse consequences in a simple model. Often circuit theory is positioned in a Marxist line of theories. The idea of circuit theory is compelling. The problem seems to be that many of its conclusions are less compelling, probably due to its simplifying assumptions which are less innocent than it seems.

A typical circuitist argument is as follows: yes, banks create money by issuing credits balanced by debts (and in accordance with some rules of fractional reserve banking). But banks do not at the same time create the money needed by (the set of all simultaneous) borrowers to pay interests. Therefore implicitly they create a setting where borrowers are in a deadly competition for the money needed to pay interests and some borrowers will necessarily fail. This becomes apparent when looking at the whole circuit of monetary flows. So it may be concluded that when fractional reserve banking allows for 10 times more credit issued than reserves available (a reasonable assumption), and when only 10 % of the money is available as base currency, and when an interest rate of 5% is assumed, that per year 45 % of the base money needs to be added in order to allow borrowers paying their interests even if no repayment of loans is performed.

Mixing circuit theory with simplifying probabilistic models is rather unconvincing. But working out the logical aspects of complicated circuit designs is just as plausible as working out the elementary details of quantity theory has been in the past. A logical and axiomatic approach may be useful for that purpose.

C.3 Economics of software and hardware

As was stated in the introduction a mechanism based on (formal)money may be of use for explaining why certain states of affairs in technology are as they are. For instance one may ask why computer technology went through an evolution that leads to the sharp distinction between computer hardware (code controlled machines) and software (control code).

Every running computer can be imagined as having its control code hardwired in an inflexible way. Common complexity measures from computing do not explain why that would be disadvantageous. It seems plausible to put forward that by making a distinction between machines (hardware) and control code (software) an economic advantage can be achieved or has been achieved. Formulating that advantage in sufficient detail requires (or seems to require) the incorporation of formalmoney in a theory of the production, the distribution and the usage of computers. This is not easy, and in particular we do not know whether or not an economic motive underlies the origination and the persistence of the hardware-software dichotomy. Nevertheless it is an interesting problem to formalize so much of computer design, development, production, distribution, maintenance and usage in a setting where different an disparate utilities are valued and compared by way of formalmoney that the question can be posed and answered to what extent an economic (cost minimization) motive has an explanatory value for this issue.

C.4 Economics of IT sourcing

The software process incorporates all stages of the life-cycle of computer control code. Because of the size of the process, and because of the wide variation of competences involved it has become customary to outsource significant parts of the software process to service providers outside traditional software producing companies and often, for reasons of cost and for reasons of workforce availability, to organizations in other continents.

The research problem stated here is to develop formalized models of the software process and of outsourcing parts thereof in such a way that the advantages and disadvantages are made visible on equal terms with assessments made about other aspects of control code production.